

Experiences in Emulating 10K AS Topology with Massive VM Multiplexing



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- We need a large-scale internet-like test environment for testing the actual running codes of internet scale applications
 - Controllable, manageable, tractable
 - Observing everything
 - Reasonable cost
- Requirements for Large-scale Network Experiments
 - Scale, Topology, Link quality, Routing policy, Background traffic,
 - ...High-fidelity Internet emulation on a testbed





- # make internet or # make world
 - Make the Internet for any experiment on a testbed
 - Get snapshot of the Internet
 - → Pick up required sub-graph
 - → Create configurations
 - → Allocate/Construct an emulated Internet on a testbed





How can we get "the Internet like" environment on a testbed?

- Scale of the Internet
 - over 600,000,000 hosts (ISC, January 2009)
 - over 30,000 advertised AS (potaroo.net, May 2009)
- Other characteristics...
 - bandwidth, host behavior, traffic,

As the first step, we tackle on the scale issue

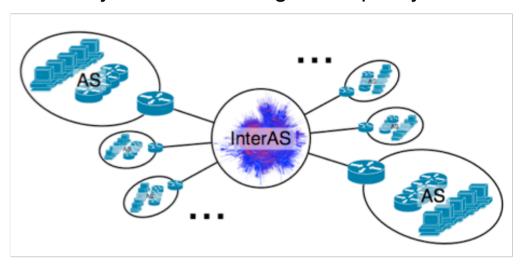




First Step is "Emulating AS Topology"

Reason 1: Inter-AS Network is a core part of the Internet

AS: Autonomous System is a management/policy domain of the Internet



Reason 2: Reasonable size

- About 30,000 ASs advertised on the Internet
- Over 1,000 PC servers on StarBED
- If we can construct 30 ASs per 1 PC server..., Yes, we can!





- Develop tools for constructing emulated inter-AS network
- Successfully provide inter-AS network up to 10K size
 - We can easily set up around 500 size topology in one hour
 - We can construct 10k size topology, but





Overview of Emulation

- BGP inter-AS topology according to the real Internet
 - CAIDA AS Relationship and AS Ranking dataset
- Emulate 1 AS = 1 BGP router
 - Quagga bgpd and zebra run on each AS node
 - No other BGP speakers and No other hosts on one AS
- Scale boost = multiplexing using Xen
 - Dom0: VMKnoppix
 - DomU: ttylinux
- ASs can be controlled from management LAN
 - TFTP, PXEboot, NFSRoot
 - ssh / telnet,syslog





Overview of Our Tools

AnyBed

 Generate topology and configurations of AS nodes from base dataset

XENebula

Create/manage Xen VMs according to AnyBed results

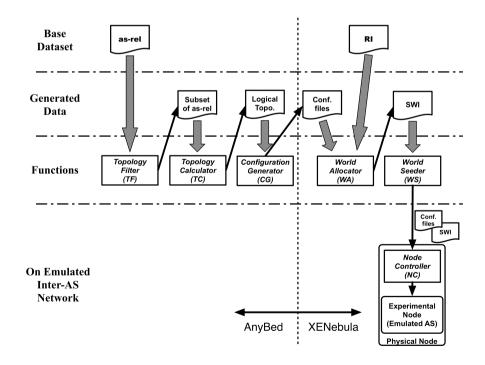
TF: Topology Filter

TC: Topology Calculator

CG: Configuration Generator

WA: World Allocator WS: World Seeder

NC: Node Controller



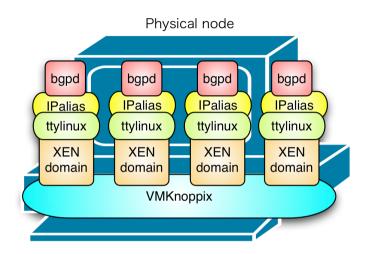




Multiplexing and Memory Allocation

Default settings

- Dom0
 - 1024 MB
- domU
 - Base memory : 24MB
 - Additional memory : 24MB per 25 neighbors
- Allocation Policy
 - Allocate domU to dom0 from top rank AS node
 - \sum (domU on dom0(i)) \Rightarrow \sum (domU on dom0(i+1))





Experiments

- Feasibility Study
- Merging into the real Internet
- The current Maximum Scale





Feasibility Study

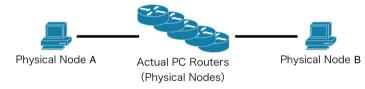
- 250 ASs on 5 physical nodes
- scale down to 1/10

Spec. of Physical Nodes

Item	Spec.	
CPU	Intel Pentium4 3.2GHz	
Memory	2GB	
NIC	1000Base-T x 4	
HDD	SATA 80GB x 2	



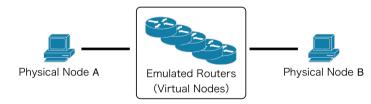
1) No Routing



2) via Five Actual PC Routers

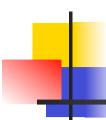
Comparison of Delay and Throughput on each environment

	ping (Avg., ms)	<pre>iperf (Mbps)</pre>
1)	0.122	961
2)	0.936	961
3)	1.489	160



3) via Five Emulated Routers





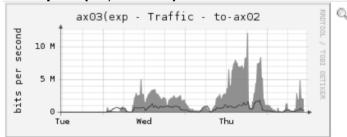
Merging into the real Internet

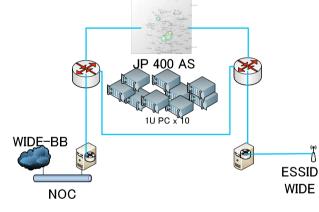
Stably operated

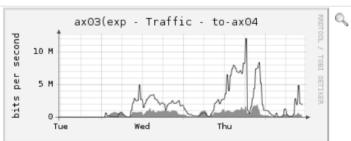
- Emulated Japanese (445ASs) inter-AS topology on 10 physical nodes
- Put in between the Internet and an academic conference network by static route setting
- Spent 30 min. for setup
- No trouble during 3 days

Throughput

- 30-60Mbps (netperf)
- 98Mbps (iperf)









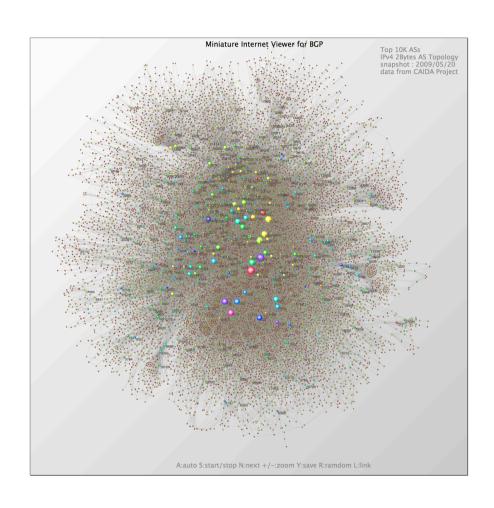
The current Maximum scale

Basic spec.

- 10K inter-AS topology on 150 physical nodes
 - Top 10K from CAIDA AS Ranking
- About 75 ASs per 1 physical node

Tune-up!

- domU base memory size is up to 72MB per 25 neighbor Ass
 - Estimated by experience
- No swap memory
 - to get good response
- Linux Kernel tuning for dom0
 - SOMAXCONN, FD_SETSIZE, INR_OPEN, NR_OPEN
- Linux Kernerl tuning for dom0
 - vIRQ size, etc.
- Locating Core AS nodes onto physical nodes







The current Maximum Scale (cont.)

We did it, but it is not stable yet

- Message storms
 - ARP Storm
 - BGP OPEN and RESET Storm on initial booting
 - Broadcasting due to the overflow of FDB on L2 switches
 - Small / middle class transit AS's bgpd daemon is easily killed by linux oom-killer
- The allocated memory is enough to store full routes of the 10k topology,
- but it is not enough to handle BGP message storms, especially at the initial booting stage





The current Maximum Scale (cont.)

To be stable

- According to our experience, we need a few days
 - Boot domU slowly, insert enough interval between each domU for waiting calculation of route changes and for avoiding route flapping
- Will more memory give stability ???
 - Allocate additional memory to tranist AS domU nodes for message storm
 - We don't know the details, yet :-p
 - Under construction for tomorrow demonstration



Future Work

Solve Some Technical Issues to scale up

Emulating Other Parts of the Internet

Stability / Fidelity / Optimization study



Conclusion

- Our tools for constructing emulated inter-AS topology on a testbed could successfully emulate a part of the Internet
- We are now working on:
 - Health check/management of virtual node
 - Study of resource allocation algorithm
 - Emulating intra-AS OSPF network
- Demo. "Emulating over 10K AS topology with massive VM multiplexing" will be made
 - at 12:30 on Tuesday 2009-08-18
 - now we are constructing on the remote testbed (StarBED)
 - You can see emulated 10K AS topology via our viewer





AnyBed

http://sourceforge.net/projects/anybed/

XENebula

http://tbn.starbed.org/XENebula/

Contact

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After demo session

101 bgpd nodes haven't booted up yet !!!

- 7 nodes doesn't any response from network
- In other 94 nodes, linux kernel remounted /dev/sda1 before starting bgpd.
 - linux kernel remounted /dev/sda1 due to Buffer I/O error caused by the netfront overflow of domU
 - So, bgpd could not create /var/run/bgpd.pid
- Other booted bgpds still throw reset messages each other
 - What is wrong ????





Conclusion (updated)

- We are still struggling to boot up all 10k bgpd nodes
 - Long long road to get a controllable miniature of the Internet

