

Dynamic Channel, Rate Selection and Scheduling for White Spaces

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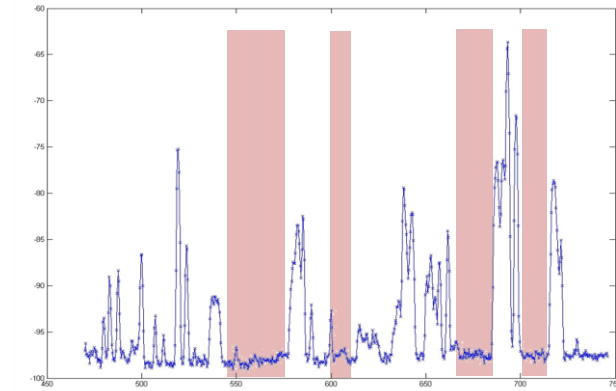
Joint work with Dinan Gunawardena,
Peter Key, Alexandre Proutiere

White Spaces

- Only 5% of licensed spectrum is used
- Primary users:
 - Incumbents (analogue TVs, wireless MICs)
- Secondary users:
 - unlicensed users
- White-space regulations (TV bands):
 - Rulings: FCC, OFCOM
 - More to come (Canada, Brazil, ...)
- **Potentially large number of channels**

Exploit Best Channels

- **Problem: channel selection**
 - On average 20 available channels
 - How to use channel diversity?
 - Goal: each link to its best channel
- Primaries specified in geo-database
 - no need for sensing

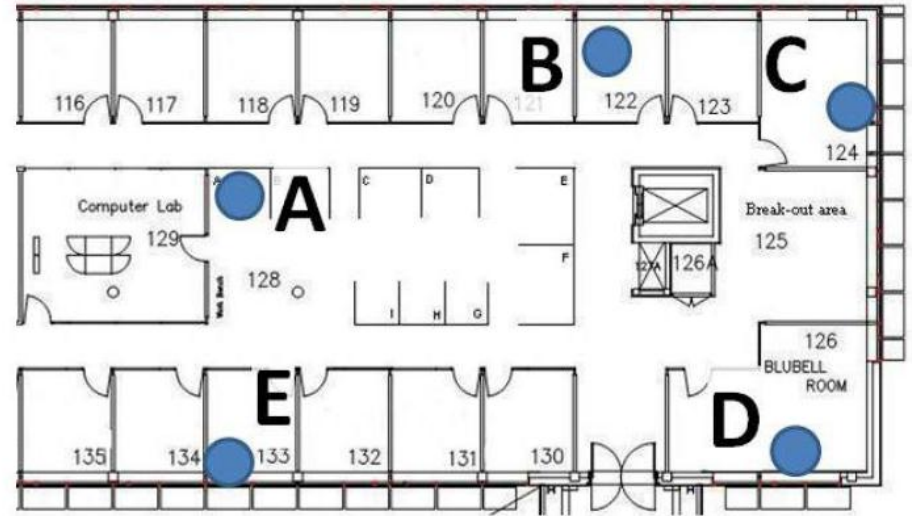


Our work:

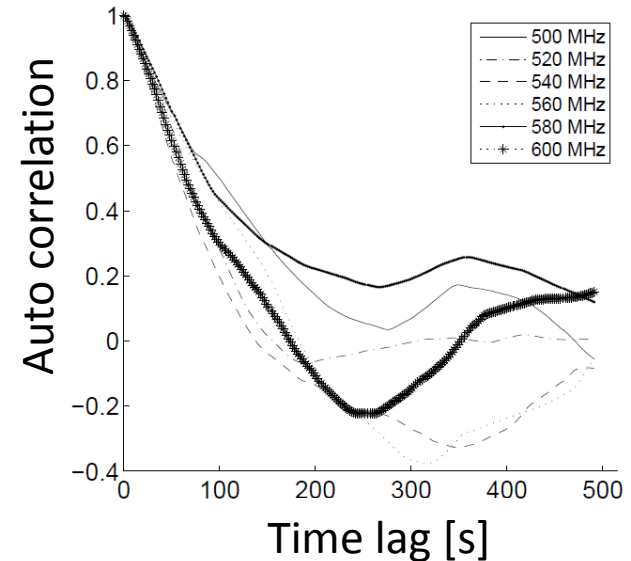
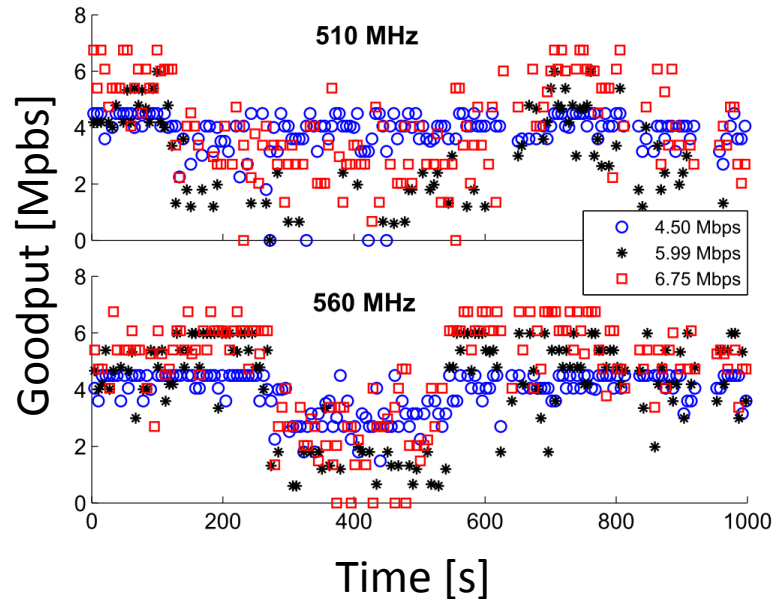
- 1) Measurements to quantify benefits
- 2) Algorithm to exploit benefits

Indoor white-space test-bed

- 5 SDR nodes
- TV Bands:
 - 500MHz – 600MHz
 - 11 channels
- OFDM WiFi-like PHY in FPGA
 - 10 MHz bandwidth
 - 3 QPSK data rate (4.5, 6, 6.75 Mbps)
- Send 10 pkts batch on each rate, in each freq.

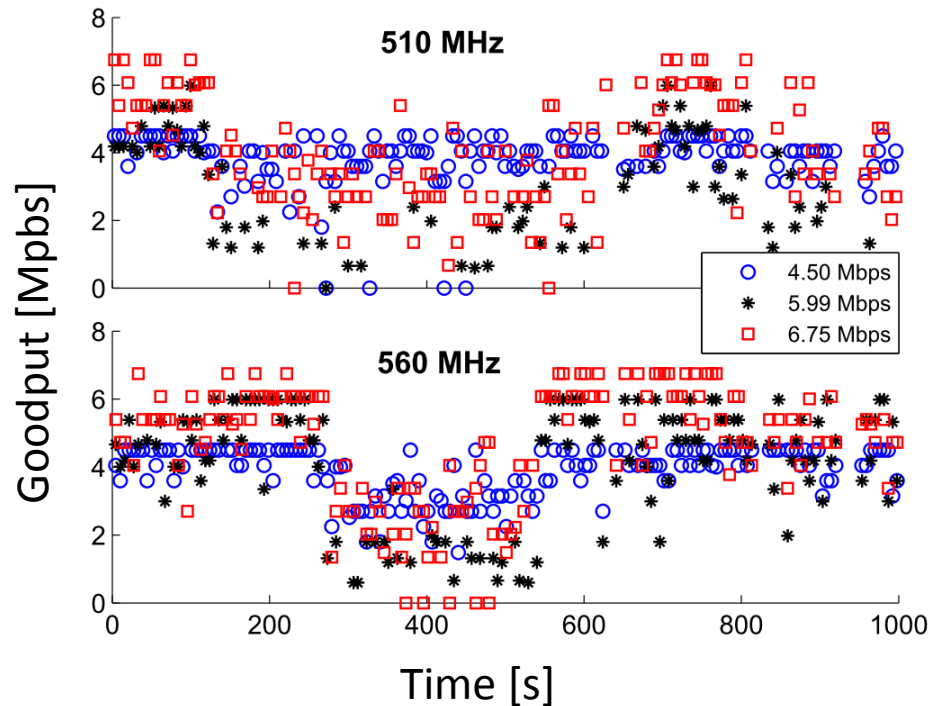


Measurements - Fading



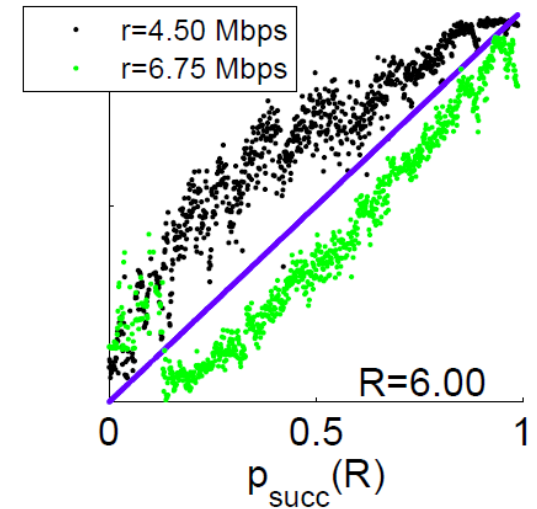
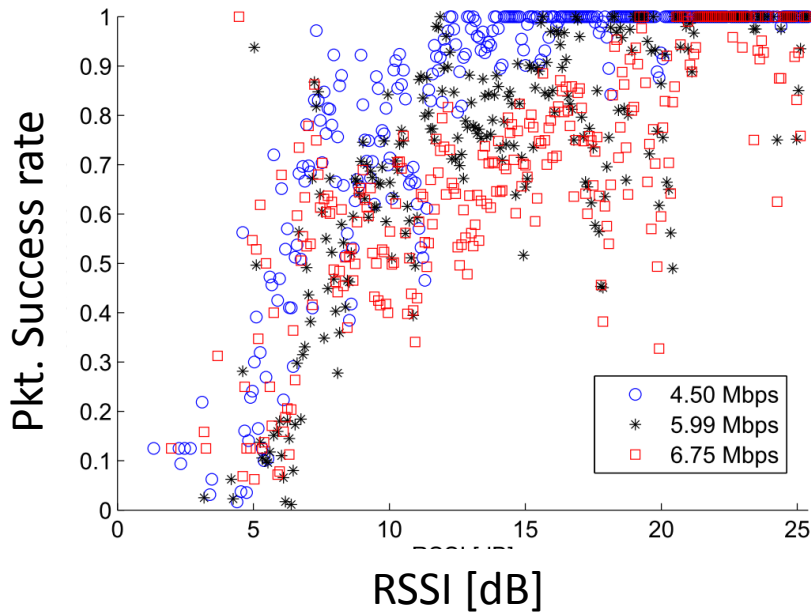
- Fast variations
 - Too fast to track and learn – treat as noise
- **Slow variations** larger than fast ones
 - Time-scale is ~ 10 s or more

Measurements - Correlation



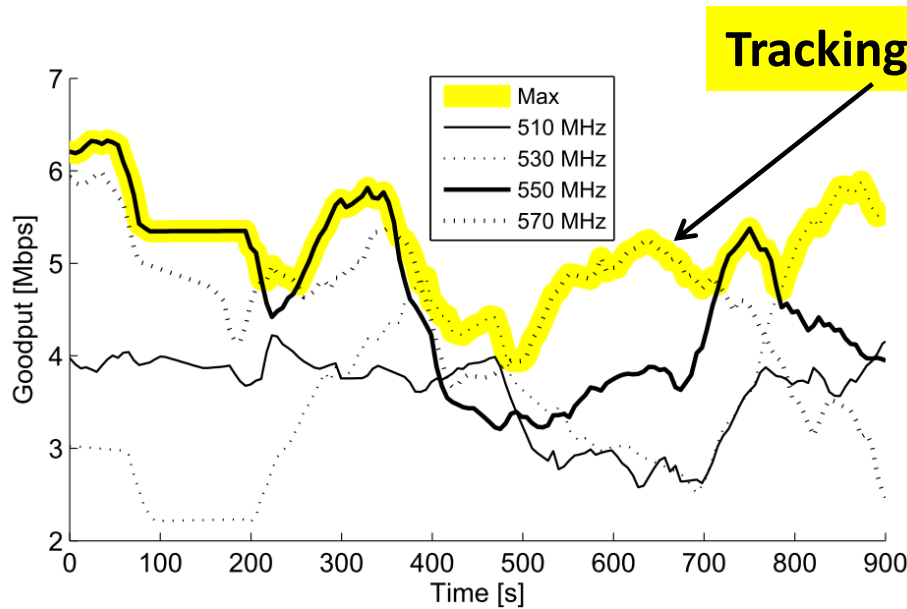
- Slow fading is not correlated across channels
- It is important to track all channels

Measurements - Rates

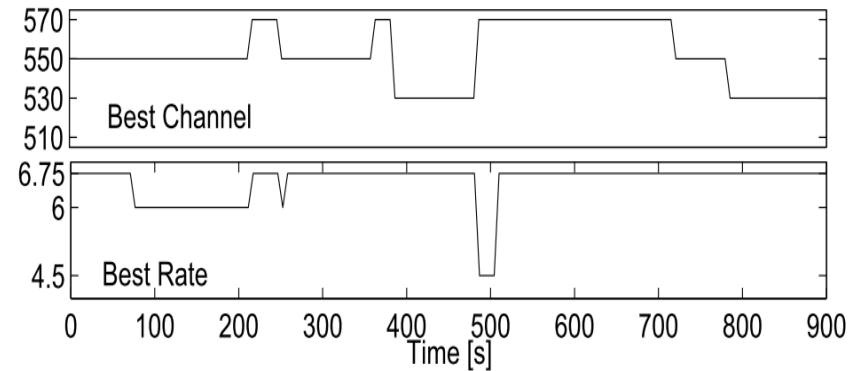


- RSSI does not give accurate channel information
- Difficult to infer success rate at one rate from another

We Gain from Adaptation



Per-channel performance



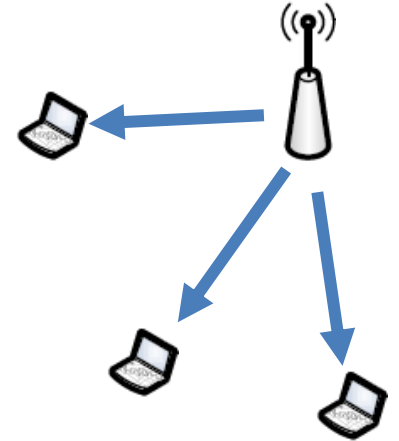
Corresponding
best channel and rate

Channel, Rate and Access Problem

1. RSSI is poor predictor
 2. Different channels are not correlated
- Packet loss detected. What to do? Retransmit:
 - at a lower rate?
 - at a different channel?
 - Simple heuristics (SampleRate, AARF) for rate adaptation will not work.
 - Periodical probing for changes?
 - When do we have enough measurements to decide?

Learning Problem

- We consider two scenarios:
 - Single link and AP downlink
- Problem:
 - Given past TX successes and failures
 - Specify the (channel,rate,node) to use next
 - Goal is to maximize network utility
- **Key difficulty** - Large number of states:
 - (11 chan. \times 3 rates = 33 states)
 - Slow learning – inefficient algorithm



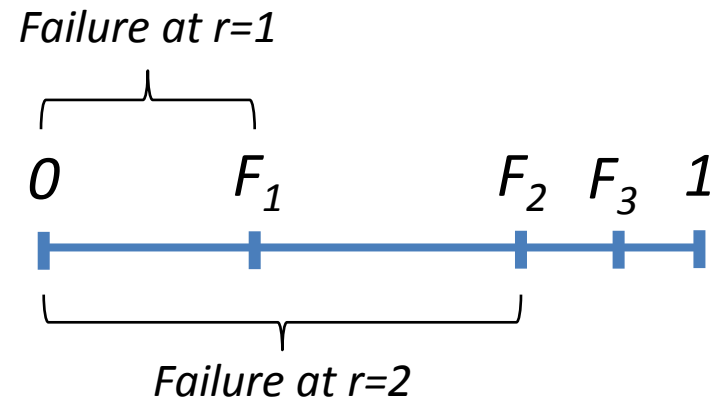
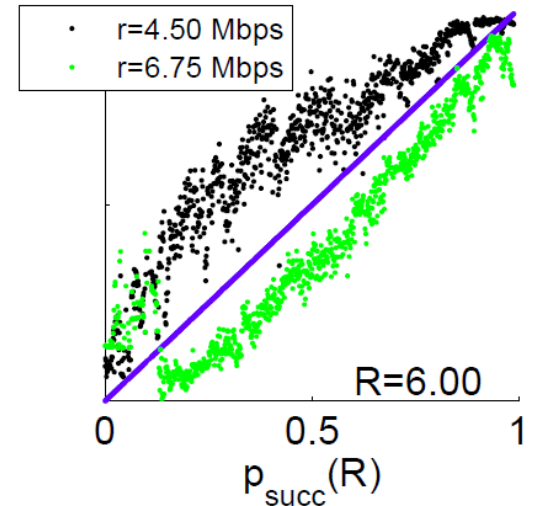
Outline of the algorithm

- Balance exploration and exploitation
 - Adaptation of UCB algorithm for non-stationarity
- **Soft sampling:**
 - Leverage correlation among rates to speed up learning
- Opportunistic channel sampling
 - Speed up learning through overhearing
- Multi-user scheduling
 - Balance opportunity and fairness among users

Soft Sampling

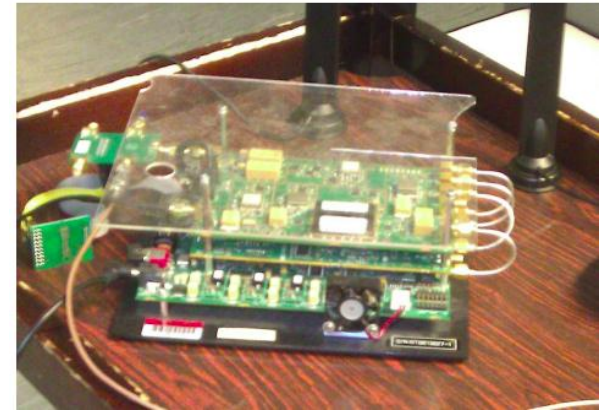
- Success at rate R implies success at all rates $r < R$
- Failure at rate R implies failure at all rates $r > R$
- Soft (fake) samples
- Intuition:

- Failure at $r=2 \Rightarrow$
 - SS: Failure at $r=3$
 - SS: Failure at $r=3$ w.p. (F_1/F_2)

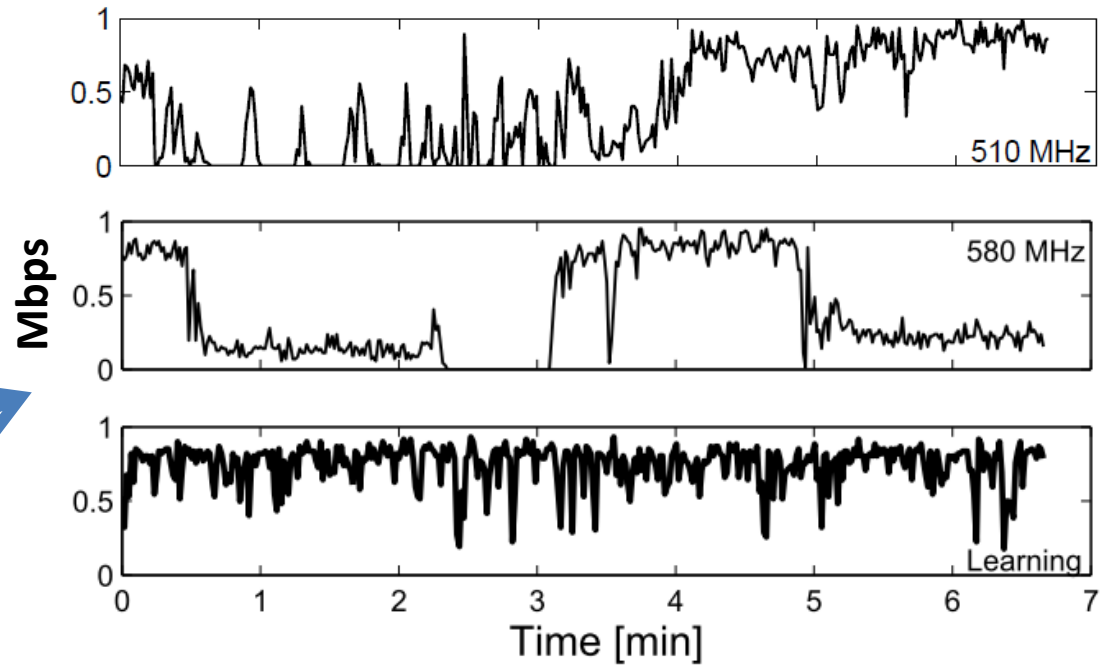
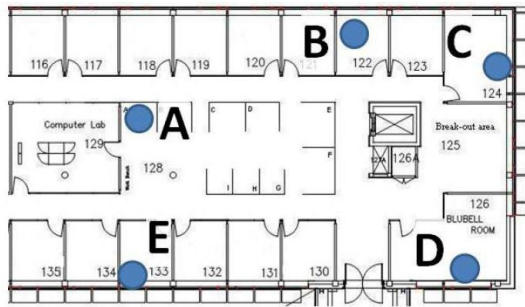


Implementation/Evaluation

- Evaluated in an SDR testbed
 - MAC implemented in DSP
 - Standard OFDM in FPGA
- Implementation issues:
 - Channel selection and synchronization cost
 - Signaling for opportunistic sampling



Test-bed Evaluation



- Single link:
 - Avg. 35.7%

- Multiple links:

Link	A-B	A-C	A-D	Sum
Goodput [Mbps], Single channel	0.13	0.16	0.23	0.52
Goodput [Mbps], FSS-UCB	0.22	0.19	0.21	0.62
Improvement	63%	23%	-8.5%	19.2%

Conclusions

- Channel and rate selection is challenging
 - Large number of choices
 - Limited prediction information
- Several contributions:
 - Detailed channel measurements
 - Fast estimation algorithm
 - Fair scheduling in conjunction with learning
- Future work:
 - Generalize to different topologies – with interaction