

# A Content Propagation Metric for Efficient Content Distribution

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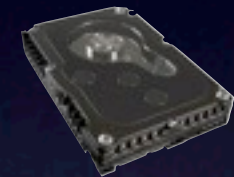
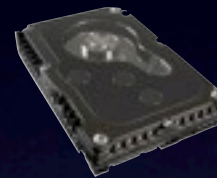
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# Content Distribution



origin server



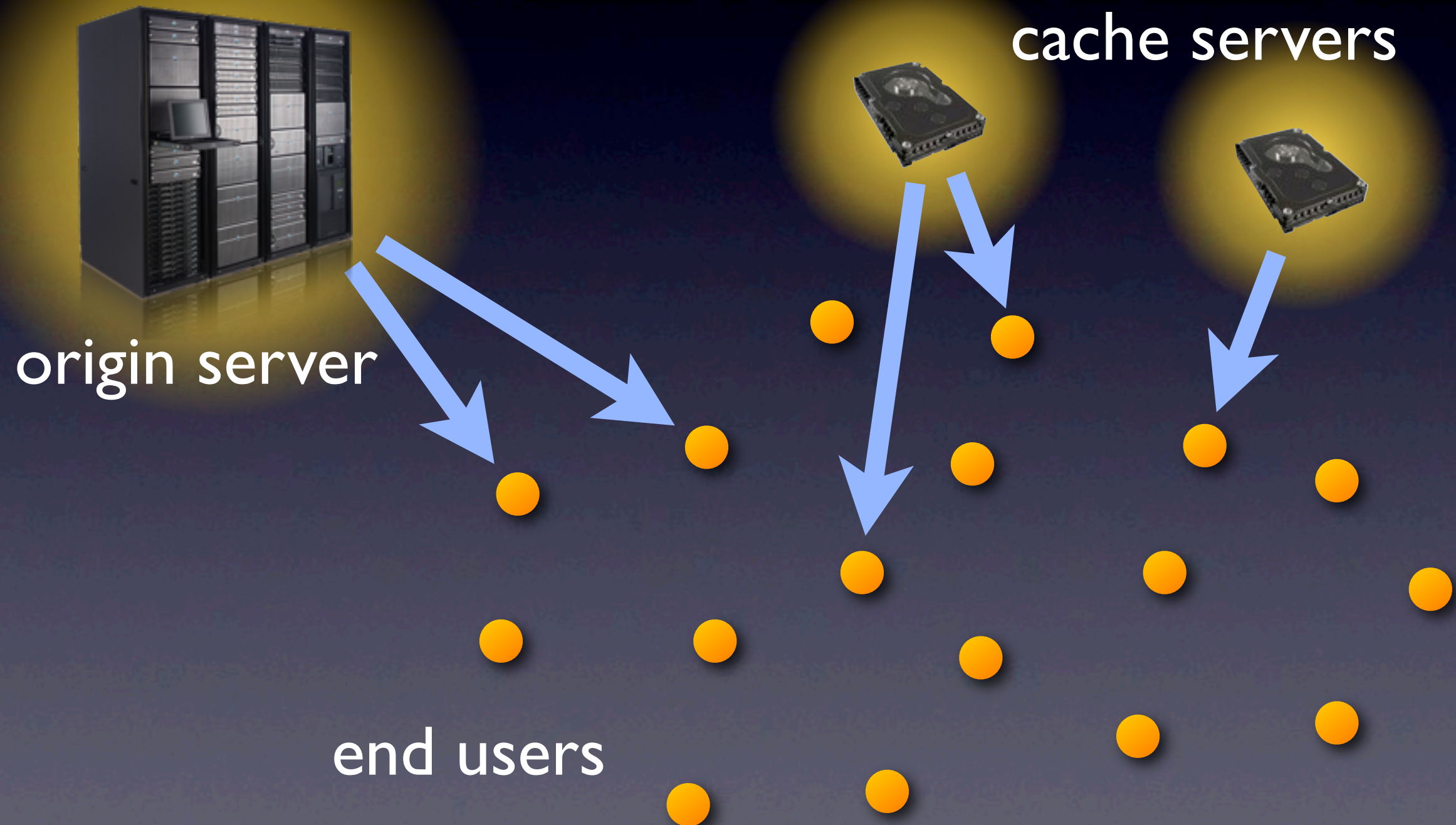
cache servers

end users





# BW in Client-Server



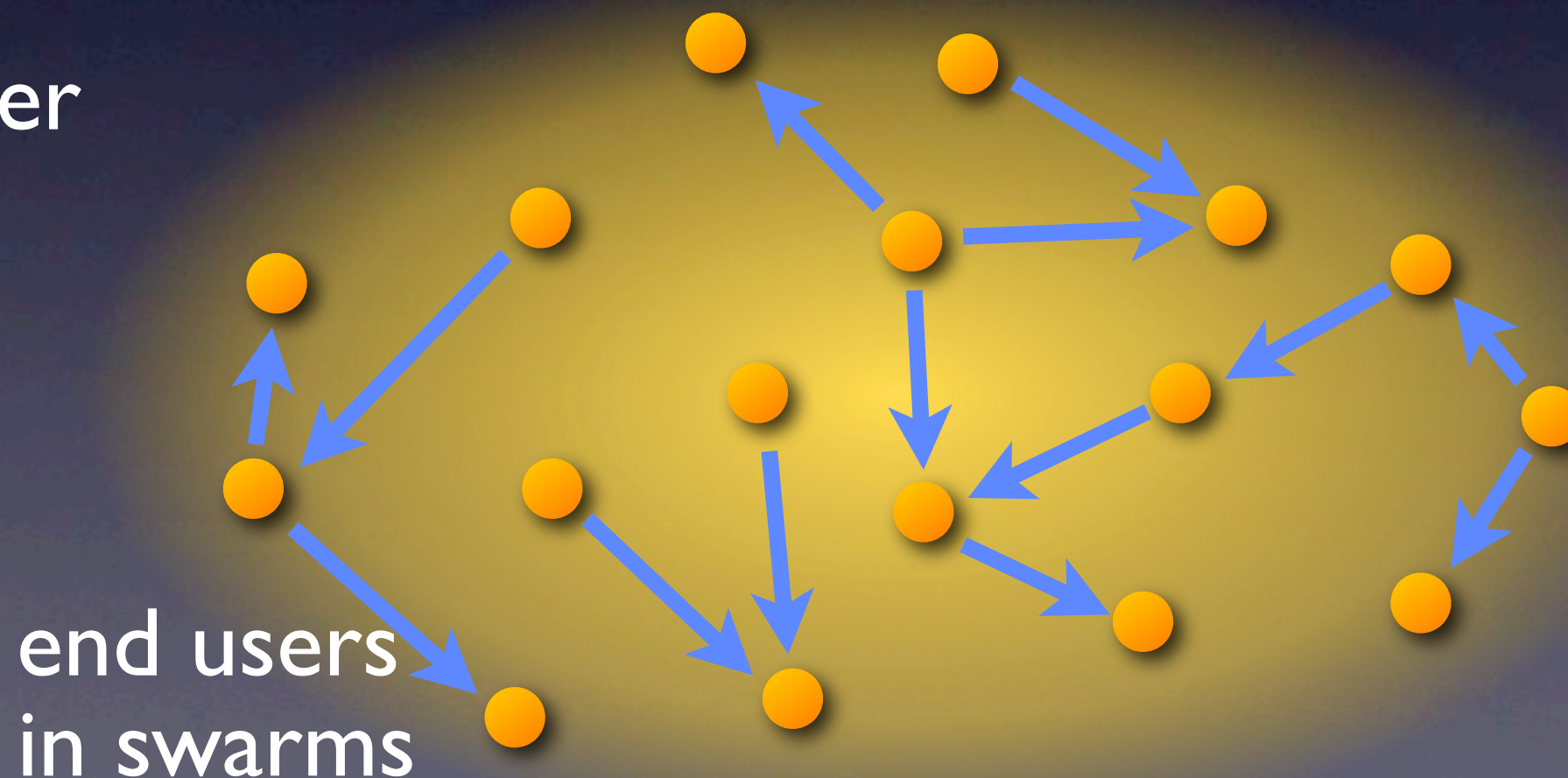
# BW in Peer-to-Peer



origin server



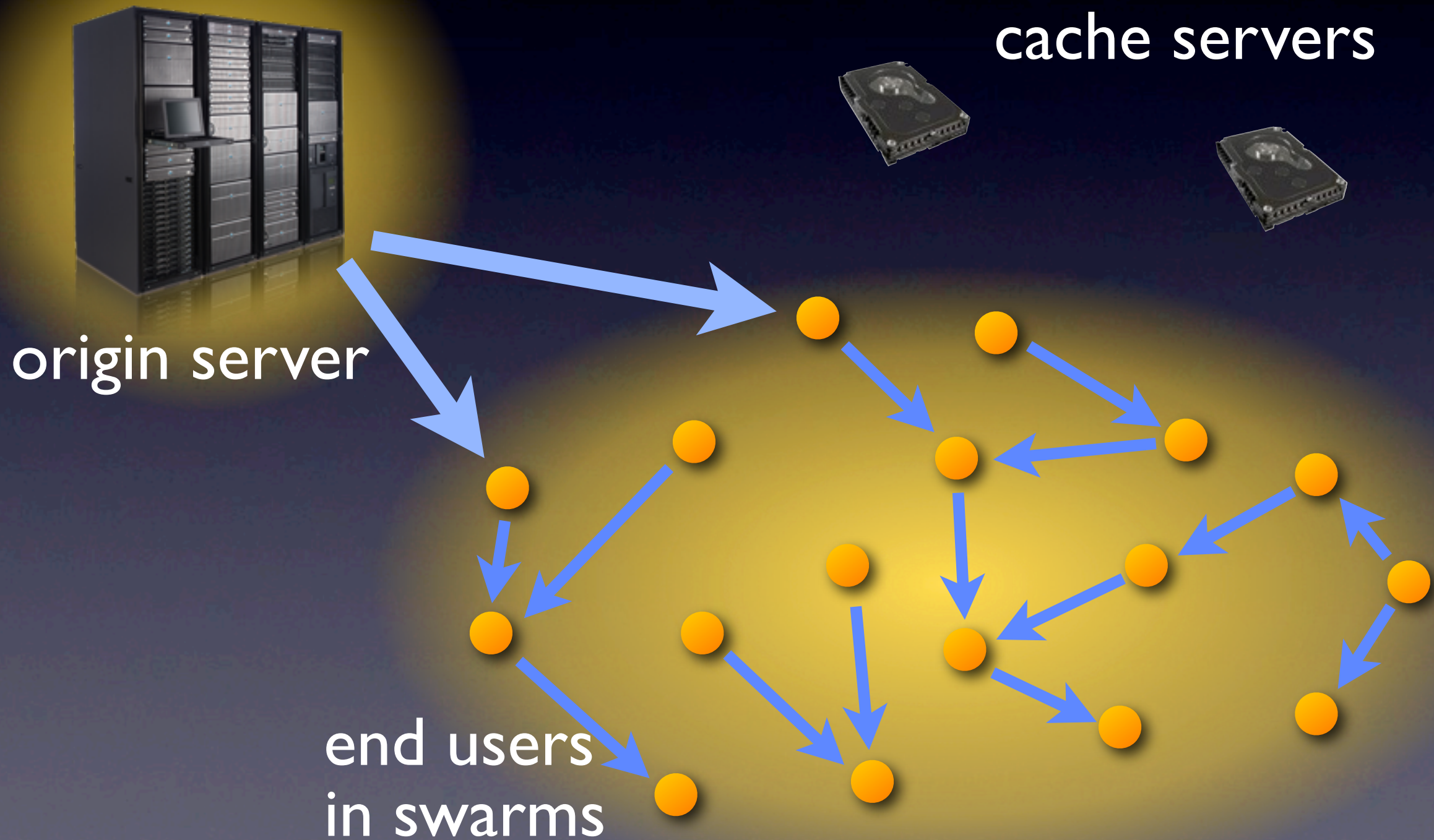
cache servers



end users  
in swarms



# BW in Antfarm



# Goal

cache servers

Efficiently use *all* available bandwidth

origin server

end users  
in swarms



# Problem Definition

- The general multi-swarm content distribution problem
  - **given**: hosts, swarms, and swarm memberships
  - **find**: allocation of each host's upload bandwidth among its swarms that maximizes system-wide bandwidth

# Approach

**New metric** that steers hosts toward a globally efficient allocation of resources

Enables each host to **measure** its impact on each swarm and **adjust** its bandwidth allocations accordingly

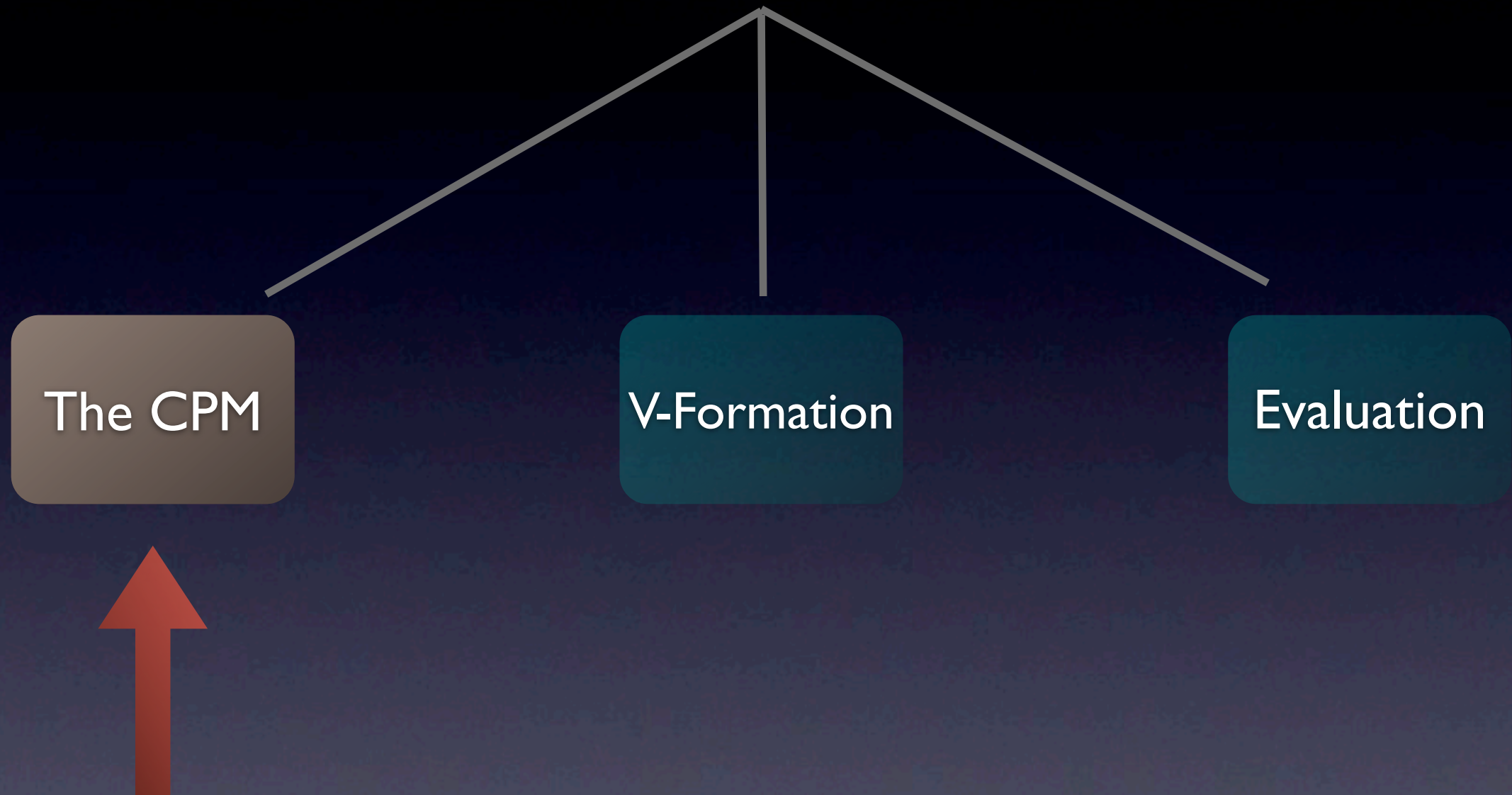


# Approach

**New metric** that steers hosts toward  
a globally efficient allocation of resources

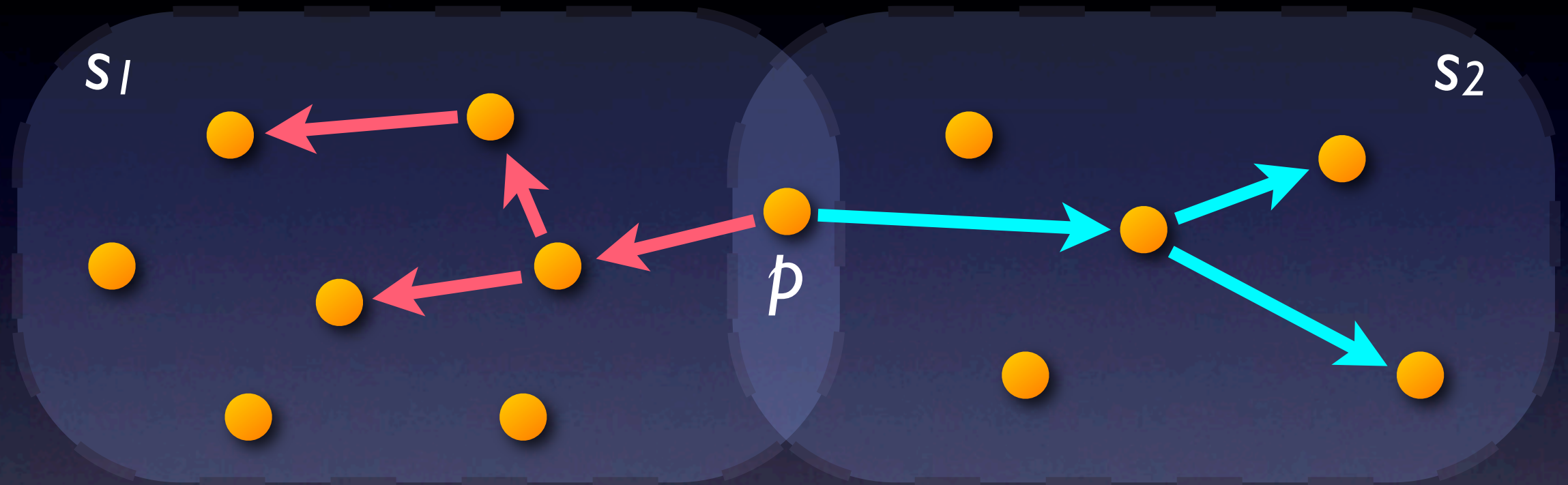
**Content Propagation Metric**

# Outline





# Benefit of a Block



$p$ 's choice: upload the next block to  $s_1$  or  $s_2$ ?

Which swarm will benefit more?

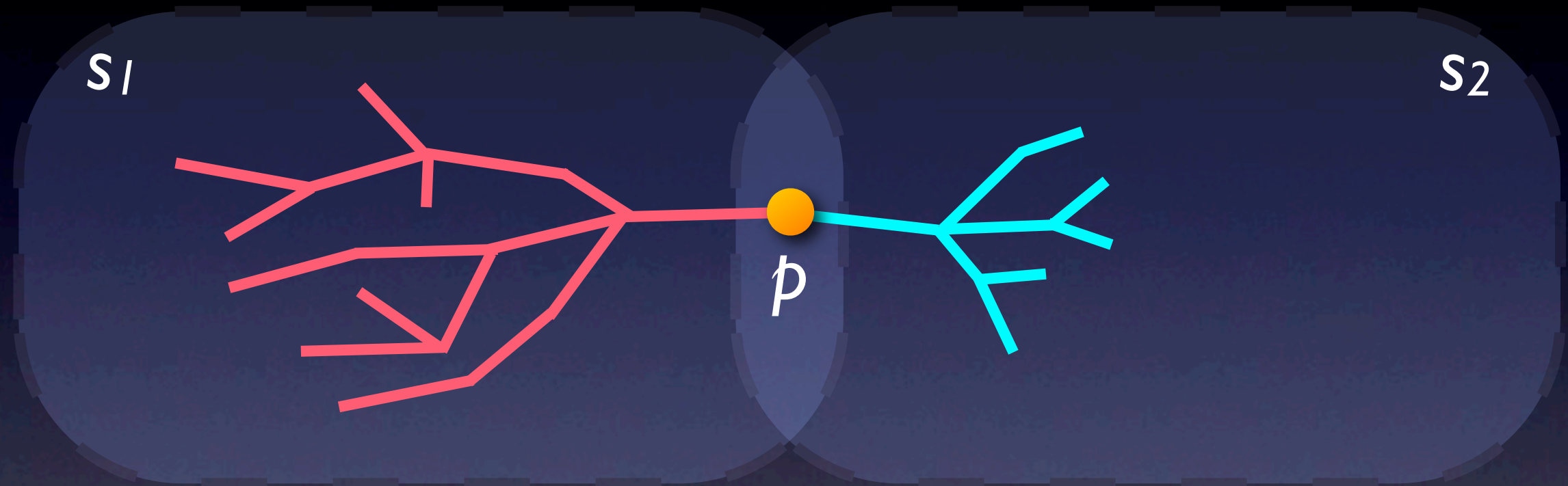
# Determining Benefit

- What block  $p$  uploads
- Distribution of blocks in the swarms
- Sizes of the swarms
- Network conditions among peers
- The direct recipient of  $p$ 's block

Use history to predict the future



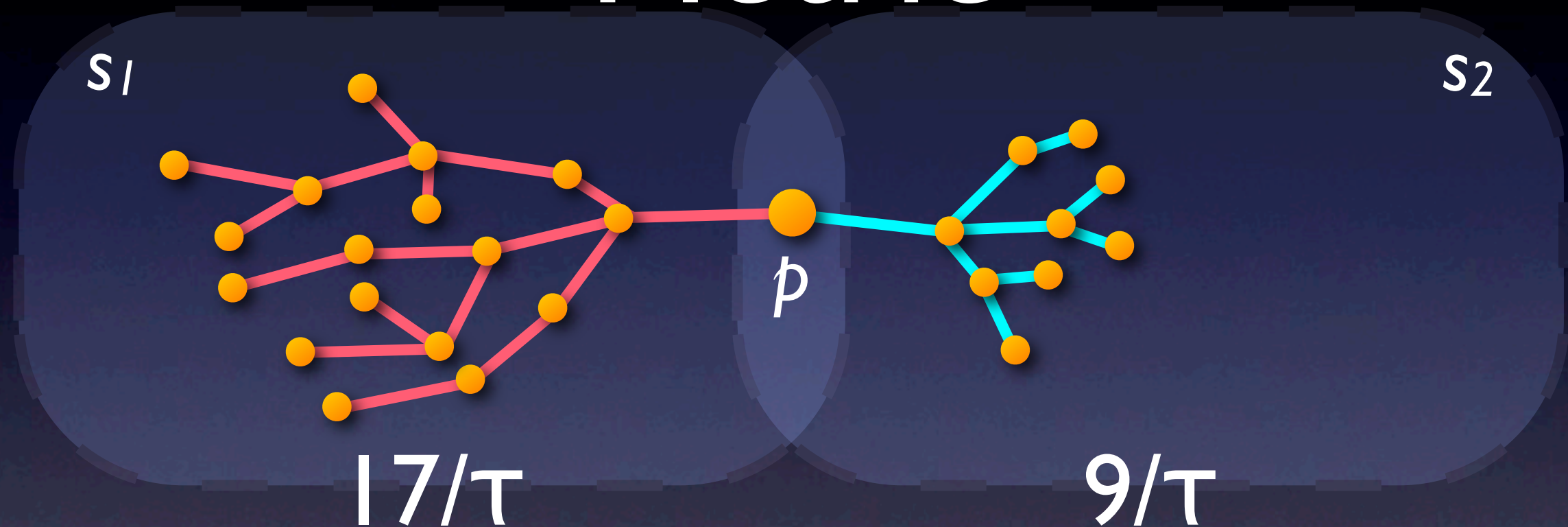
# Intuition



Measure how “fast”  $p$ ’s blocks propagate  
in each swarm

Use the result as an estimate of the benefit  
that the swarms derive from  $p$ ’s blocks

# Content Propagation Metric



**Block propagation bandwidth:** rate that an uploaded block propagates in a fixed time interval  $\tau$

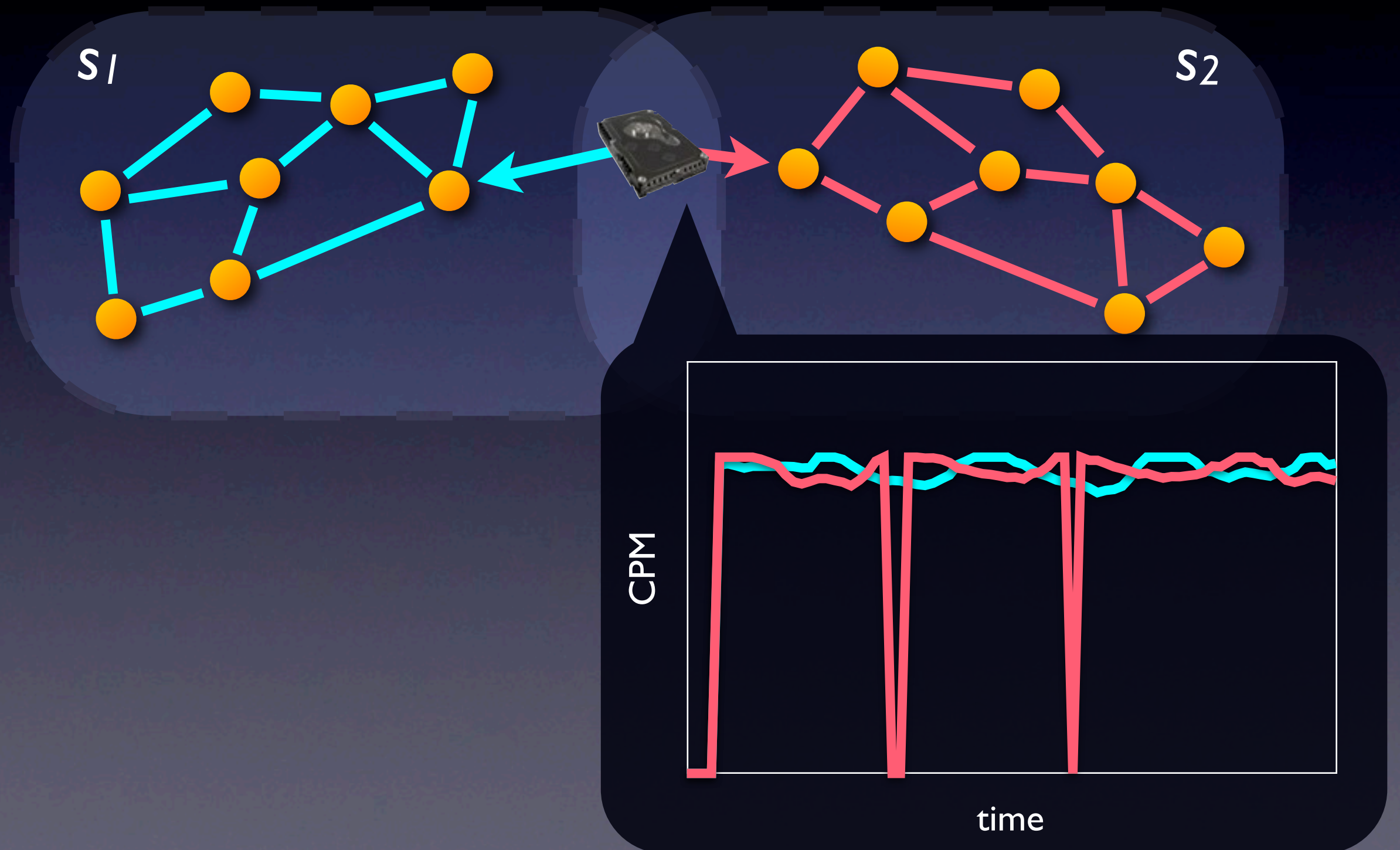
**CPM:** rolling average of a peer's recent block propagation bandwidths for a swarm



# Using the CPM

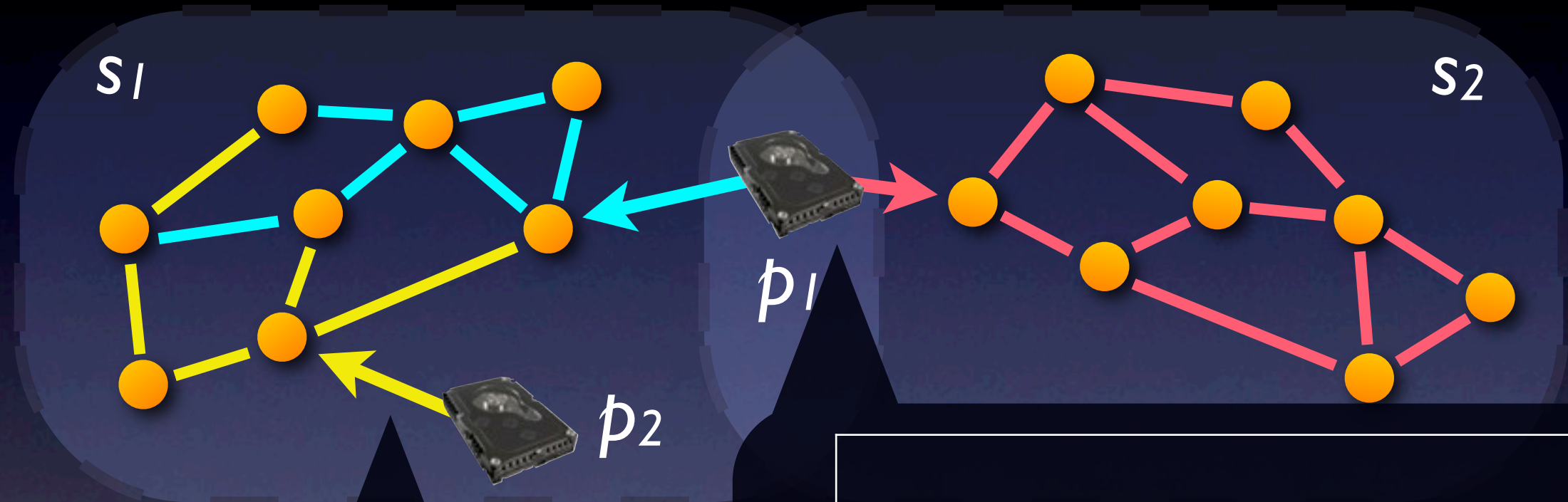
- Each host measures random uploaded blocks to maintain a CPM value for each swarm
- Hosts upload to swarms with the largest CPM values when faced with competing requests
- Hosts proactively probe new swarms and swarms with stale CPM values

# CPM Case Study

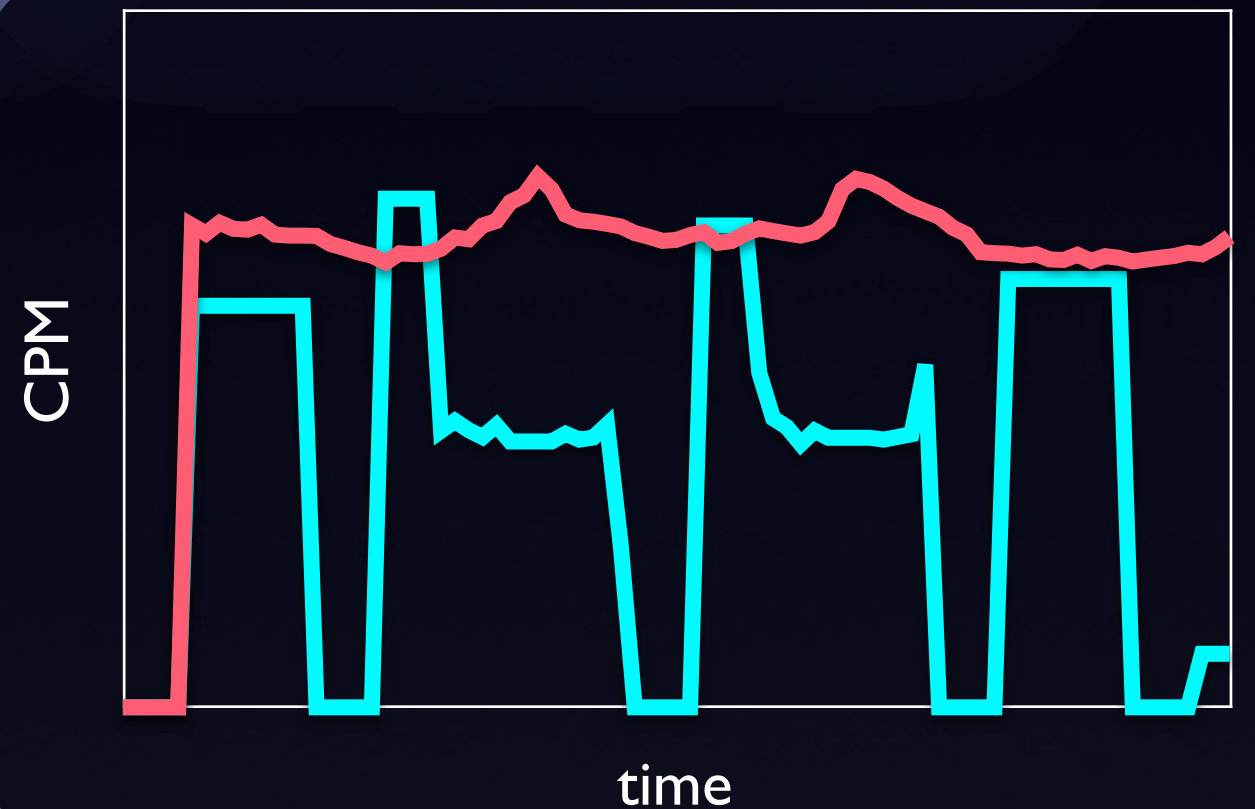




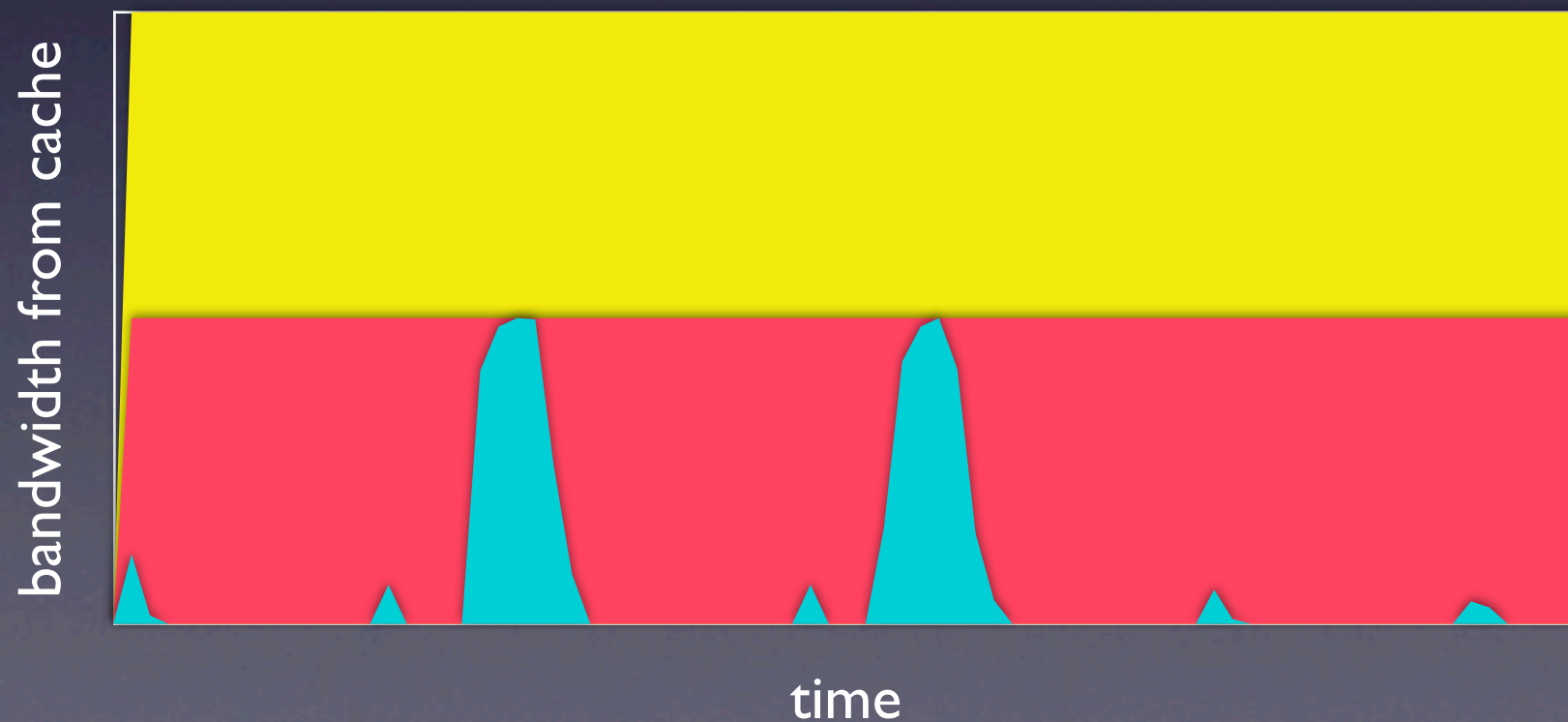
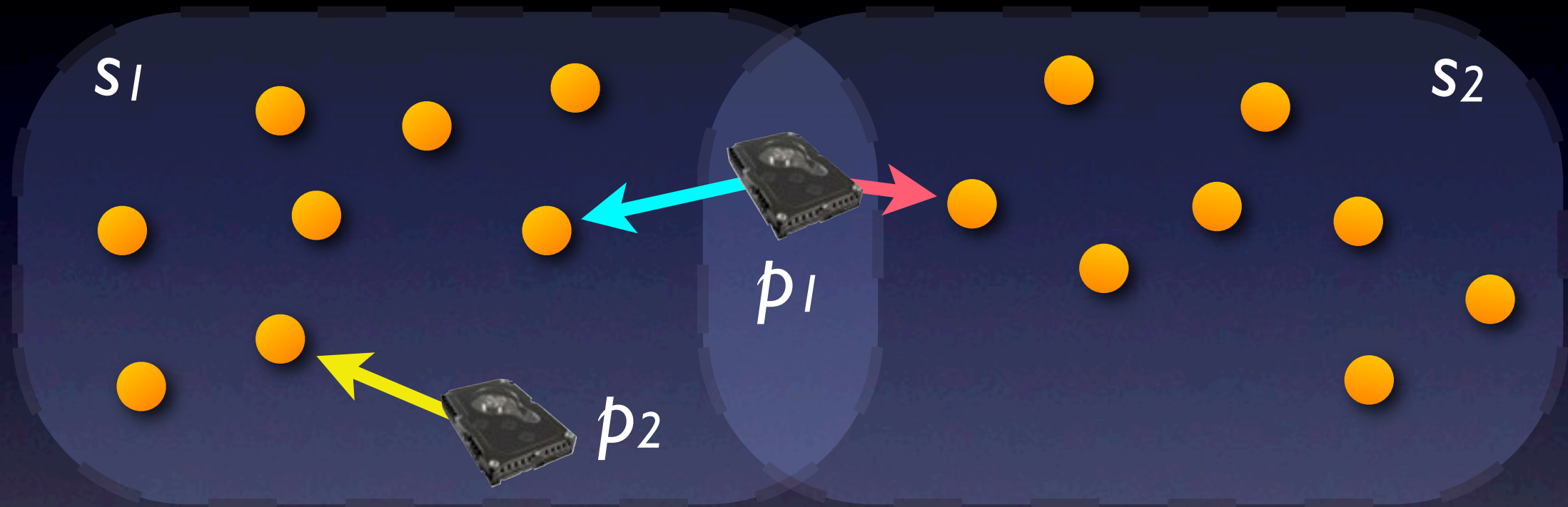
# CPM Case Study



competition for  
block propagation



# CPM Case Study

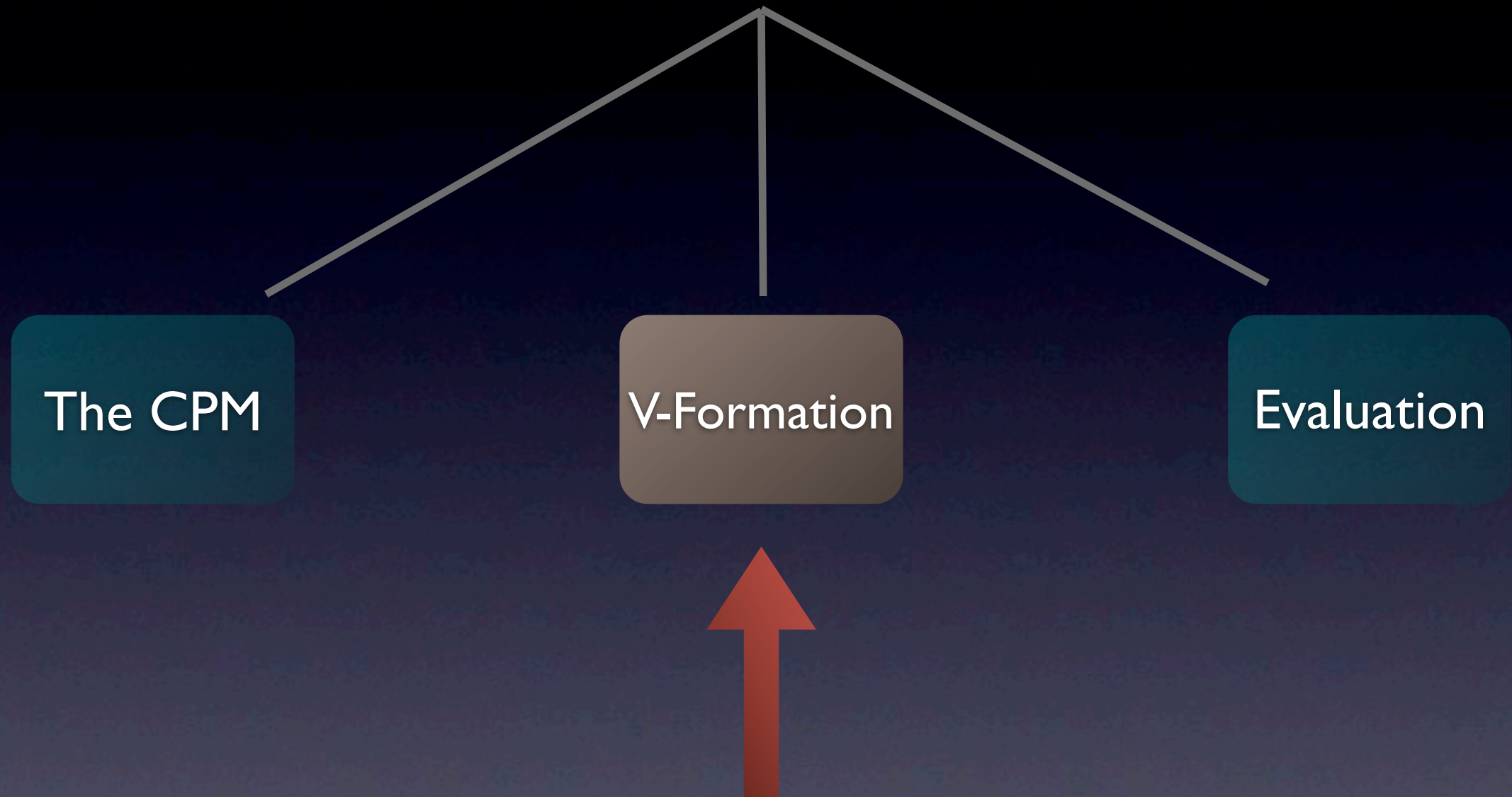




# CPM Overview

- Identifies neediest swarms
- Easy to measure
- Can allocate bandwidth from a single server
- Accounts for interference from competing hosts

# Outline





# V-Formation

- Based on our hybrid architecture
- A logically centralized coordinator provides efficient bookkeeping
- A token protocol enables the coordinator to track blocks and monitor peers

# Coordinator

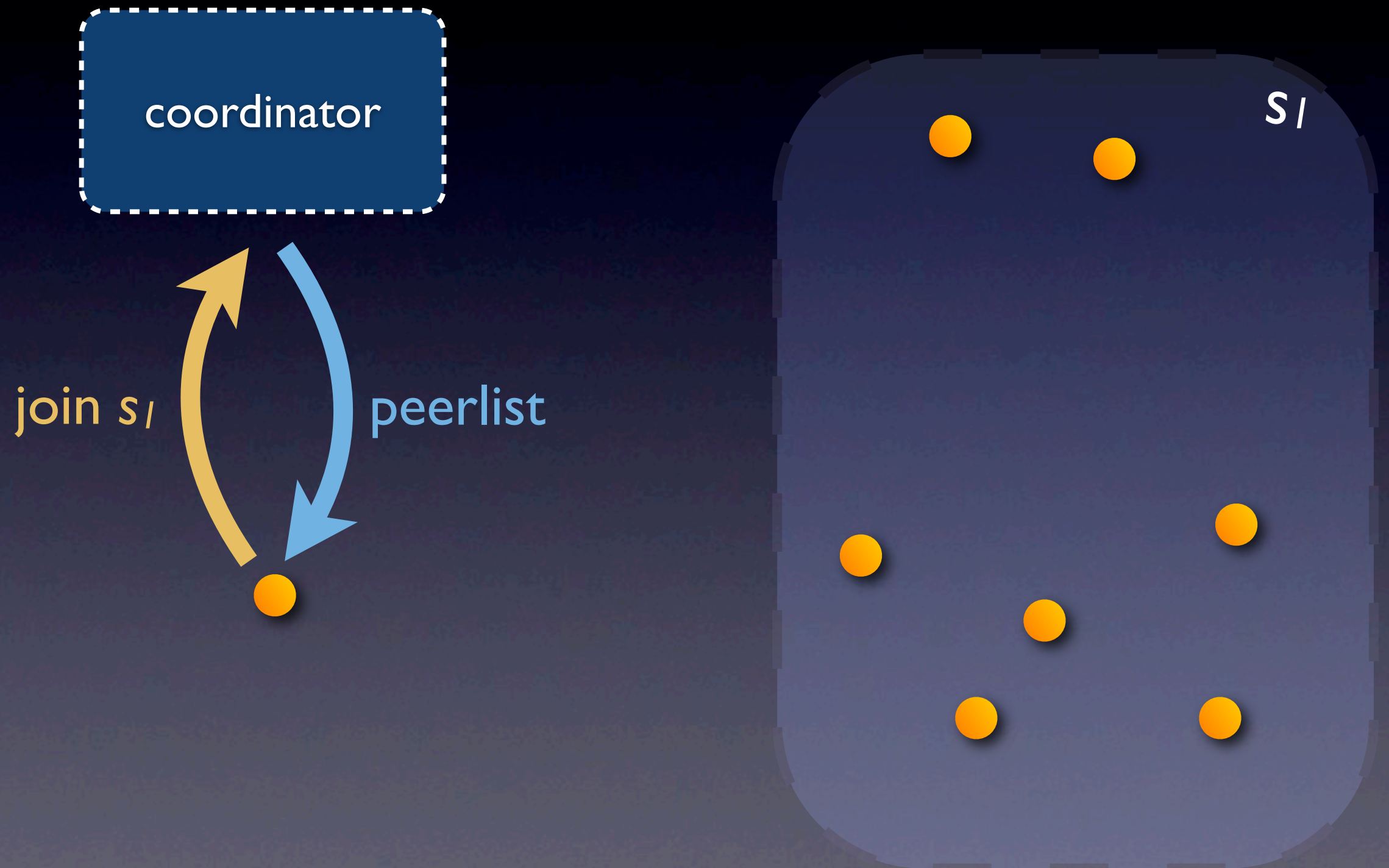
- Measures swarm dynamics
  - tracks block transfers based on spent tokens
- Computes peers' CPM values
  - periodically sends updates to peers
- Provides accountability
  - detects and blocks misbehaving peers



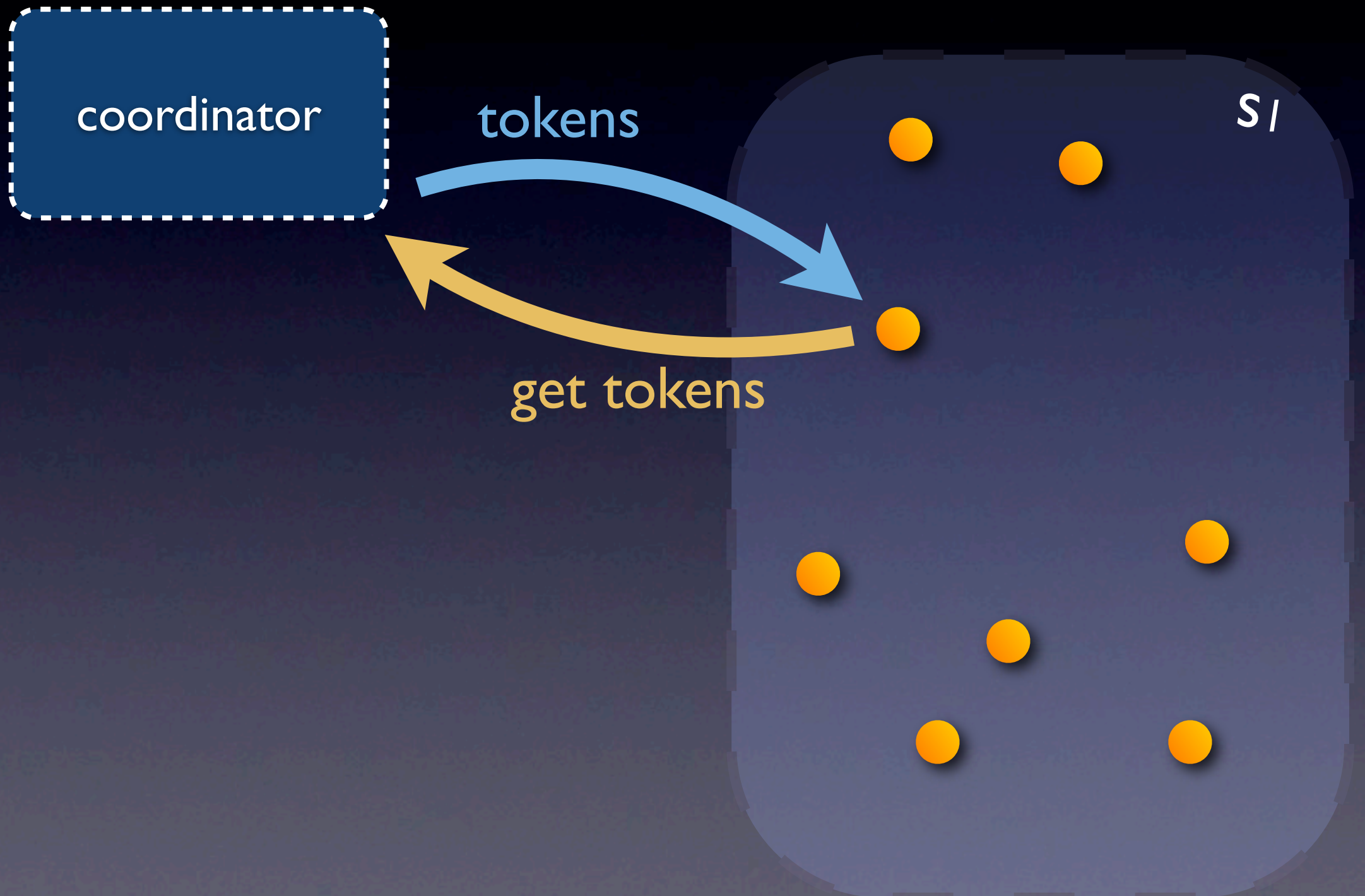
# Wire Protocol Goals

- Track block transfers among peers
- Disseminate CPM values and peer lists
- Enforce peer behavior

# Wire Protocol



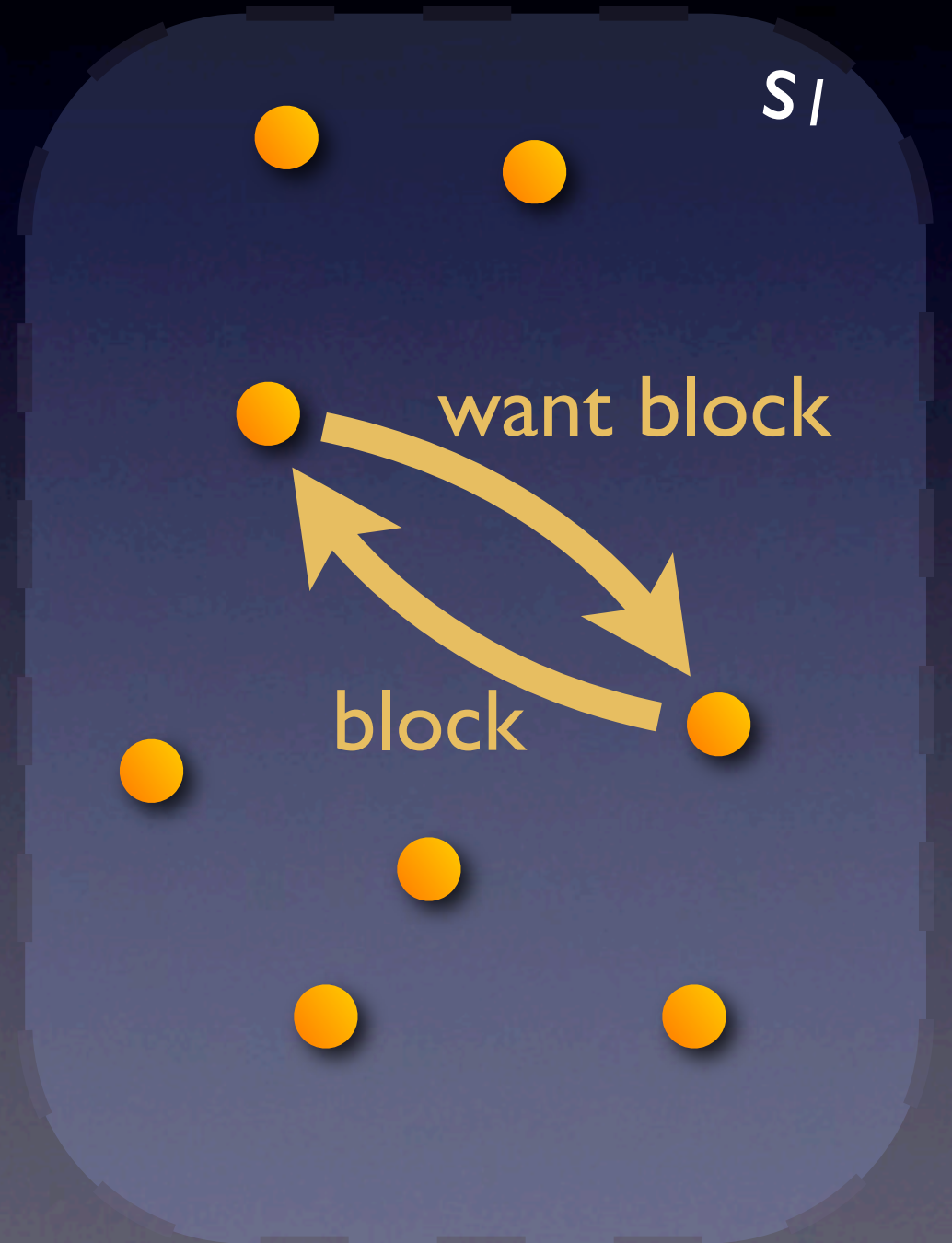
# Wire Protocol



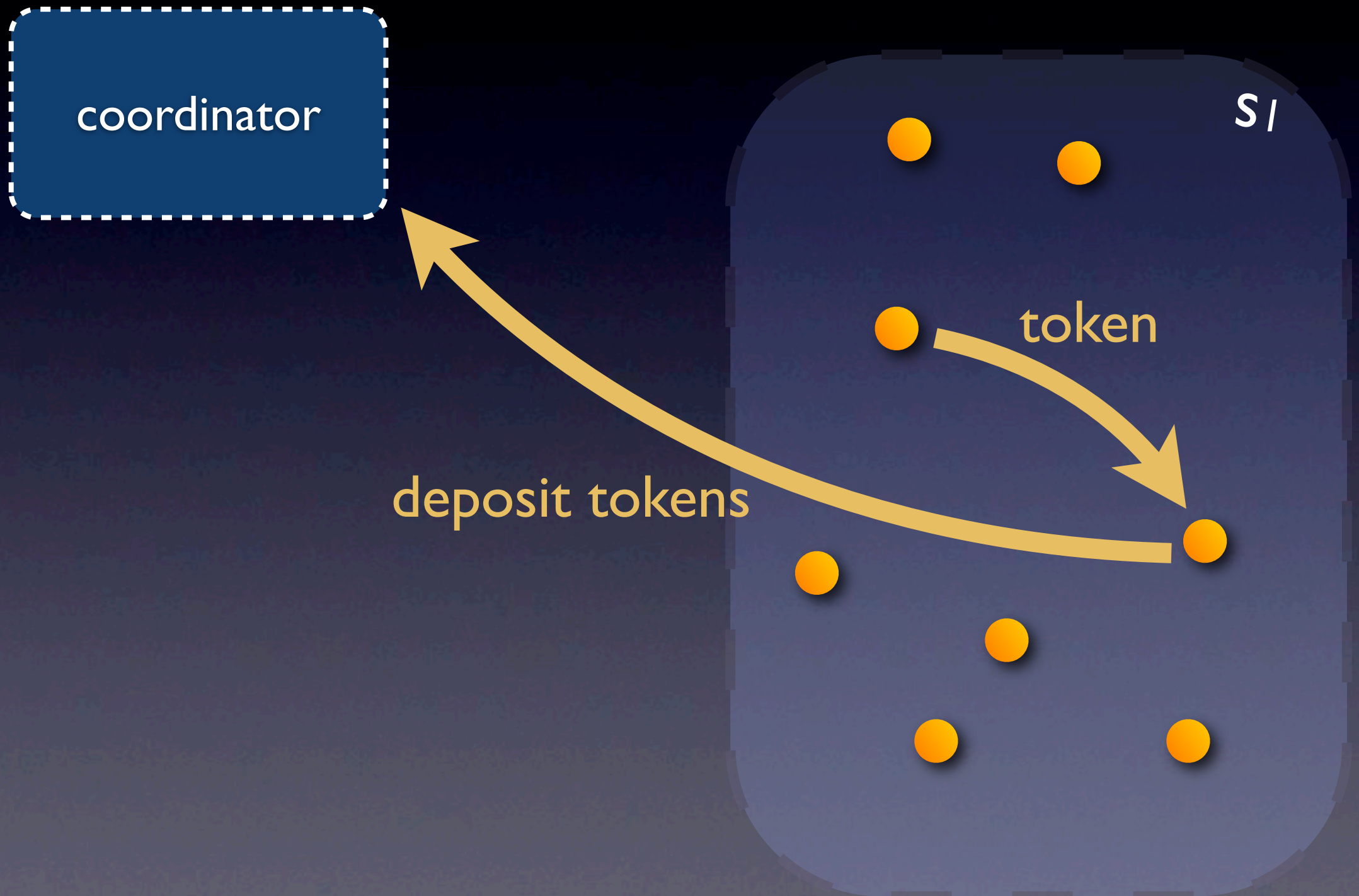


# Wire Protocol

coordinator



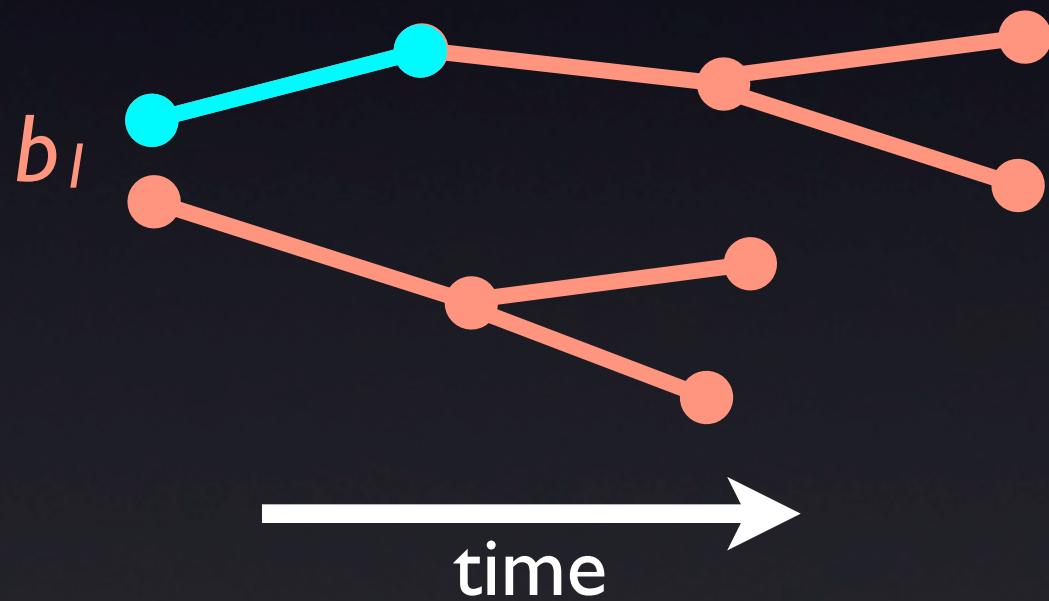
# Wire Protocol



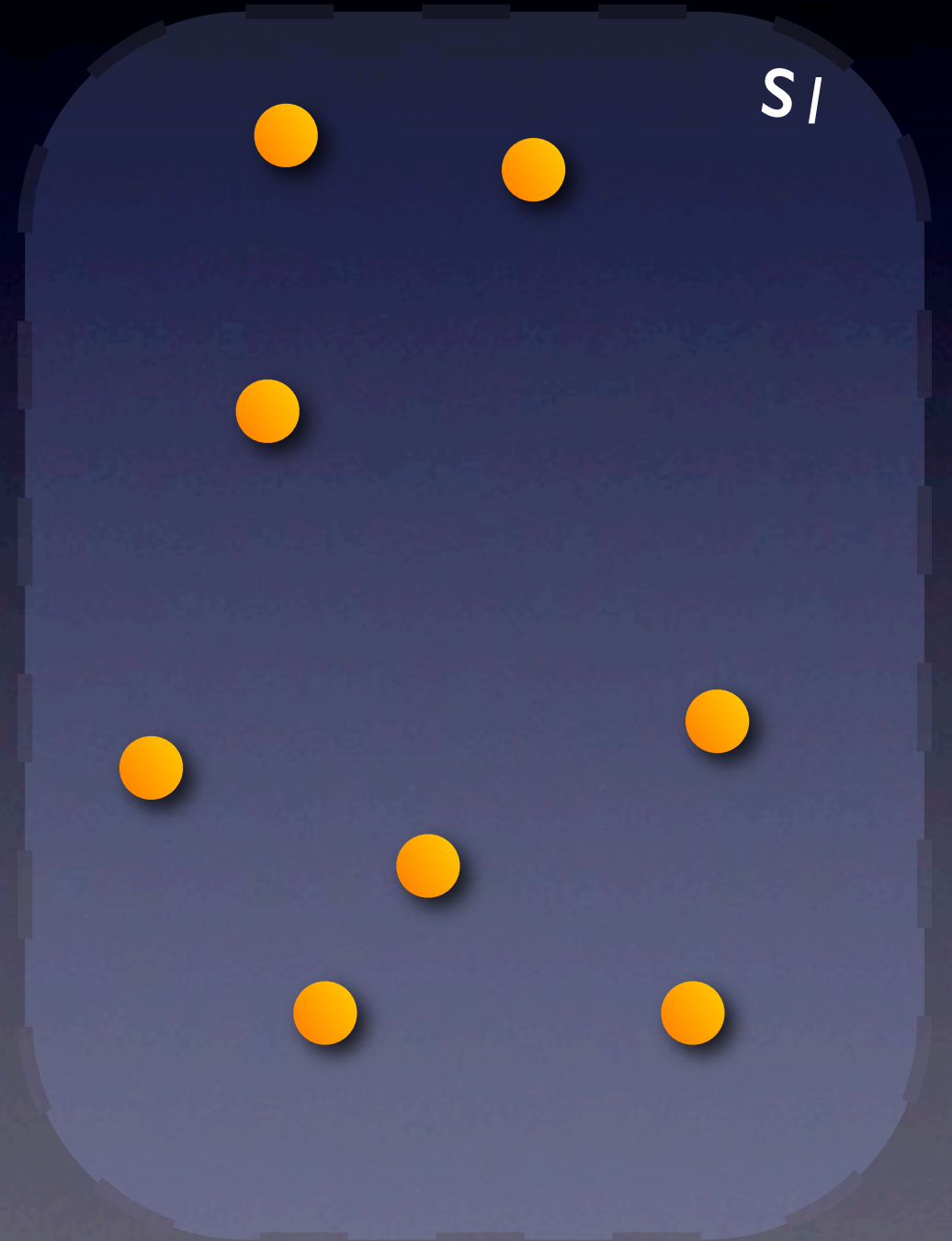
# Wire Protocol

coordinator

coordinator's state

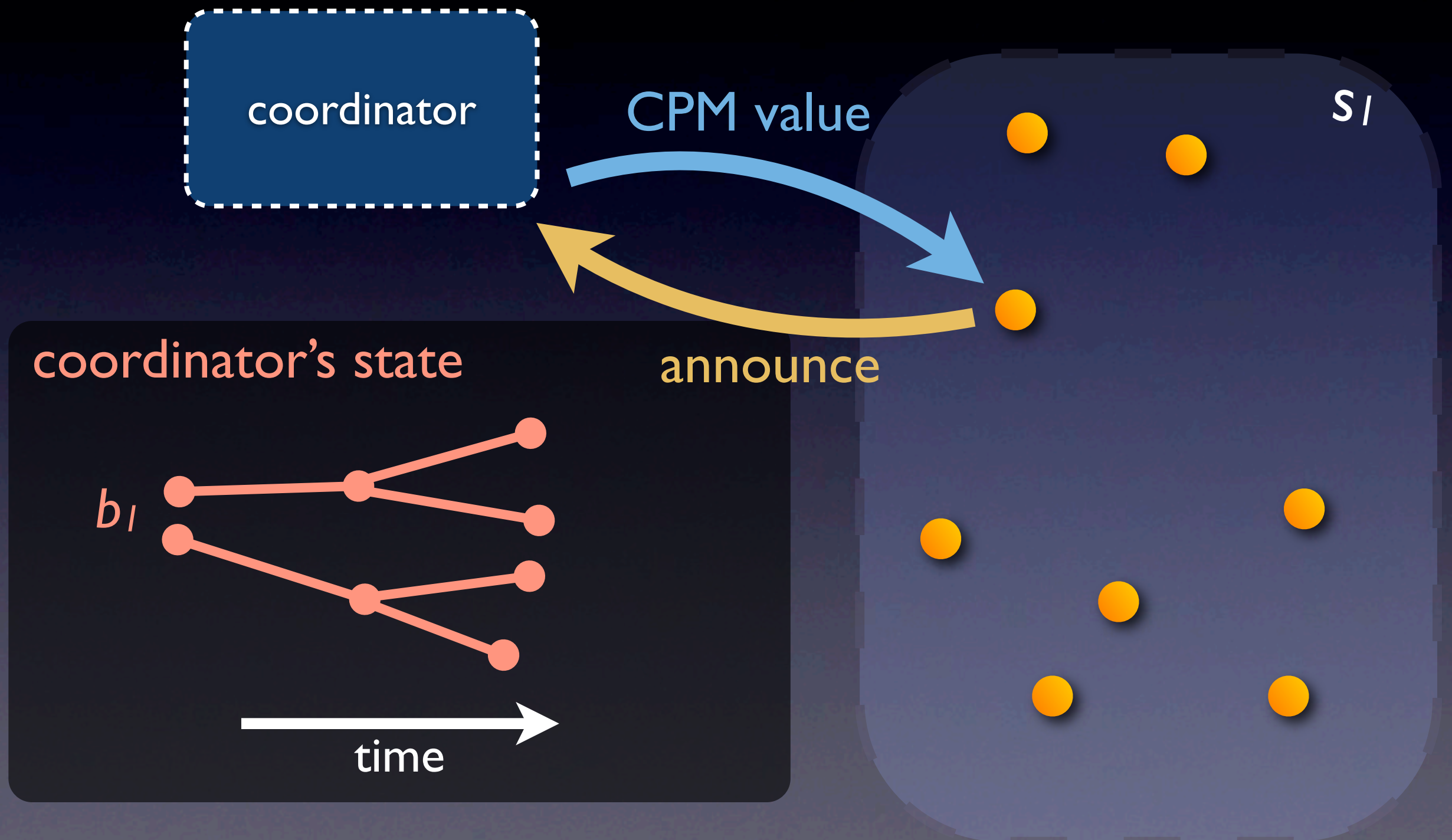


$S_l$

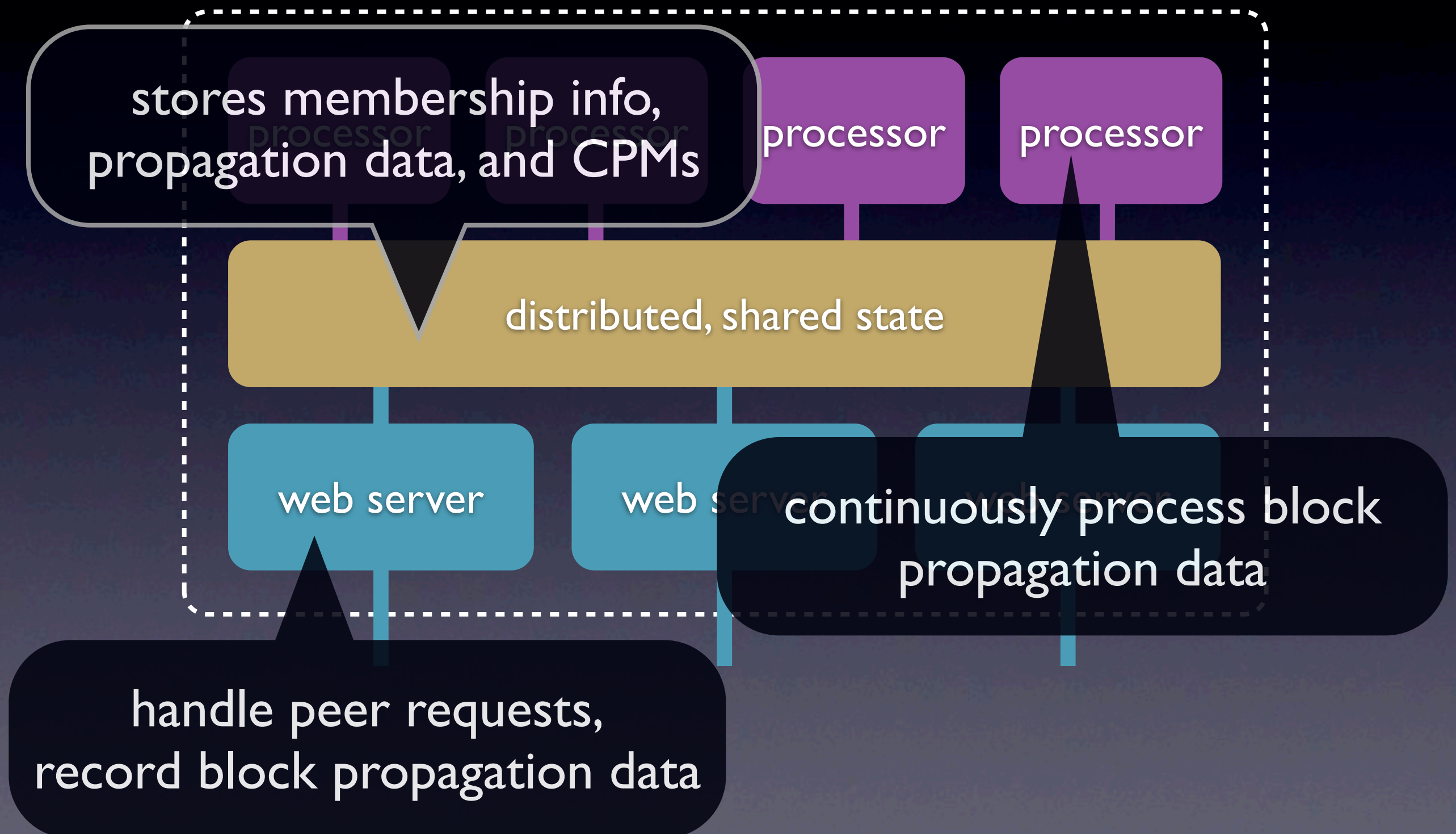




# Wire Protocol



# Coordinator Design

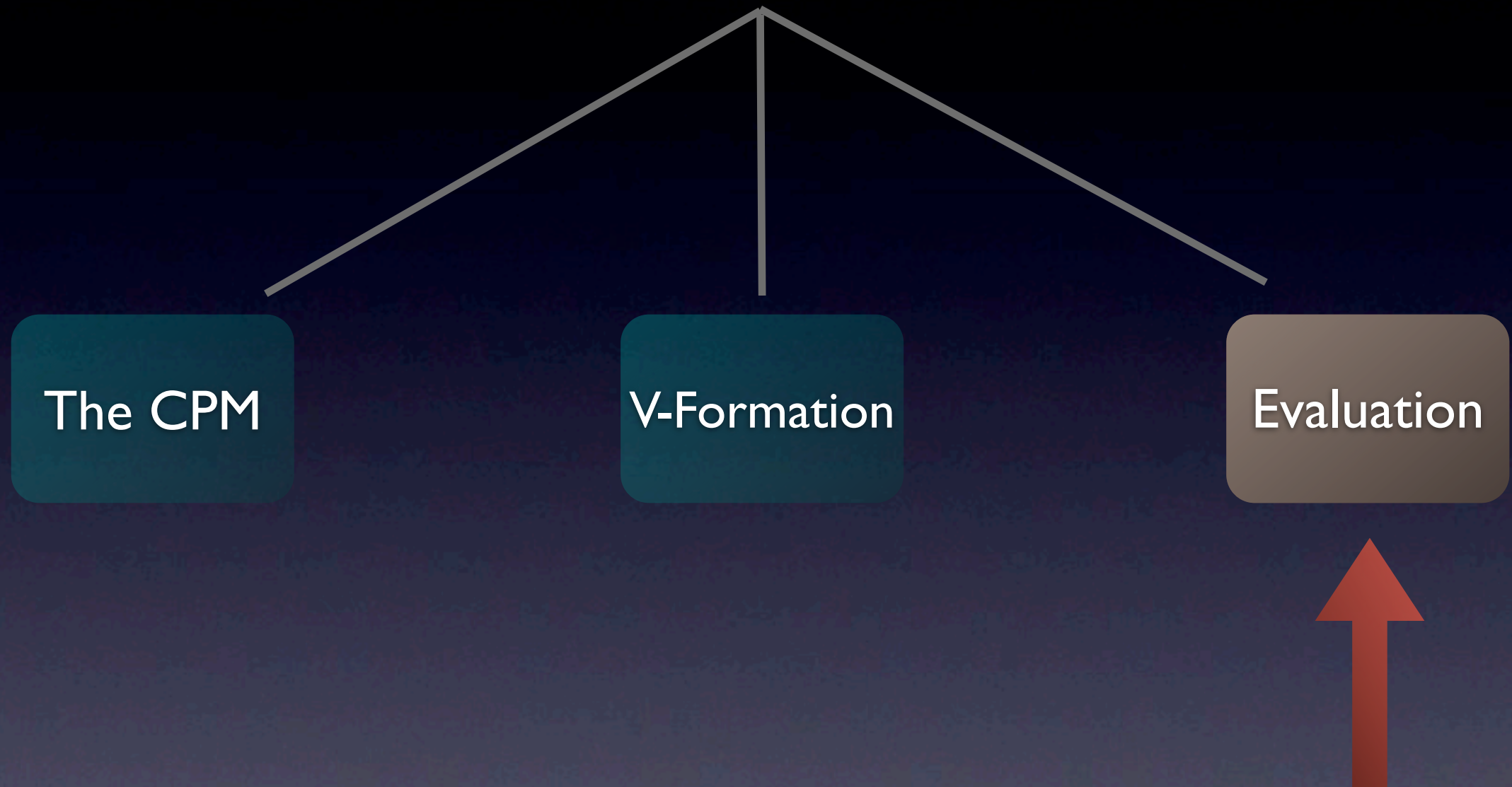


# Coordinator State

- Soft state stored in memcached
  - **Swarm**: peers, number of blocks
  - **Peers**: addr, swarms, block propagation bandwidths, CPMs
  - **Blocks**: swarm, propagation graph with timestamped, peer-identified nodes
- Updated via atomic CAS operations



# Outline



# Evaluation

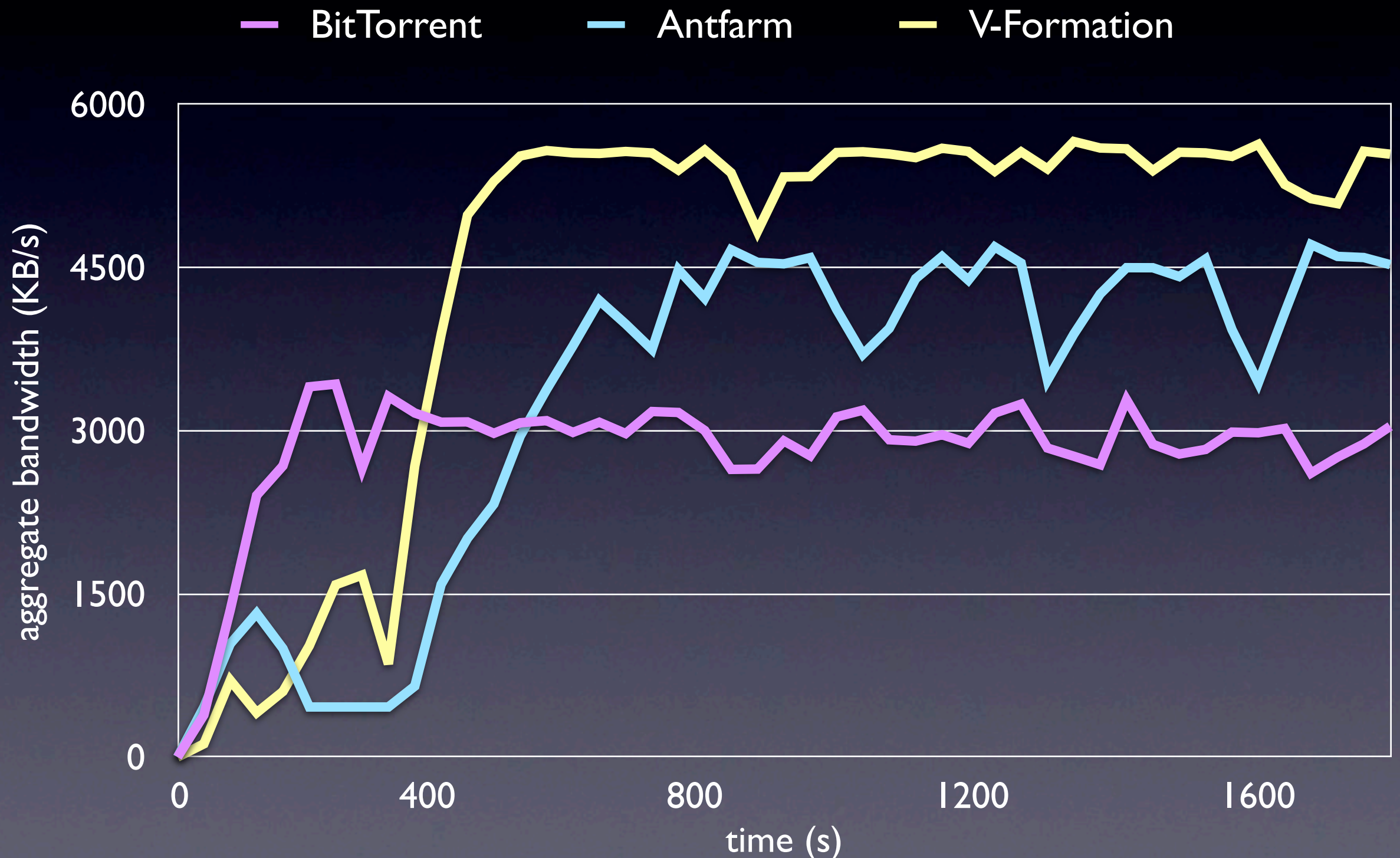
- Built and deployed V-Formation as a video-sharing service called FlixQ
- Uses the CPM to achieve high performance
- Coordinator scales to large deployments

# Experimental Setup

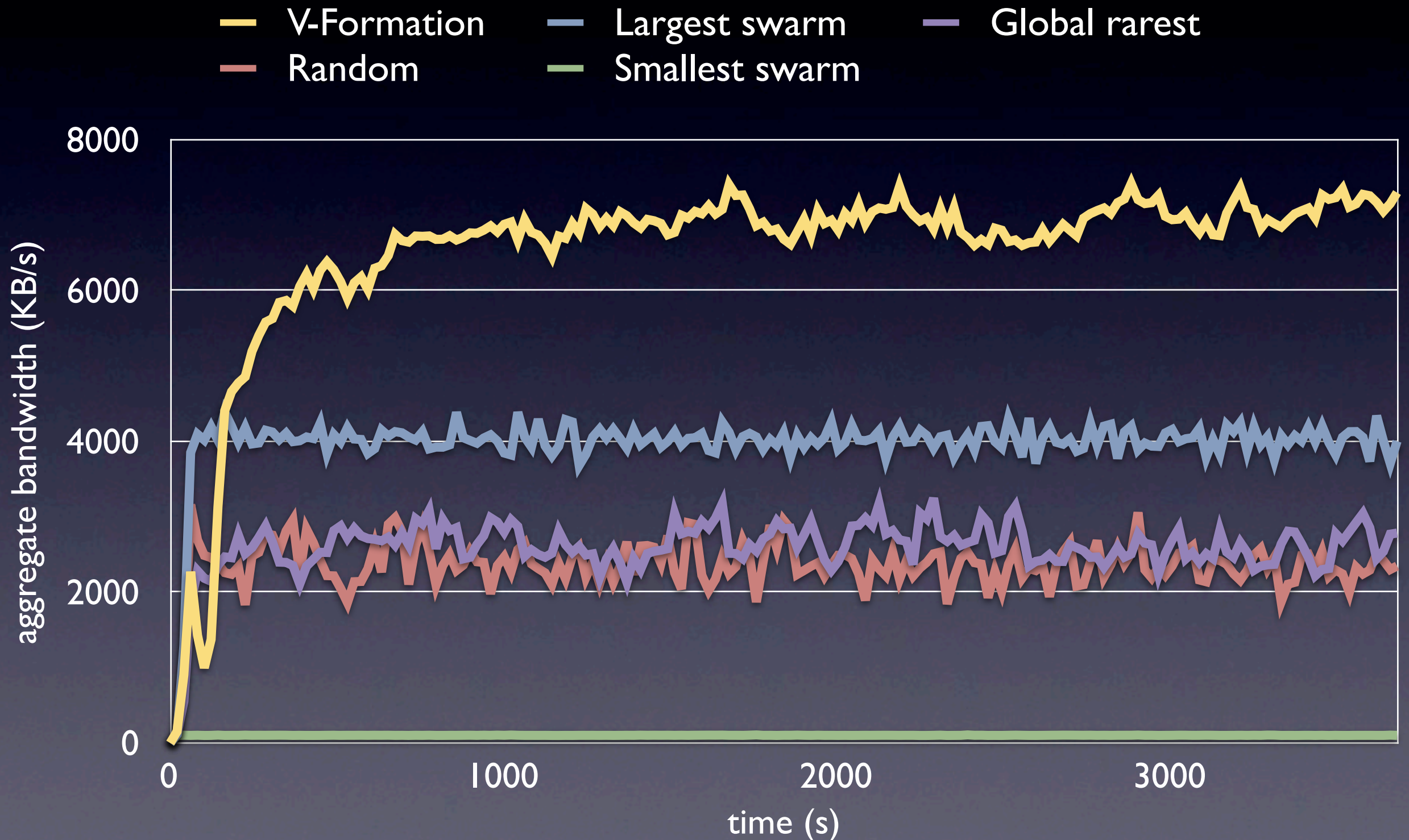
- Coordinator on Amazon EC2
- 380 peers on PlanetLab with realistic bandwidth capacities
- 200 swarms based on IMDb movie popularities and sizes
- 20% of peers belong to multiple swarms
- 2 caches with different subsets of content



# End-to-End Performance



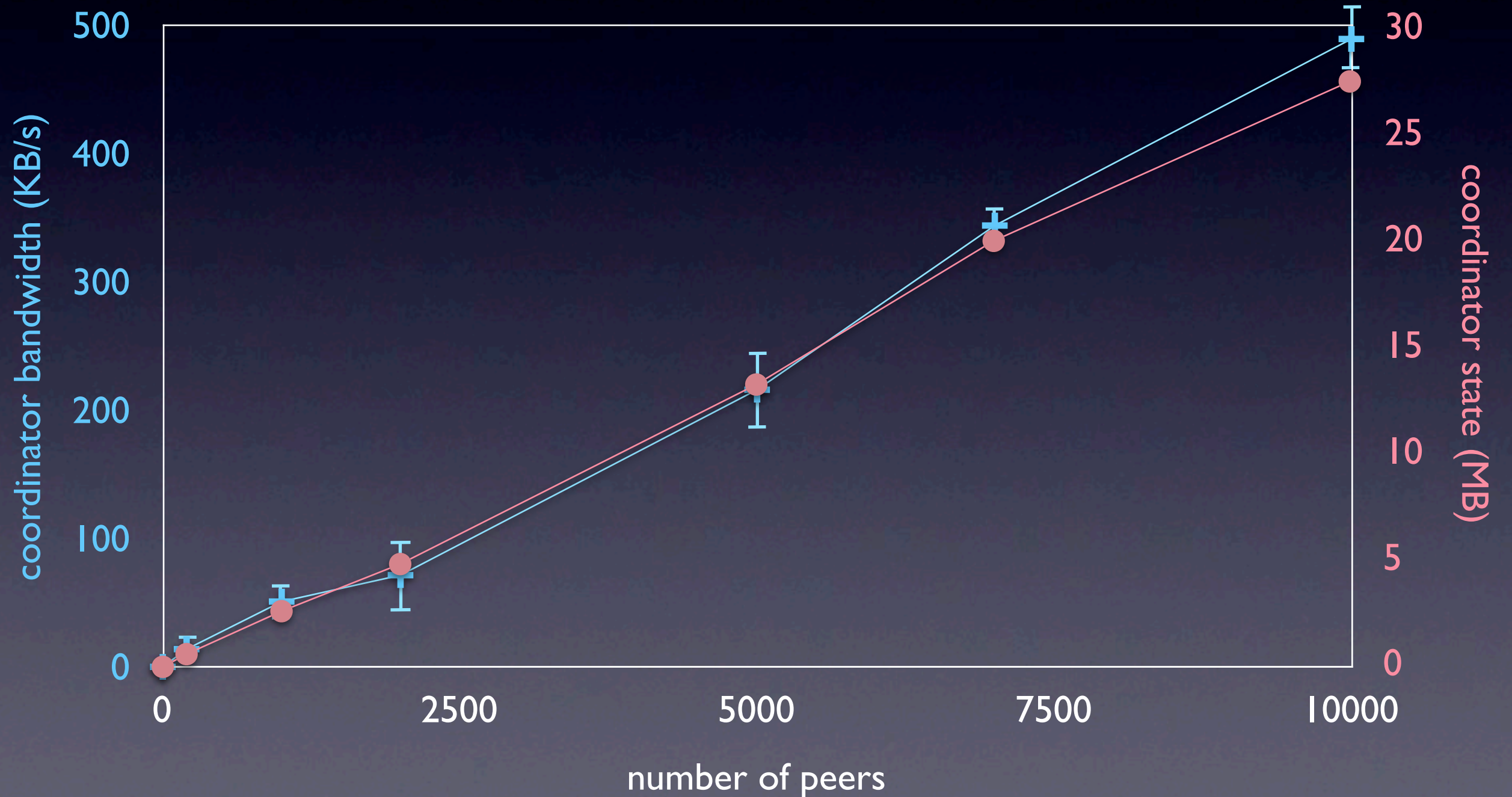
# Performance of Heuristics





# Scalability

+ bandwidth      ● state size





# Related Work

- Content Distribution Networks
  - Antfarm, Akamai, CoBlitz, CoDeeN, ECHOS, Coral, Slurpie, YouTube, Hulu, GridCast, Tribler, Joost, Huang et al. 2008, Freedman et al. 2008, ...
- P2P Swarming
  - BitTorrent, BitTyrant, PropShare, BitTornado, BASS, Annapureddy et al. 2007, Guo et al. 2005, Pouwelse et al. 2005, Zhang et al. 2011, OneSwarm, ...
- Incentives and microcurrencies
  - Dandelion, BAR Gossip, Samsara, Karma, SHARP, PPay, Kash et al. 2007, Levin et al. 2009, iOwe, ...

# Conclusions

- New hybrid approach for efficient bandwidth allocation
- Decentralized metric enables hosts to measure their global benefit
- Centralized implementation drives hosts toward globally efficient use of resources

<http://flixq.com>