



CSAIL

MIT COMPUTER SCIENCE AND ARTIFICIAL INTELLIGENCE LABORATORY

An Architecture for Network Management

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What we mean by “architecture”

- ◆ Objectives
- ◆ Requirements
- ◆ Organizing principles
- ◆ Core design features

- ◆ Not detailed design
- ◆ Not implementation



Examples

- ◆ Traveling employee (enterprise support)
- ◆ Distributed applications (peering)
- ◆ Zero-day low-volume worms (local/
collaborative aggregation)

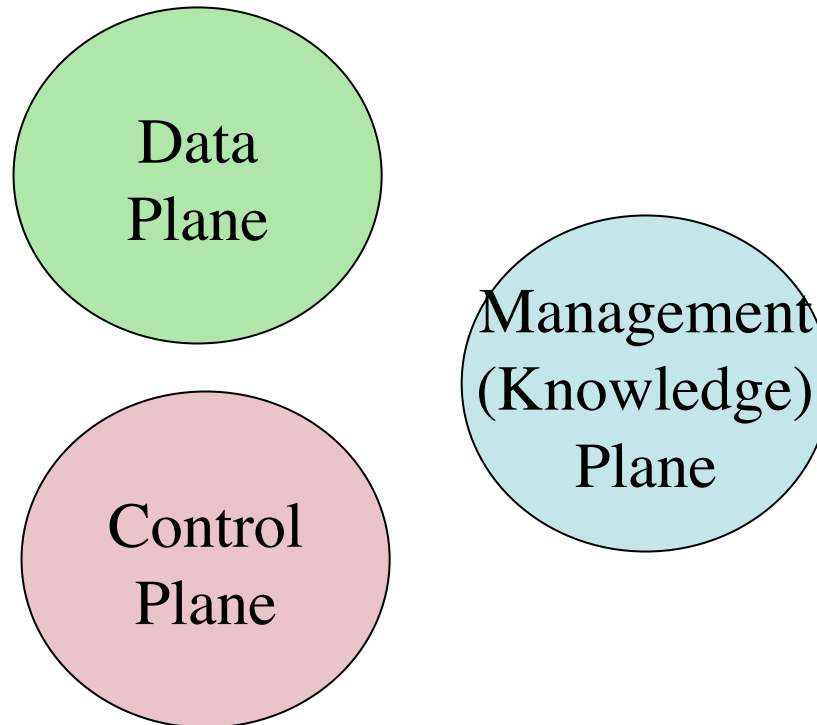


Network management: the desired functionality

- ◆ Analysis of network behavior
- ◆ Diagnosis of network misbehavior
- ◆ Prediction of behavior
- ◆ Analysis and prediction of use
- ◆ Mitigation/repair of misbehavior
- ◆ Improvement of behavior



Enhancing the network architecture





The context of network management

- ◆ Network management administrative domains: scope of control and responsibility is local
- ◆ Clientele are mobile and removed from network managers
- ◆ Services provided to clientele are a composite, with individual network management



Objectives

- ◆ Provide the service the customers' want, i.e. maintain and improve transport service for:
 - Users
 - Distributed applications
 - Other networks
- ◆ Operate local network effectively



Requirements

- ◆ Recognize that local managers only have local control
- ◆ Local boundaries also reflect policy boundaries
- ◆ Problems faced by “customers” reach beyond local boundaries
- ◆ Minimize impact
 - Performance
 - Duplication of effort
 - Security



Organizing principles

- ◆ Divide-and-conquer
 - Partition and subdivide, but not necessarily strictly hierarchically
- ◆ As much as possible explicit rather than implicit definitions, relations, controls, etc.
 - Support time and location independence
- ◆ Distinct layering
 - Computation and reasoning
 - Information



Information challenge

- ◆ Storage
- ◆ Discovery
- ◆ Finding information
- ◆ Sharing information
- ◆ Reasoning over information
- ◆ Extensibility of lifetime
- ◆ Policy formation/composition



Computation and reasoning challenges

- ◆ Dealing with the nature of the information
- ◆ Efficiency and performance
- ◆ Decomposition
- ◆ Composition
- ◆ Extensibility
- ◆ Organizing framework



Core proposed architectural design components

- ◆ Information Plane
- ◆ Knowledge Plane



The Information Plane

- ◆ Collection
- ◆ Storage
- ◆ Location
- ◆ Definitions: Ontology
- ◆ Metadata
- ◆ Identity
- ◆ Policies
- ◆ Announcements or publish
- ◆ Requests or subscriptions
- ◆ Rendezvous
- ◆ Delivery
- ◆ Regionalization



The Knowledge Plane

- ◆ Ontology for knowledge
- ◆ Regionalization
- ◆ Function library and definitions
- ◆ Probabilistic programming
- ◆ Agent system
- ◆ Reasoning organization framework



Several hard research challenges

- ◆ Understanding organizational constraints
- ◆ Evaluating the impact on the network
- ◆ Managing information:
- ◆ Exposing and supporting tussles: who has incentives for what and whether compromise is possible
- ◆ Statistical machine learning in pervasively distributed scaled environment of Internet
- ◆ Pervasive efficient delivery



Value of common architecture: framework for common design

- ◆ Shared cost of measurement and monitoring
- ◆ Complementary capabilities
- ◆ Ability to understand, evaluate and control amount and types of cooperation and sharing to meet local constraints
- ◆ Framework to manage performance and evolution of network management functions



Questions?