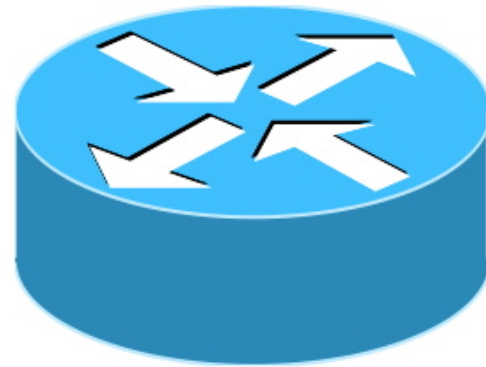


# Yarrp'ing the IPv6 Internet



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# What is Yarrp?

- A new stateless traceroute technique allowing for scanning at 100K pps speeds
- Reconstructs traces from data encoded in IP and TCP headers
- Presentation on Yarrp being given on Wednesday
- Currently only supports IPv4

<http://www.cmand.org/yarrp/>



Vers.	IHL	DiffServ Code Points	ECN	Total Length	
Identification					Fragment Offset
TTL		Protocol		Header Checksum	
Source IP Address					
Destination IP Address					
Source Port			Destination Port		
Sequence Number					

Send TTL

cksum(IP Dest)

Send Elapsed Time



# Yarrp6



- Largest probe to date probed ~406 million prefixes
- Scan took 3 months to complete
- Current routing table contains ~536 million prefixes
- We estimate that Yarrp6 can complete this scan in under 48 hours.