

# On the Geographic Location of Internet Resources

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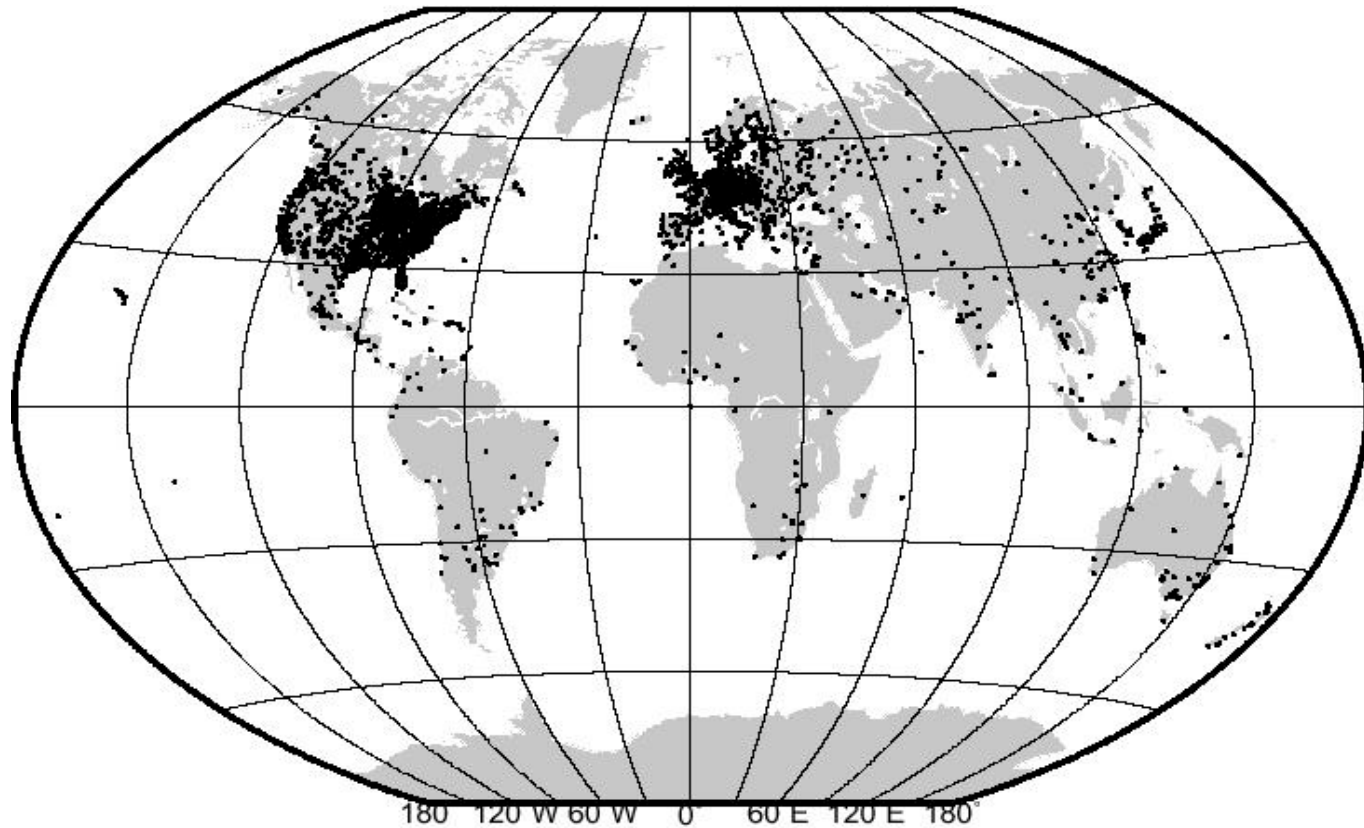
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**Computer Science**

# The question we ask:



Where on **earth** is the Internet?

# Why does this matter?

- **Generating representative network topologies**
  - Many simulation based results in networking depend critically on network topology
  - Topology generation is still fairly ad hoc: generators discount geometry and focus solely on connectivity
- **Worthwhile scientific goals**
  - Basic investigations pay off in unexpected ways

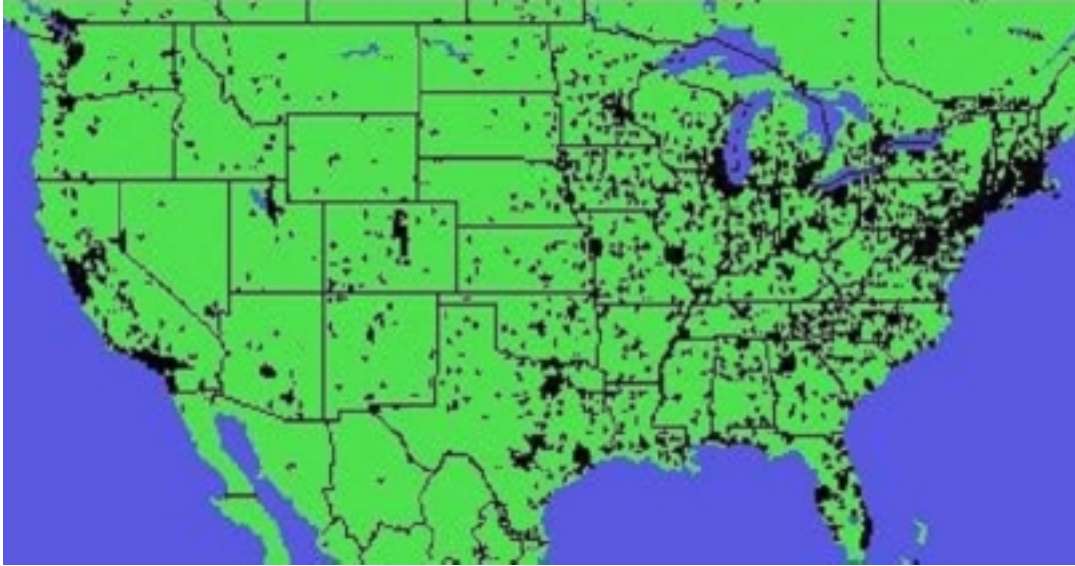
# Our Approach

- **Treat Internet as undirected graph embedded on Earth's surface**
  - Nodes are routers or interfaces (not end-hosts)
  - Edges are adjacent IPs as seen by traceroute (ignore lower level details)
- **We then examine all combinations of**
  - 2 large router datasets (*Mercator and Skitter*),
  - 2 different geographic mapping tools (Ixia's *IxMapper* and Akamai's *EdgeScape*); both rely on hostname based mapping techniques and external information sources.
  - 3 geographic regions (*USA, Europe, Japan*)

# Two sets of questions

1. Where are the routers?  
What is the relationship between **population** and **location of routers**?
2. How long are the links?  
What effect does **distance** play on **link creation**?

# Where are the routers?



USA

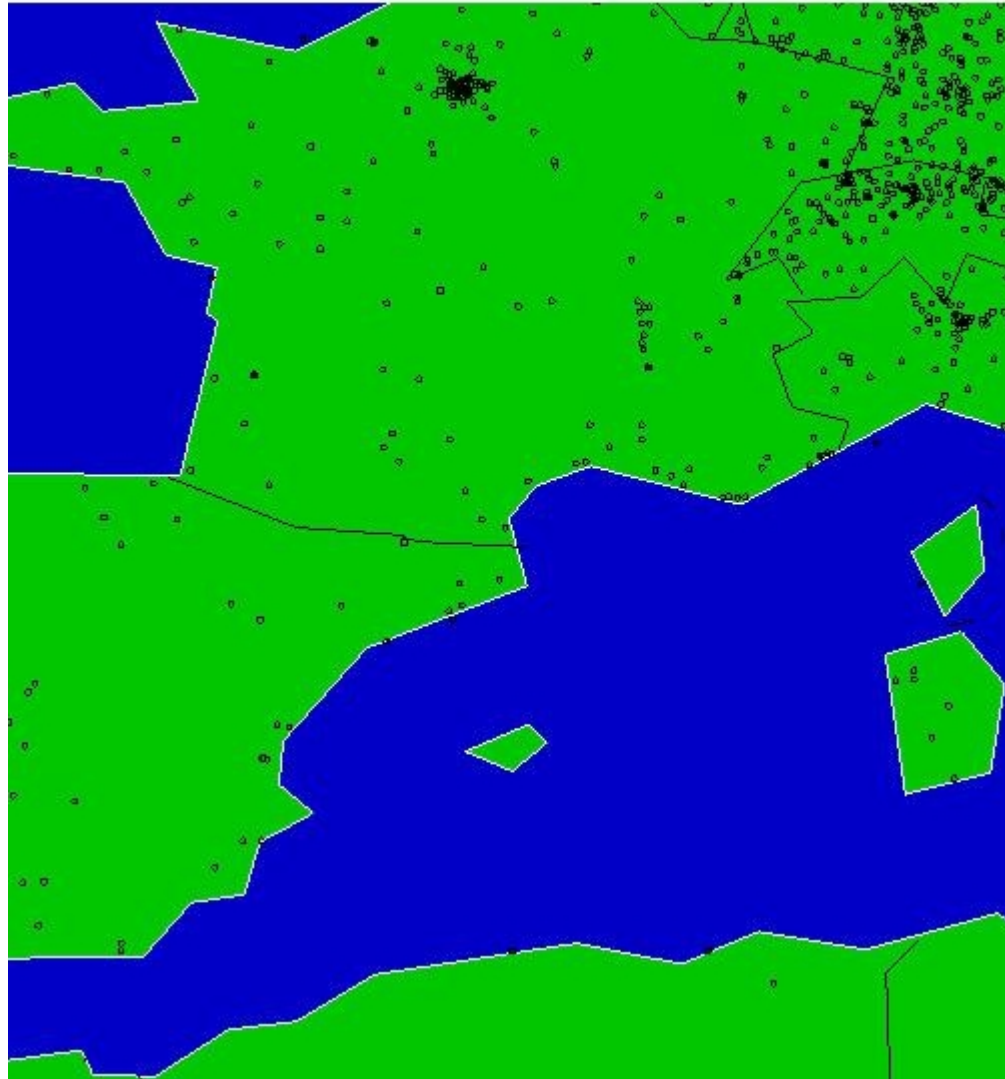


Europe

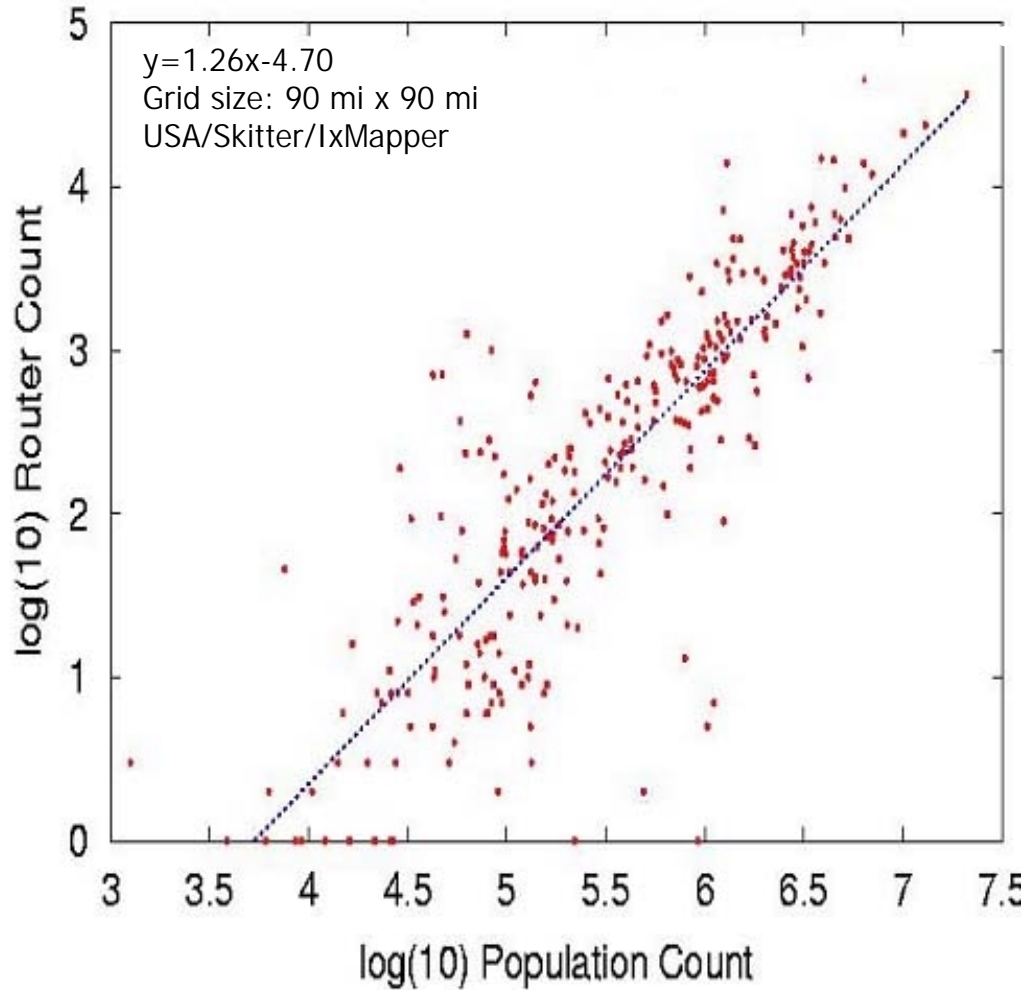
Spatial Distribution of Routers is **Fractal**, not Uniform.

*(Yook et al, PNAS 2002)*

# South of France and neighboring areas



# Routers and People



Router density shows a **superlinear relationship** to population density:

$$R \approx k P^\alpha$$

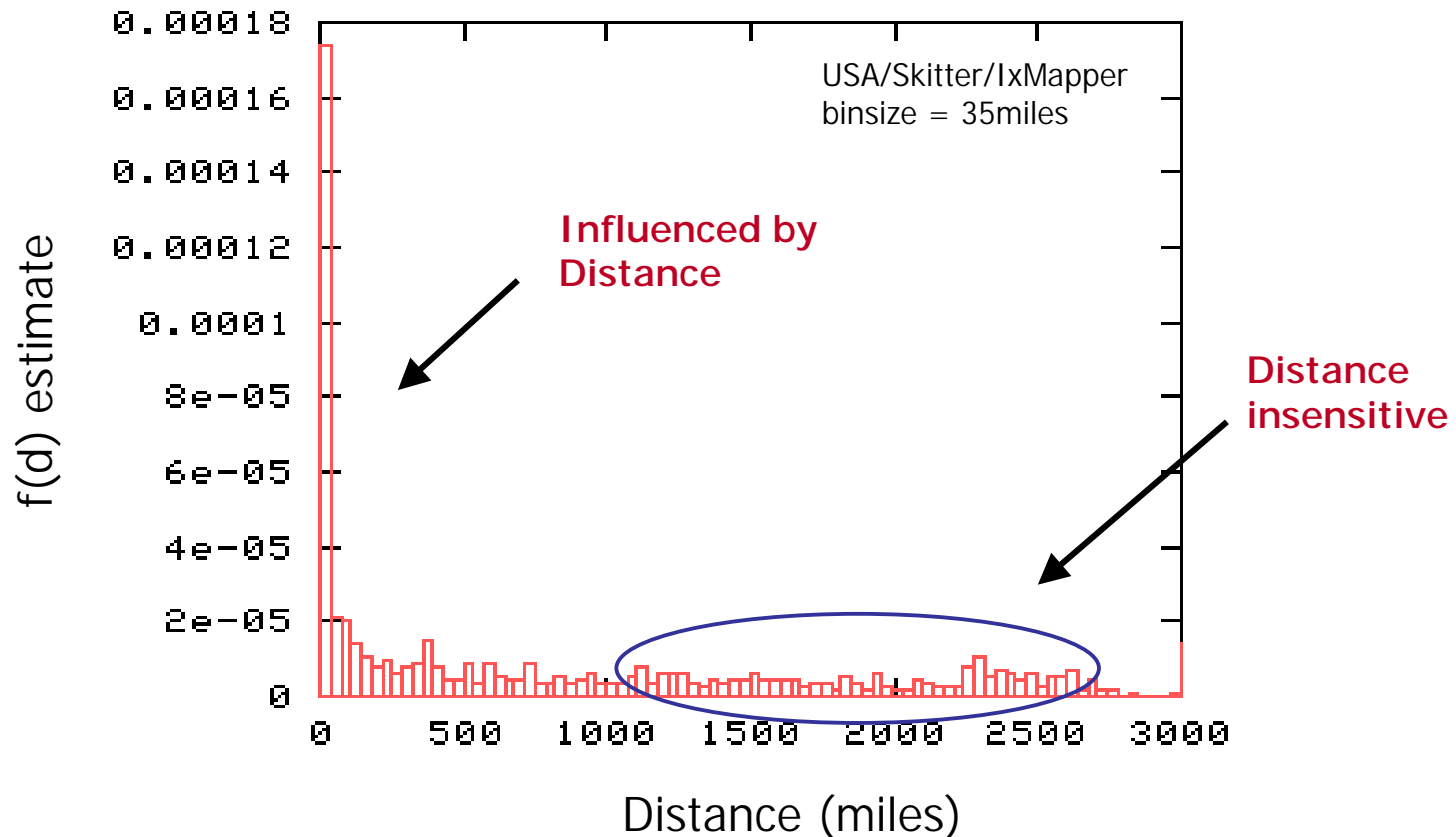
- $k$  varies with economic development of region
- $\alpha > 1$ : More routers per person in densely populated areas



# Links: Does Distance Matter?

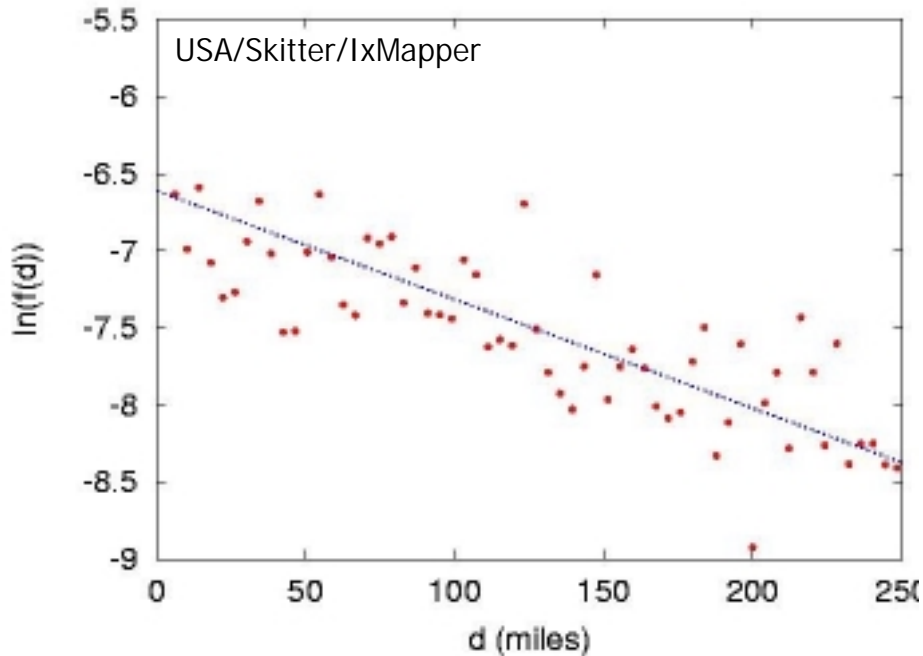
## Distance Preference Function, $f(d)$

- Probability two nodes are connected given they are  $d$  miles apart,  $f(d) = P(C | d) = \frac{\text{\# links with length } d}{\text{\# node pairs with length } d}$

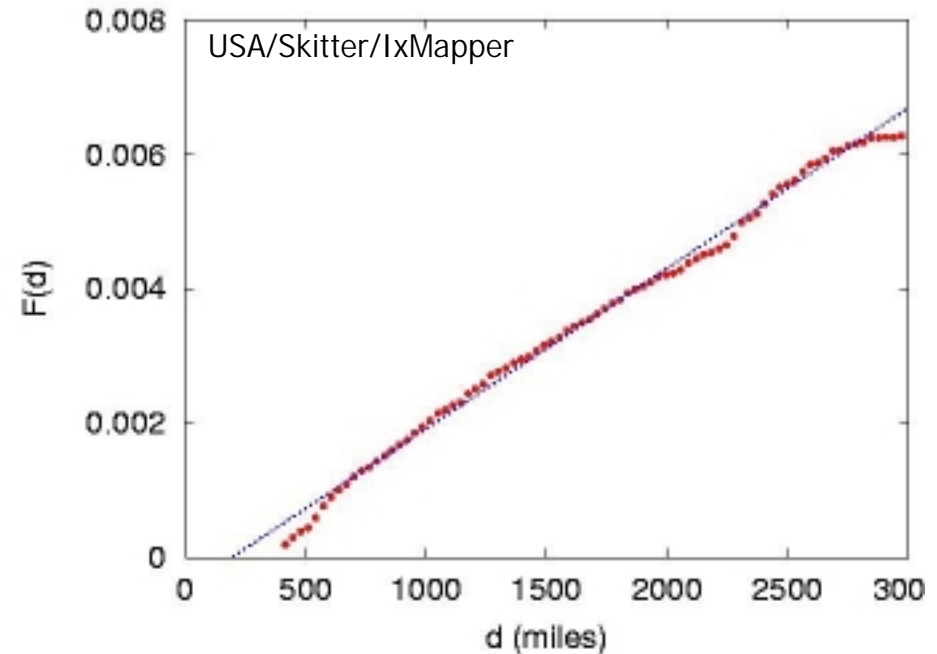


# Two Classes of Links

Short Links: Distance Matters  
(~ 80-90%)



Long Links: Distance Insensitive  
(~10-20%)



- Linear fit on log-linear axis implies **exponential preference function**
- Driven by **connectivity costs?**
- Linear fit for cumulative  $f(d)$  implies **uniform preference function**
- Play a **structural role?**

# Final Remarks

## Towards **geographically-inspired** network topology models

- Irregular location of routers should not be discounted in models
- From link distances to link latencies...
- A wider set of bases for topology construction

More results can be found in our technical report,  
<http://www.cs.bu.edu/techreports/>

# Thanks!

- **CAIDA:**
  - David Moore, Andre Broido and k claffy
- **USC/ICSI:**
  - Ramesh Govindan and Hongsuda Tangmunarunkit
- **Akamai:**
  - Avi Freedman and Bruce Maggs
- **University of Notre Dame:**
  - Haewoong Jeong and Lazslo Barábasi