

On The Correlation between Route Dynamics and Routing Loops

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Problem Statement

- Identify possible causes of routing loops within the Sprint backbone.
 - Methodology to correlate loops detected in traffic traces with routing events.
 - Any dominant cause(s) ?
 - Analyze impact of routing events on loop characteristics.

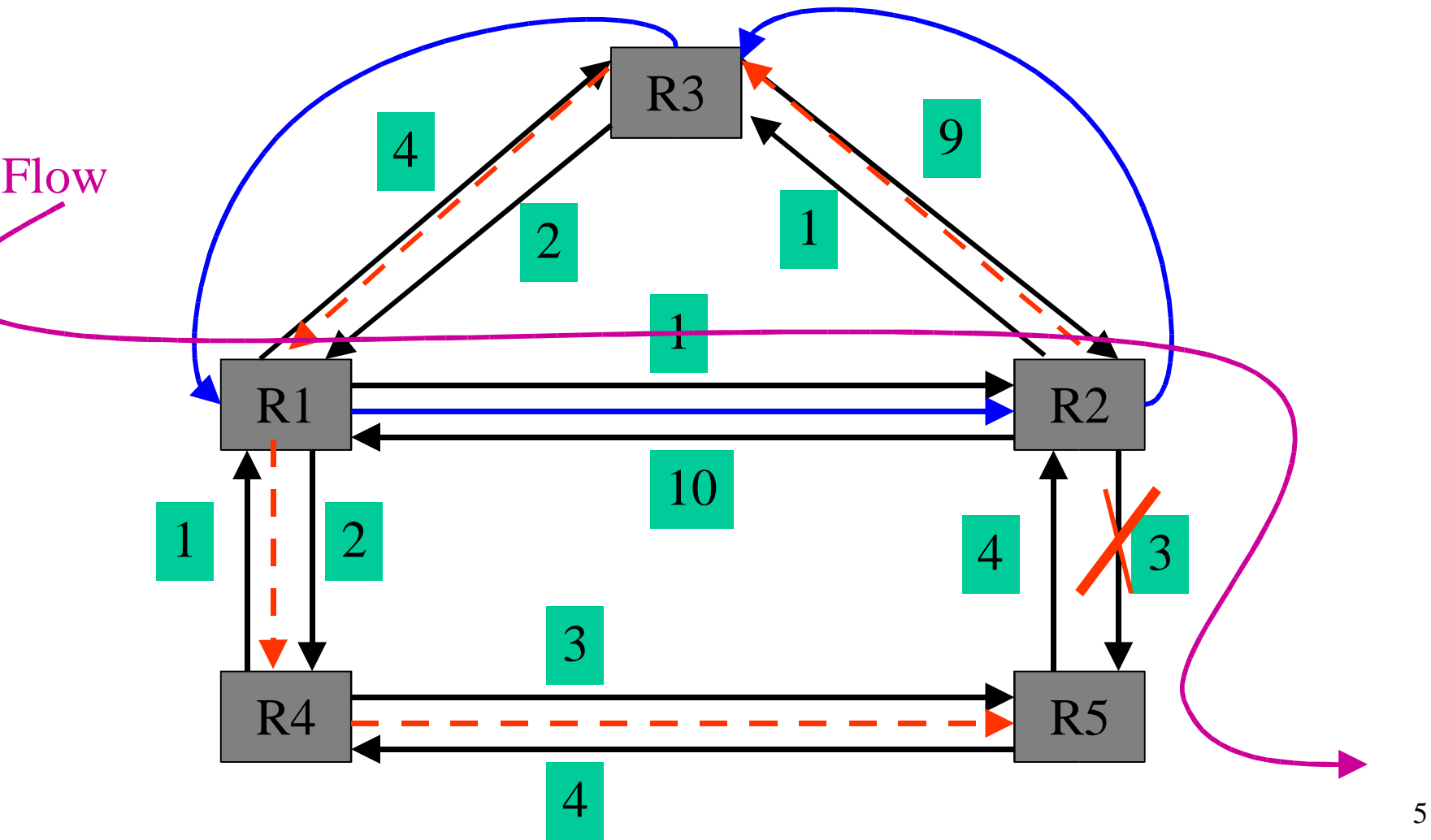
Talk Layout

- Routing Loops
 - Classification, causal sources.
- Methodology
 - Collection of data
 - Detection of loops and correlation with events.
- Analysis of data
 - Contribution of various protocols to loop creation.
 - Effectiveness of detection technique.
 - Effect of updates on path length distribution.
- Conclusions

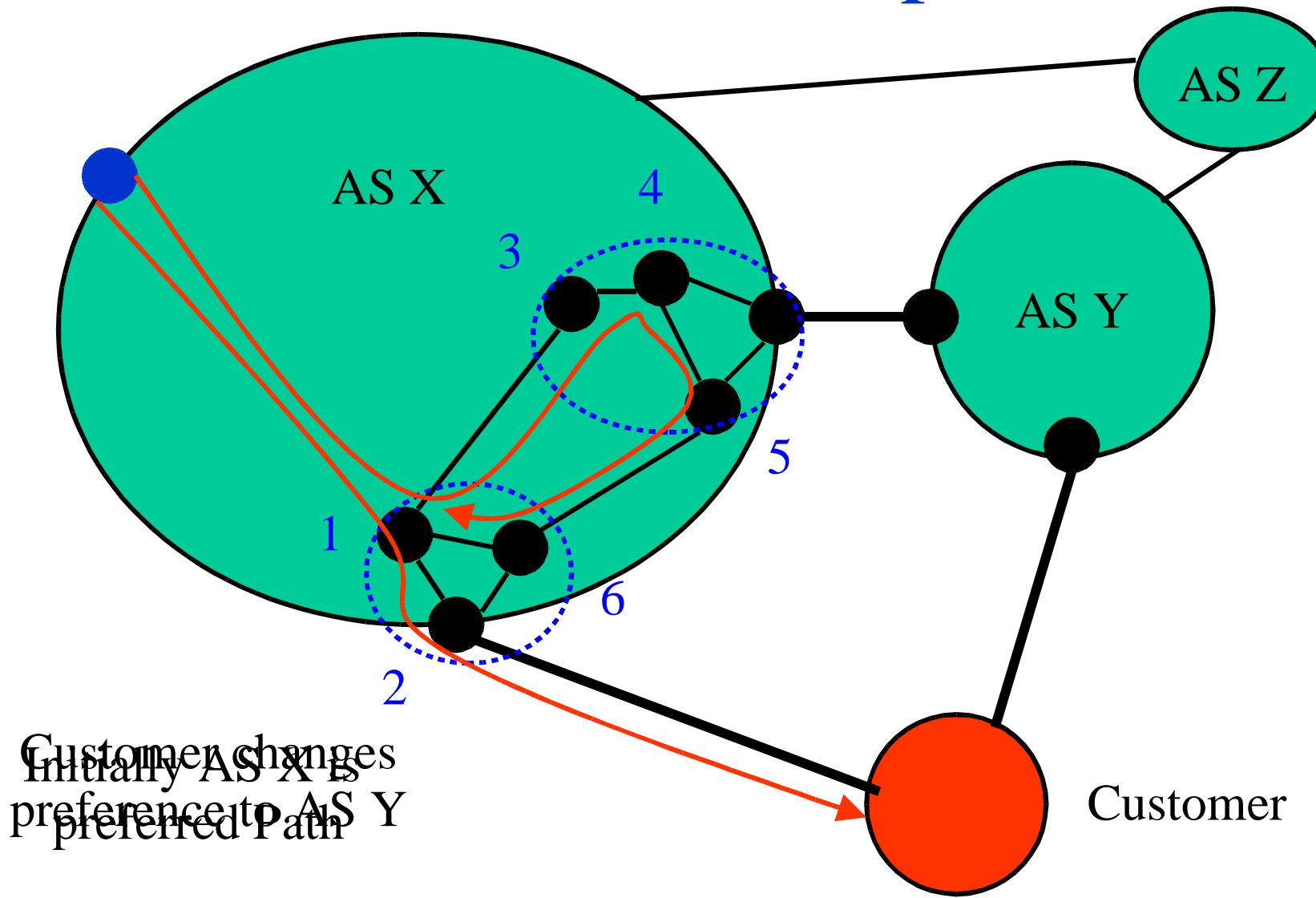
Routing Loops

- Finite speed of propagation causes loops.
 - Routers change state in reaction to event.
 - After update, they broadcast new state.
 - Routing protocols have non-zero convergence time
 - BGP and ISIS routing protocols within Sprint.
- Can be classified based on cause/duration.
 - **Transient:** occur in normal state of operation.
 - **Persistent:** typically associable to anomalies.

An ISIS Loop



A BGP Loop



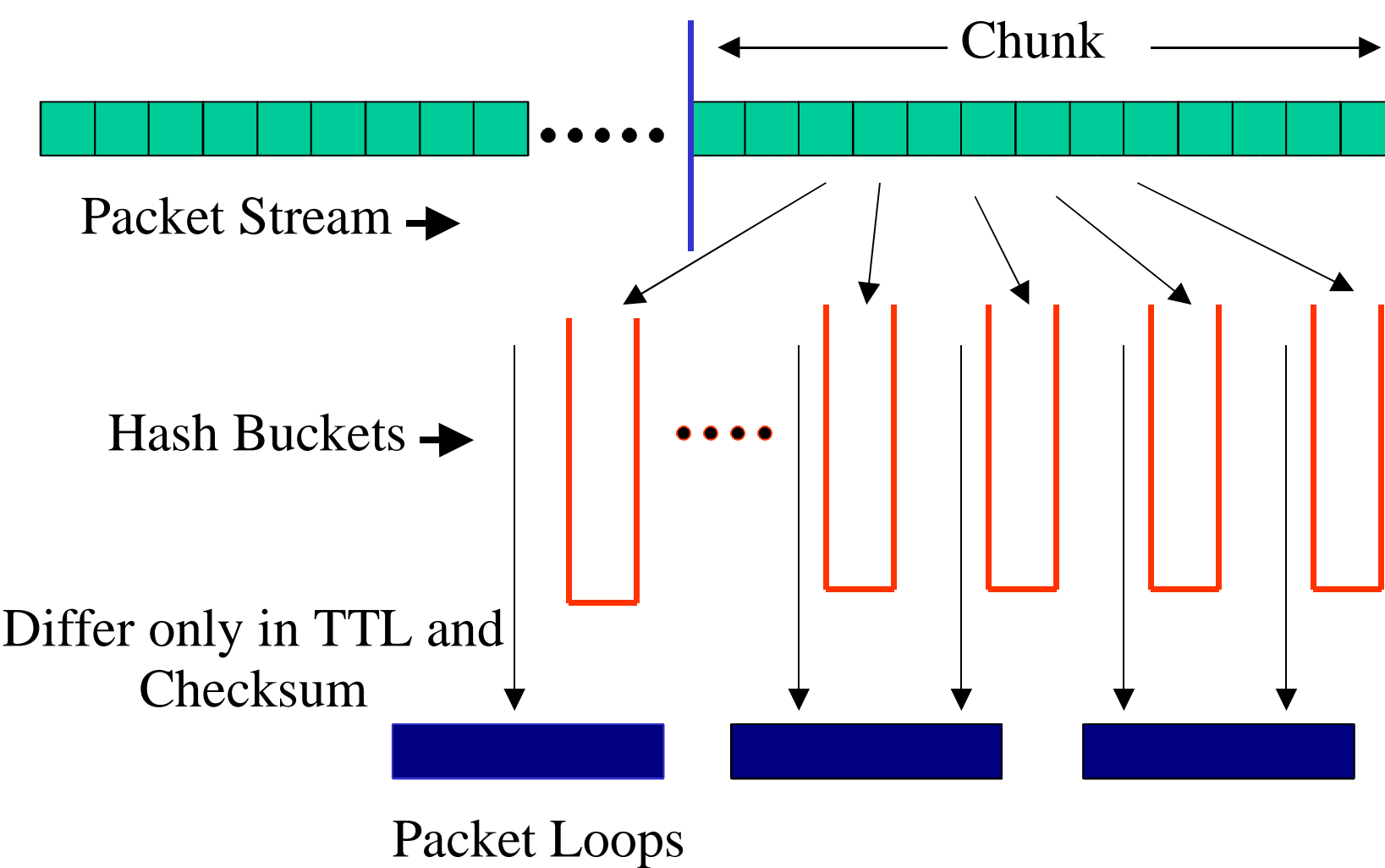
Methodology

- Collection of data.
 - Packet Traces.
 - Routing traces.
- Detection of packet loops in traces.
 - [Hengartner et al.]
- Correlation of packet loops with routing events.
 - Correlation with BGP events.
 - Correlation with ISIS events.

Collection of Data

- Collected OC-48 traces from 6 backbone links using Sprint IPMON equipment.
 - Dumps first 44 bytes from each packet.
 - Timestamps packet using GPS.
- BGP updates collected via Zebra BGP daemon peering with a BGP router.
- Pyrt ISIS routing daemon creates adjacency with an ISIS router and collects LSPs.

Detecting Packet Loops



Correlating packet loops and BGP Events

- Feed BGP updates to a Zebra router emulating the BGP decision process.
- For each BGP update
 - Determine changes in next-hop or AS Path for any loop.
 - If change in vicinity of loop origin, assume event responsible for loop.

Correlating packet loops and ISIS Events

- After each LSP is received, compute shortest path from observation node to all destinations.
- For each packet loop
 - Determine any change in forwarding path.
 - Determine if it overlaps with previous path.
 - If event in vicinity of loop, assume event was causal in the creation of the loop.

Analysis of Data

- Do both protocols cause routing loops ?
 - All loops in traces associable only with BGP updates.
- Link state protocols have fast convergence time.
- Extensive use of multiple equal cost paths prevents overlap of ISIS forwarding path.
 - Monitored links were inter-POP links.

Analysis of Data – (2)

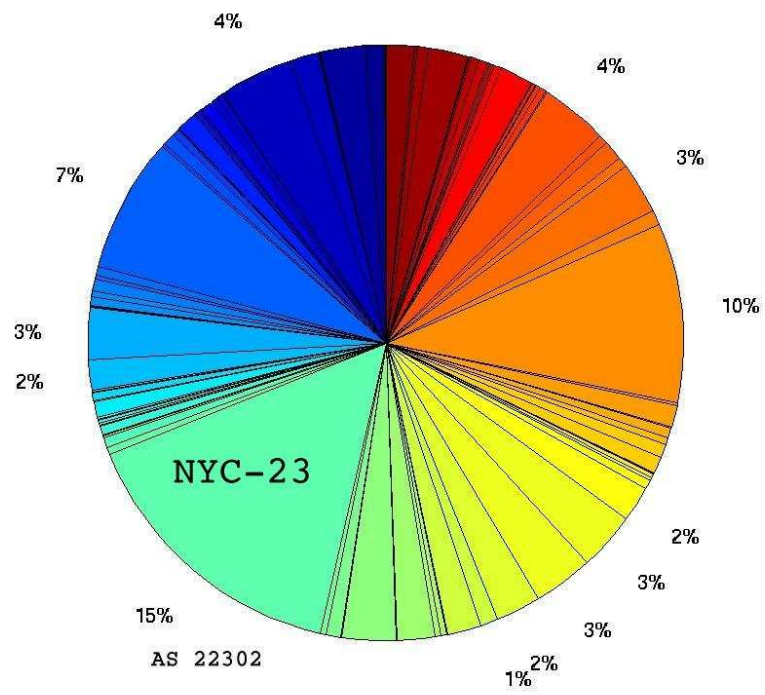
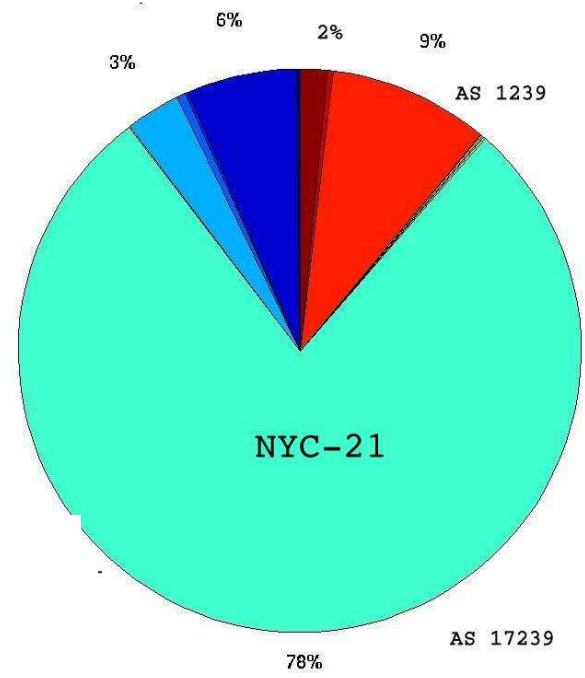
- How effective is the detection technique ?
 - Affected by “distance” of source from observation point.
 - Updates related to events in other ASES may get filtered out.

Matching Efficiency

Trace	% Transient & BGP Updates	% Persistent & BGP Updates	% Persistent & no Updates	Total
NYC-20	40.1	0	50.8	90.8
NYC-21	80.2	0	7.5	87.9
NYC-22	18.8	0	80.6	99.4
NYC-23	3.3	0	0	3.3
NYC-24	70.0	0	0	70.0
NYC-25	43.7	15.5	0	59.2

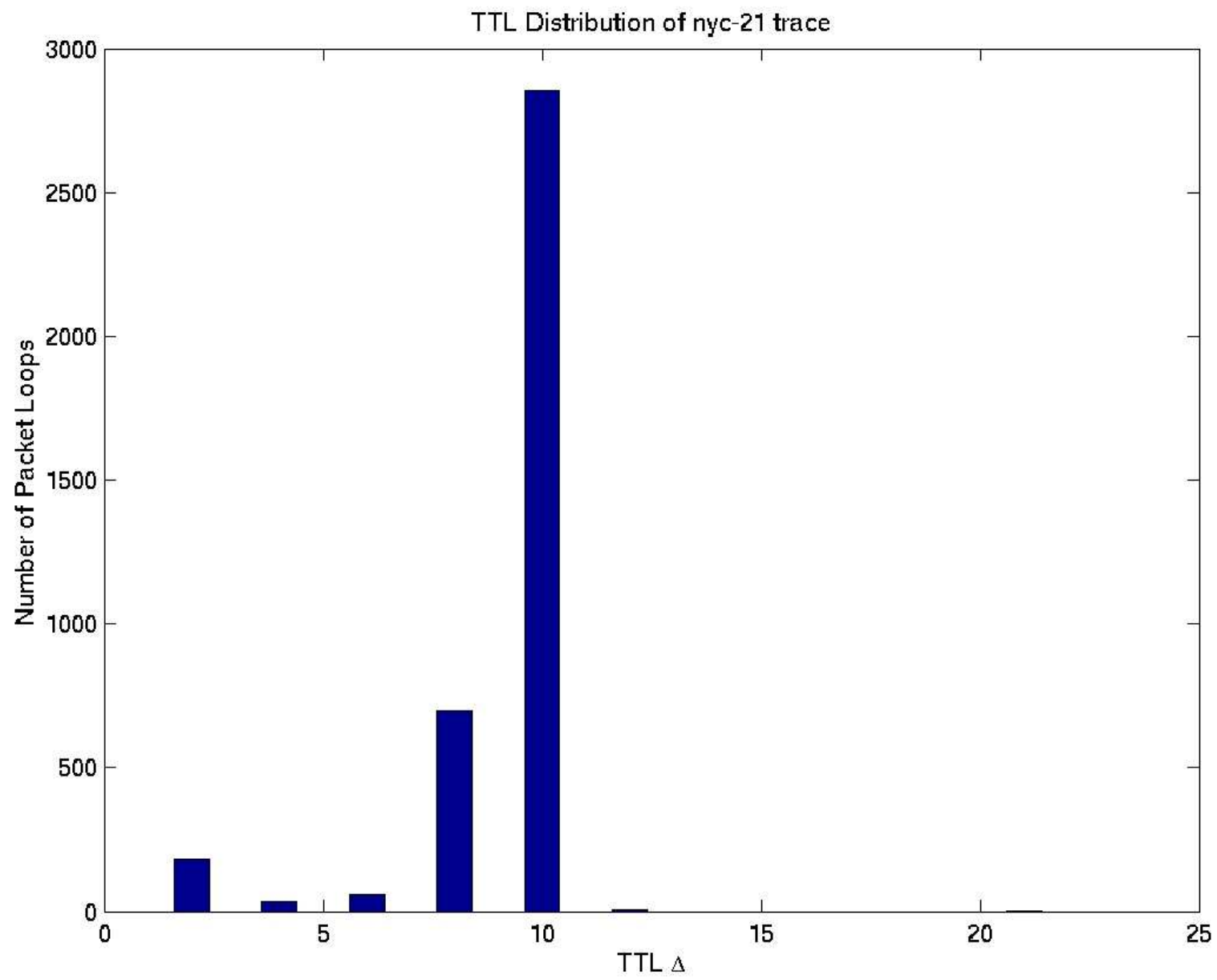
Average AS Path Length

Trace	Avg. AS Path Length
NYC-20	1.34
NYC-21	1.04
NYC-22	0.51
NYC-23	1.74
NYC-24	1.61
NYC-25	1.63

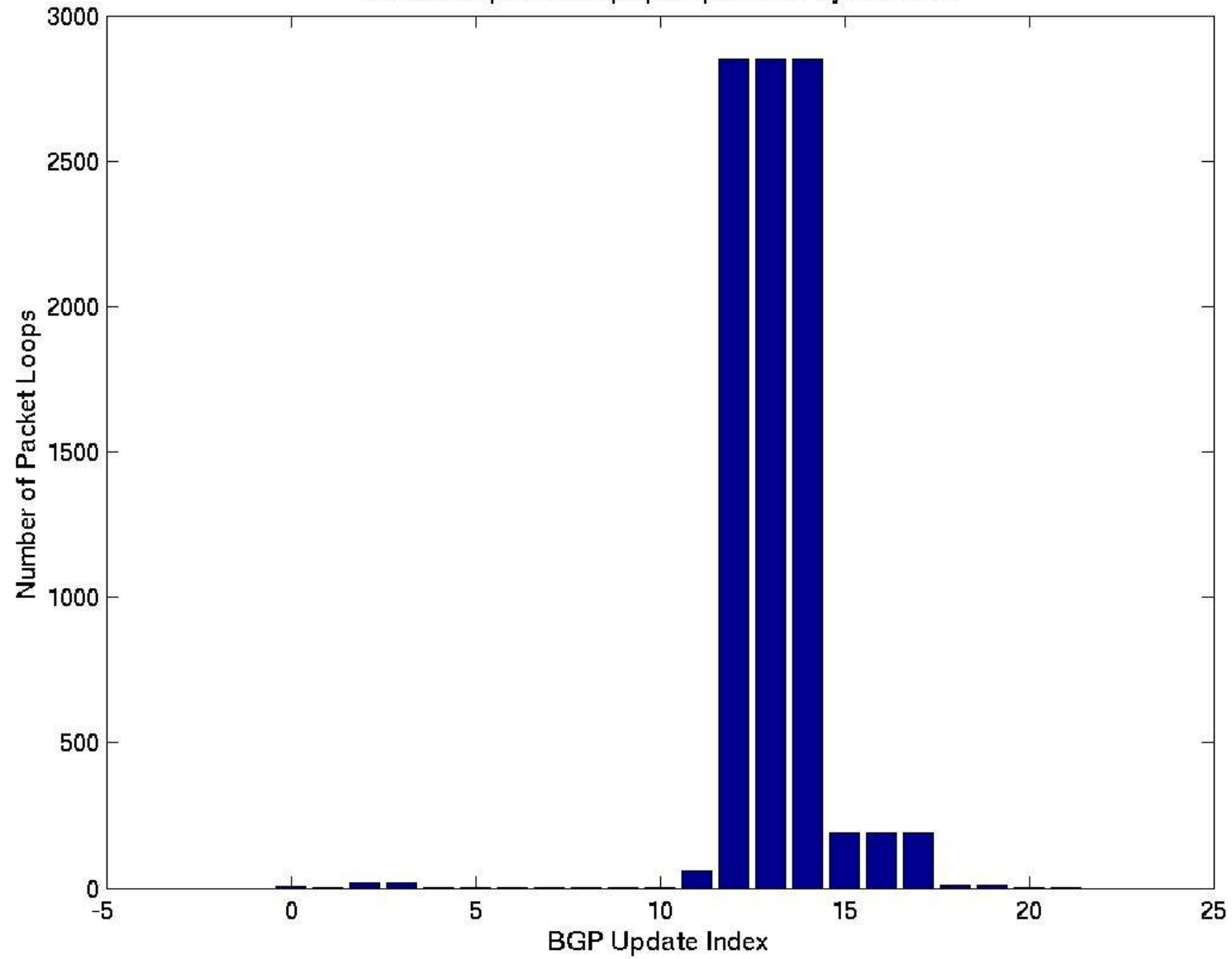


Impact of BGP updates on loop length

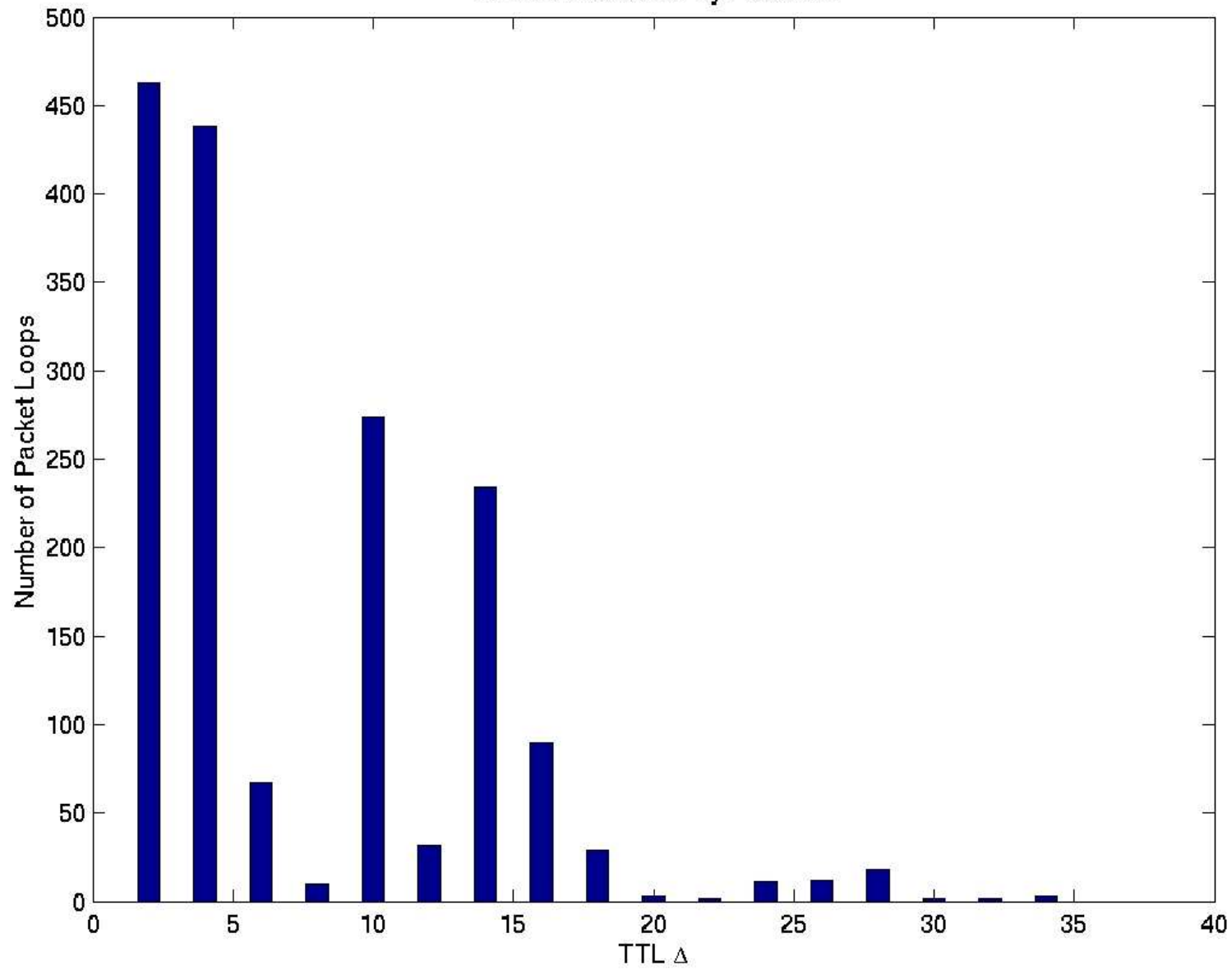
- Path Length defined as the number of hops in a loop.
- Relationship between path length distribution and BGP updates.
 - If updates impacts large set of destinations, more likely that path length distribution has a higher variance.

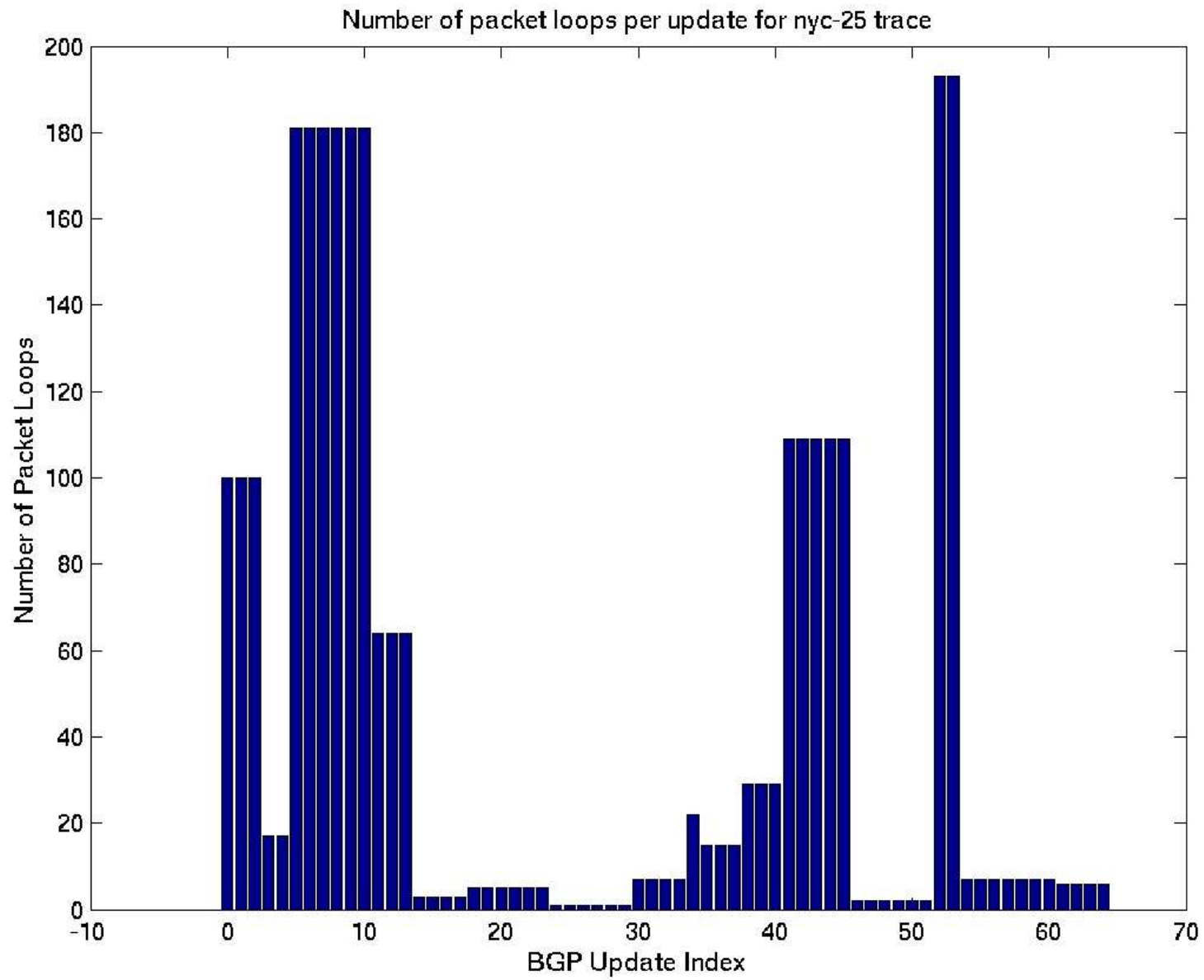


Number of packet loops per update for nyc-21 trace



TTL Distribution of nyc-25 trace





Conclusions

- Methodology to correlate routing events with packet loops.
- BGP updates were almost exclusively responsible for routing loops.
- No loop creation event directly associable with ISIS.
 - Attributable to equal cost multiple paths.
- Correlation between BGP updates and path length distribution.