# Privacy, Cost, and Availability Tradeoffs in Decentralized Online Social Networks

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# Online Social Networks (OSNs) are enormously popular









Allow people to share information such as personal profiles, photos, and messages with members of their social networks

# Privacy issues with current OSNs

- Services are centralized
  - Hold data for millions of users in a single administrative domain
  - Vulnerable to large-scale privacy breaches
- Terms of service often grant providers rights to user data
  - Provider may display and distribute data in any way it sees fit
  - Advertising-driven business models create incentives to share data with third parties in ways that may diminish user privacy
- Prominent privacy violations have already been seen
- Public awareness of privacy issues is growing

#### Other issues with centralized OSNs

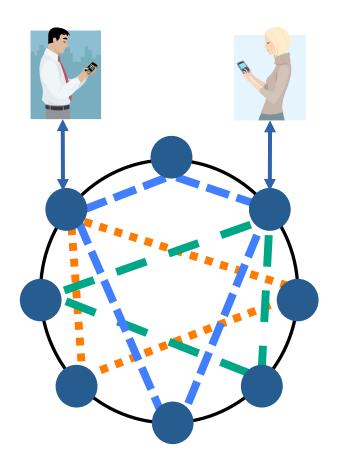
- May shut down and leave users without access to their data
- May not provide users their data in an open format
- May not be extensible in ways that users want
- May not scale

"Are all of these circumstances and conversations going to push the social web over the edge, toward a more distributed and less centralized model?"

New York Times, 11 August 2009

#### Vis-à-Vis distributed OSN framework

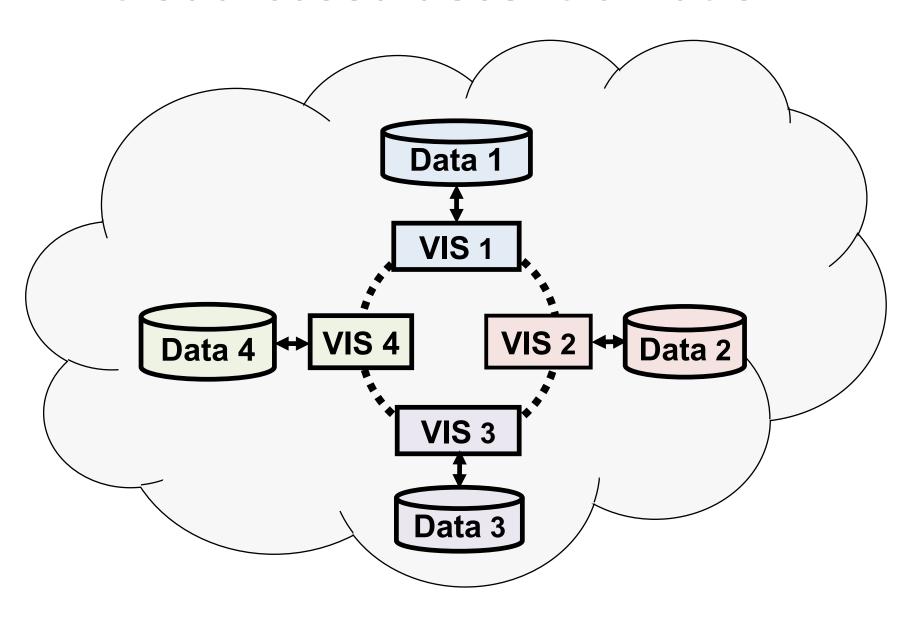
- Each person keeps his private data on his own Virtual Individual Server (VIS)
- VISs can be virtual machines
- Private data is distributed across many administrative domains
- VIS owners maintain rights to data
- VISs self-organize into decentralized overlay networks, one overlay per social group with which VIS owners wish to share data
- Mimics privacy expectations and trust relationships of offline social networks



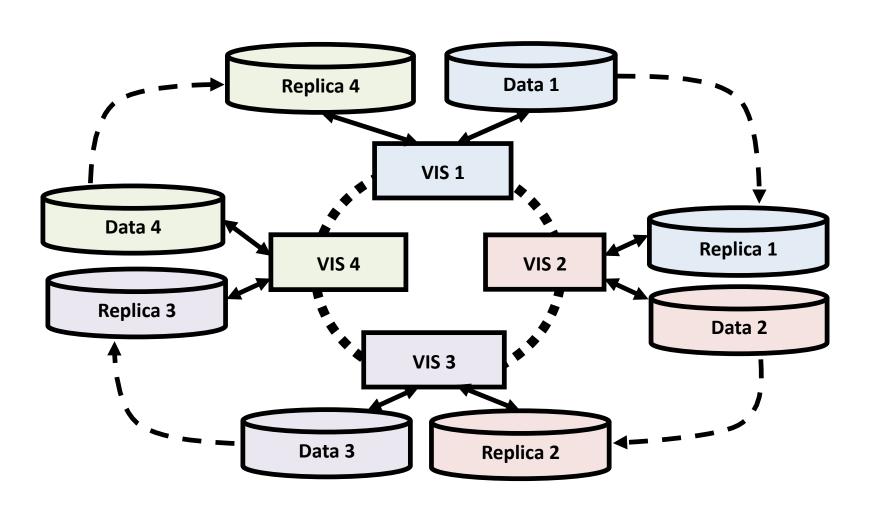
# Three distributed OSN approaches

- Cloud-based decentralization
- Desktop-based decentralization with socially informed replication
- Hybrid of cloud- and desktop-based

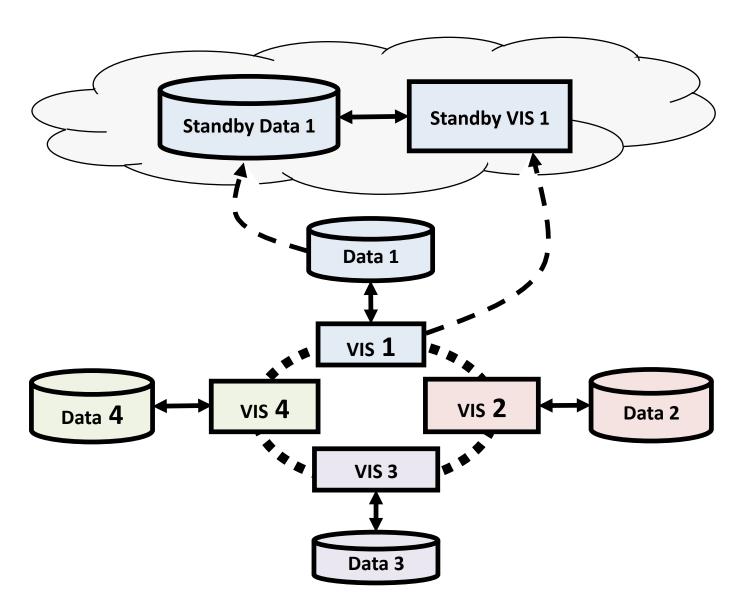
#### Cloud-based decentralization



# Desktop-based decentralization with socially informed replication



# Hybrid decentralization



#### Vis-à-Vis architecture

- Two tiers of distributed hash tables (DHTs)
  - Top tier contains one DHT for the Meta Group
  - Bottom tier contains one DHT per social group
- Supports a wide variety of groups
   Open or restricted, public or secret, ...
- Enables scalable operations
   Create, join, leave, insert, query, ...
- Framework for many popular OSN features
   Suggest friends, plug in third-party apps, ...

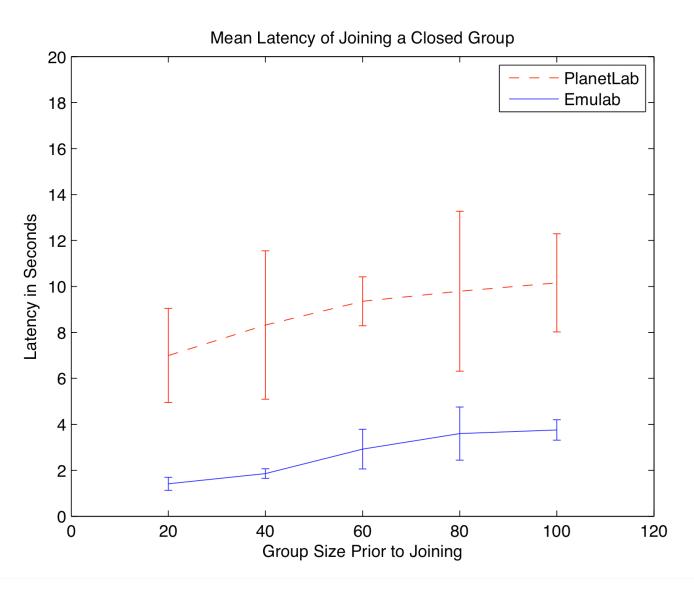
#### Vis-à-Vis prototype

- OSN software
  - Pastry for basic DHT functionality
  - Scribe for multicast over DHTs
  - Additions to support groups and Meta Group
- Base virtual machine software
   Full server software stack: Linux, Apache, MySQL, ...
- VISs deployed at Amazon EC2, Emulab, PlanetLab, Duke University, and AT&T Labs

## Locations of 120 VISs on PlanetLab



# Latency to join a restricted group



#### Many uses of a VIS besides OSN

- Trusted resource-rich proxy for mobile devices
  - Saves battery, bandwidth, storage, processing on devices
  - Many possible applications

    - Participatory sensing
       Synchronization and backup
    - Location-based services
       Other applications...
- Trusted online presence for VIS owners

  - Web serverOther services...
  - Email server
- Helps preserve owner privacy across all these uses
- Amortizes its cost across all these uses

#### Related Work

- Distributed OSNs
  - PeerSoN [Buchegger & Datta, 2009]
  - P2P OSN [Cutillo, Molva & Strufe, 2009]
  - Ego [Amick & Ypodimatopoulos, 2009]
  - DiSo (open-source project)
- Hide information from centralized OSNs
  - NOYB [Guha, Tang & Francis, 2008]
  - flyByNight [Lucas & Borisov, 2008]

## Summary

- Current OSNs suffer from privacy and other problems
- Vis-à-Vis is a decentralized OSN framework based on VISs
  - Distributes data across many administrative domains
  - Gives people ownership and control over personal data
- Three approaches to distributed OSNs based on VISs
  - Cloud-based: high availability, high cost
  - Desktop-based with socially informed replication: low cost, complex replication policies to achieve high availability
  - Hybrid: high availability, low cost, moderate complexity?
- Important to explore alternatives as public awareness of privacy issues grows and cost of computing drops