Polymorphic Radios: A new design paradigm for ultra-low power communication

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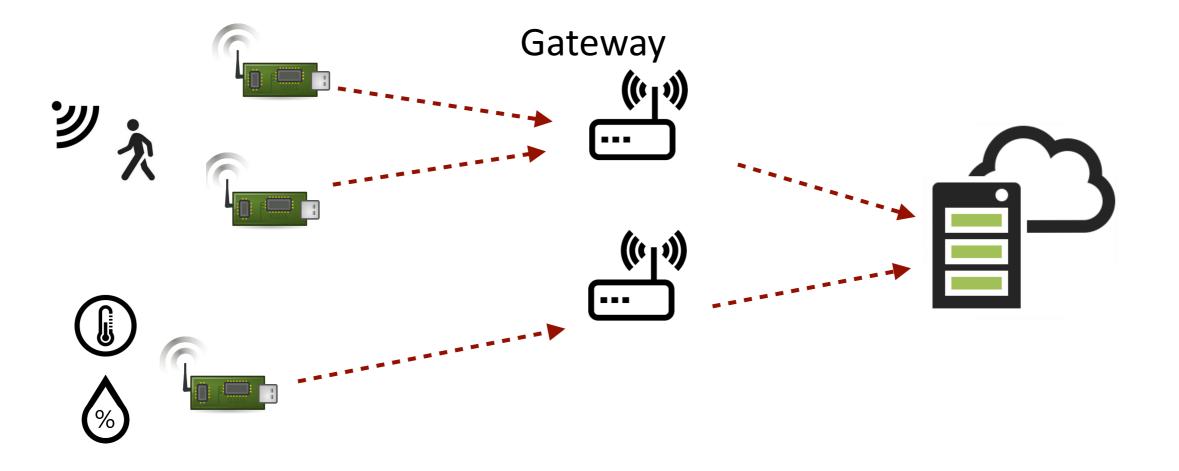
Why do we need a new low-power radio?

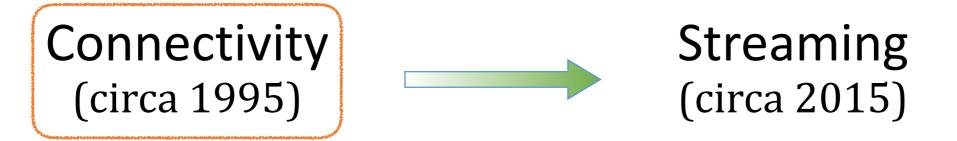




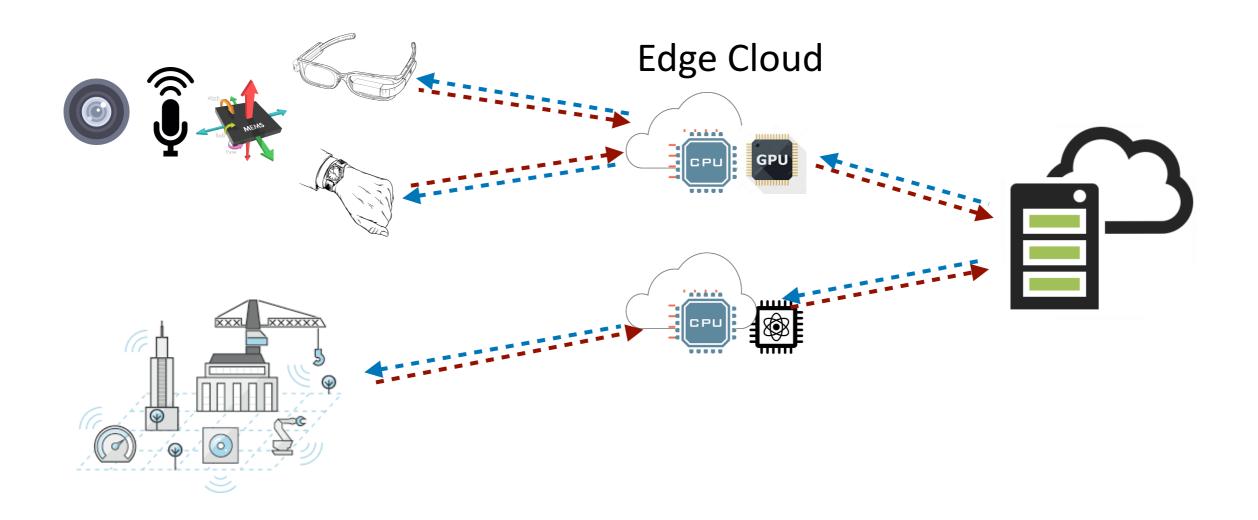


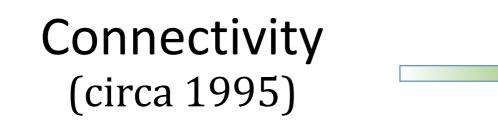
Evolving communication needs





Evolving communication needs







What about radio power consumption?



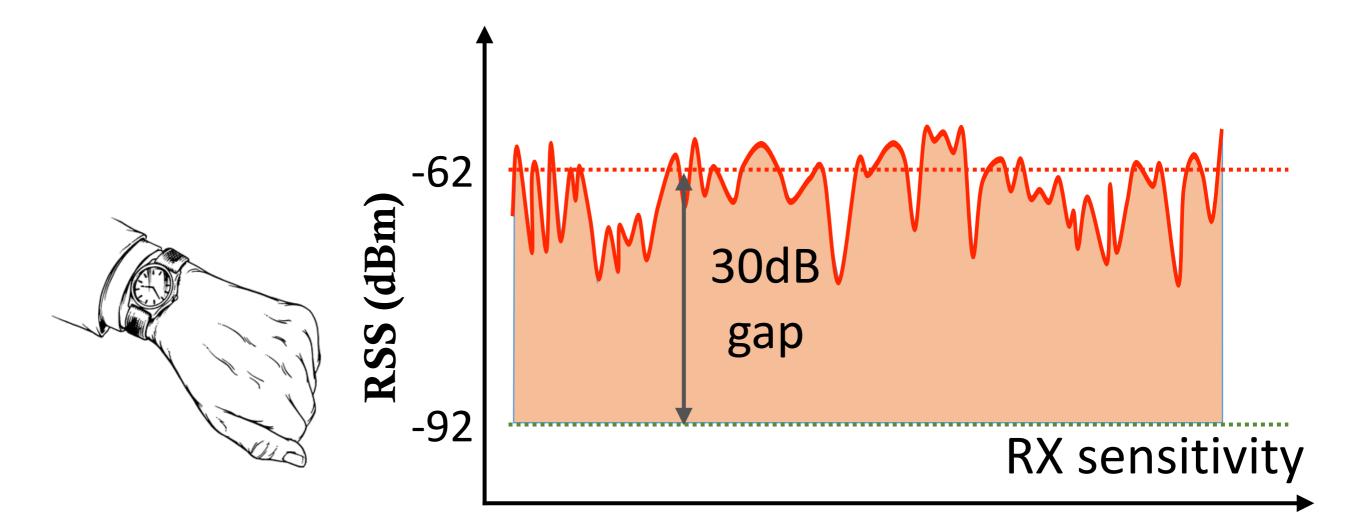
Challenge: Low-power radios optimized for sporadic rather than streaming communication.

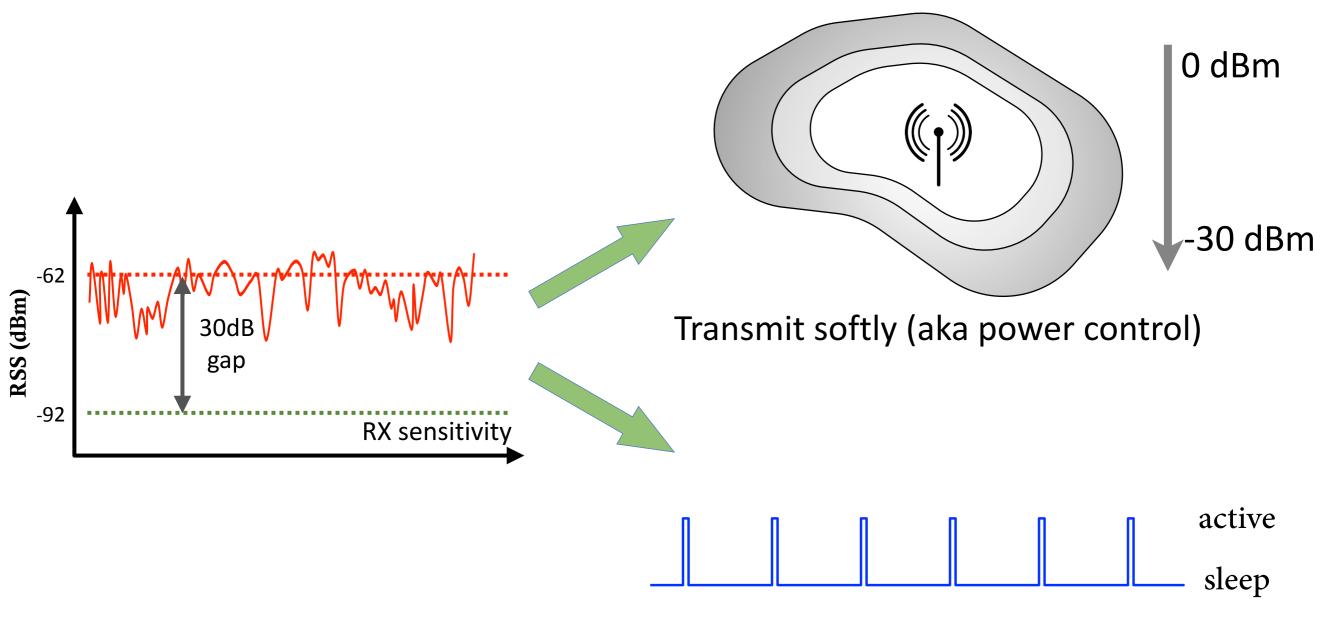
What about radio power consumption?



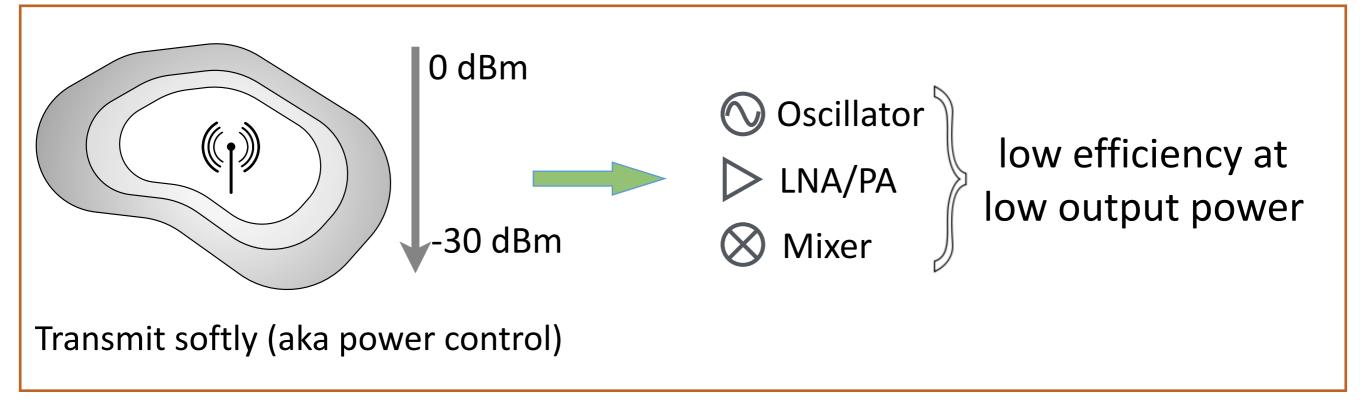
Goal: Design a low-power streaming radio that provides lowlatency connectivity and is reliable under dynamics.

How can we optimize a streaming radio?



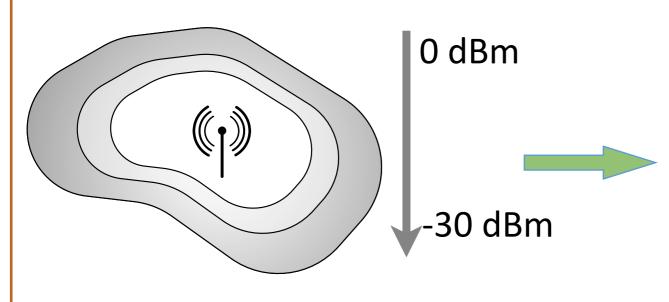


Transmit quickly (aka duty-cycling)





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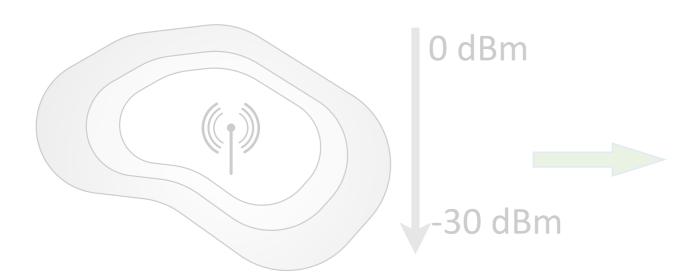


Transmit softly (aka power control)

State-of-art low-power active radio (Nordic nRF5):

- 16mW @ 0dBm
- 8mW @ -40dBm

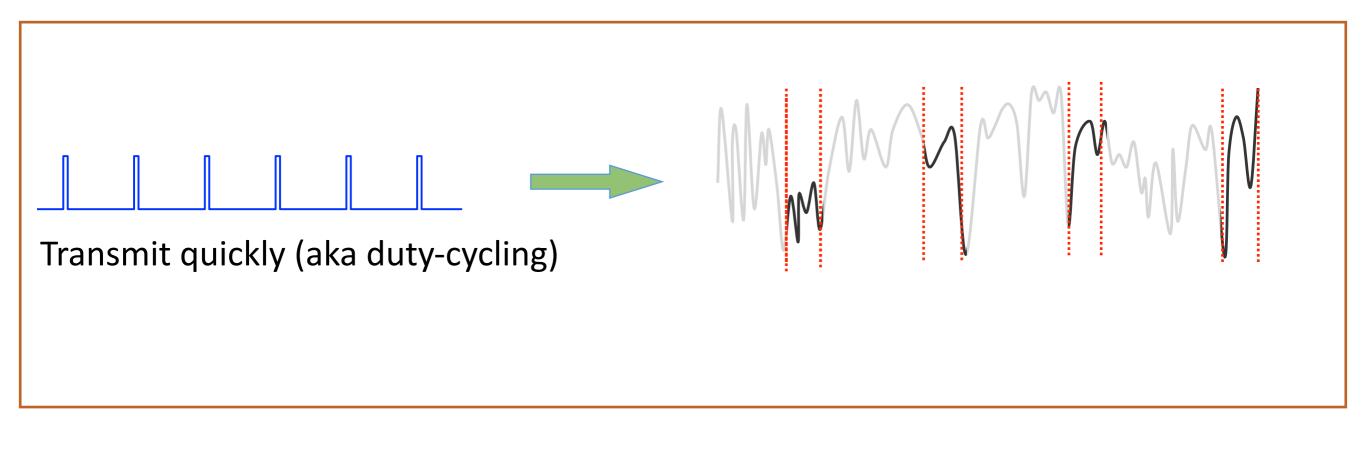
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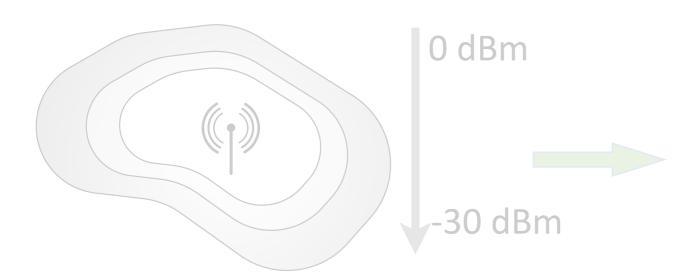


State-of-art BLE (Nordic nRF5):

- 16mW @ 0dBm
- 8mW @ -40dBm

Transmit softly (aka power control)

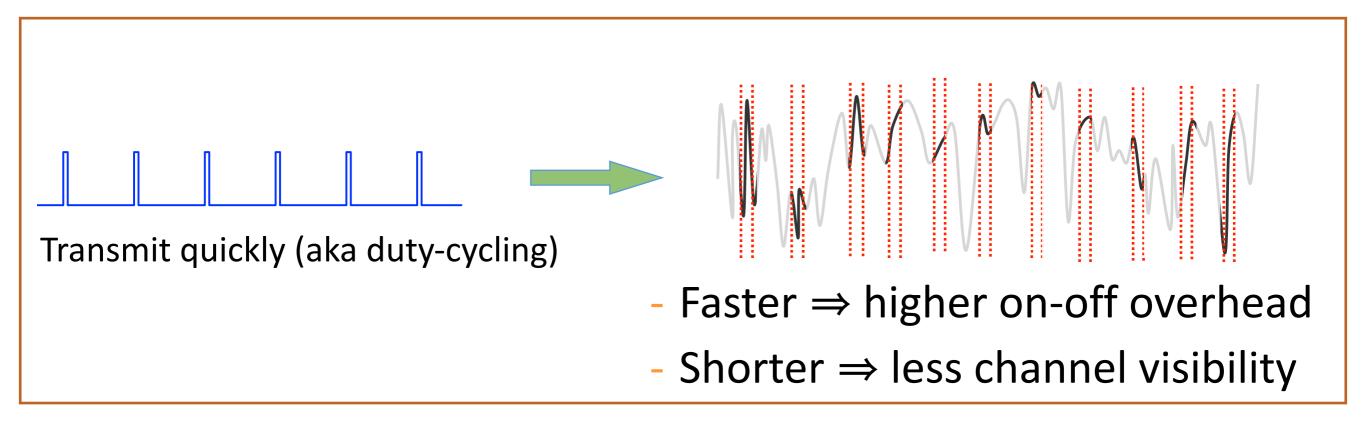




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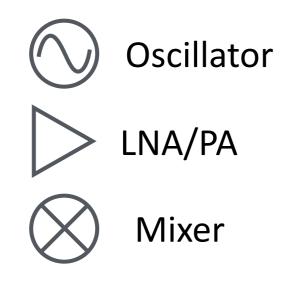
Transmit softly (aka power control)



Can we use passive radios?

Active Radios

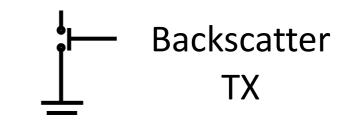


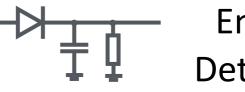


Passive Radios



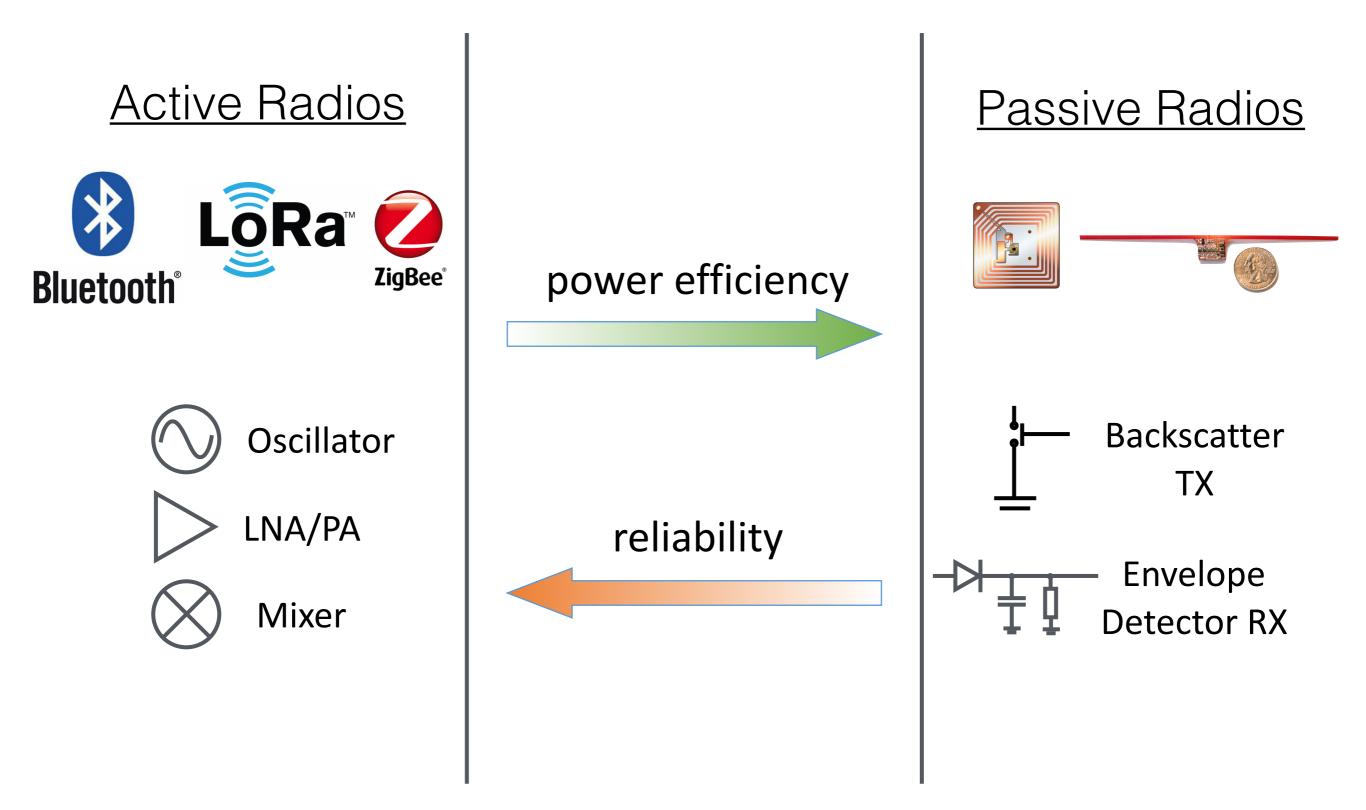




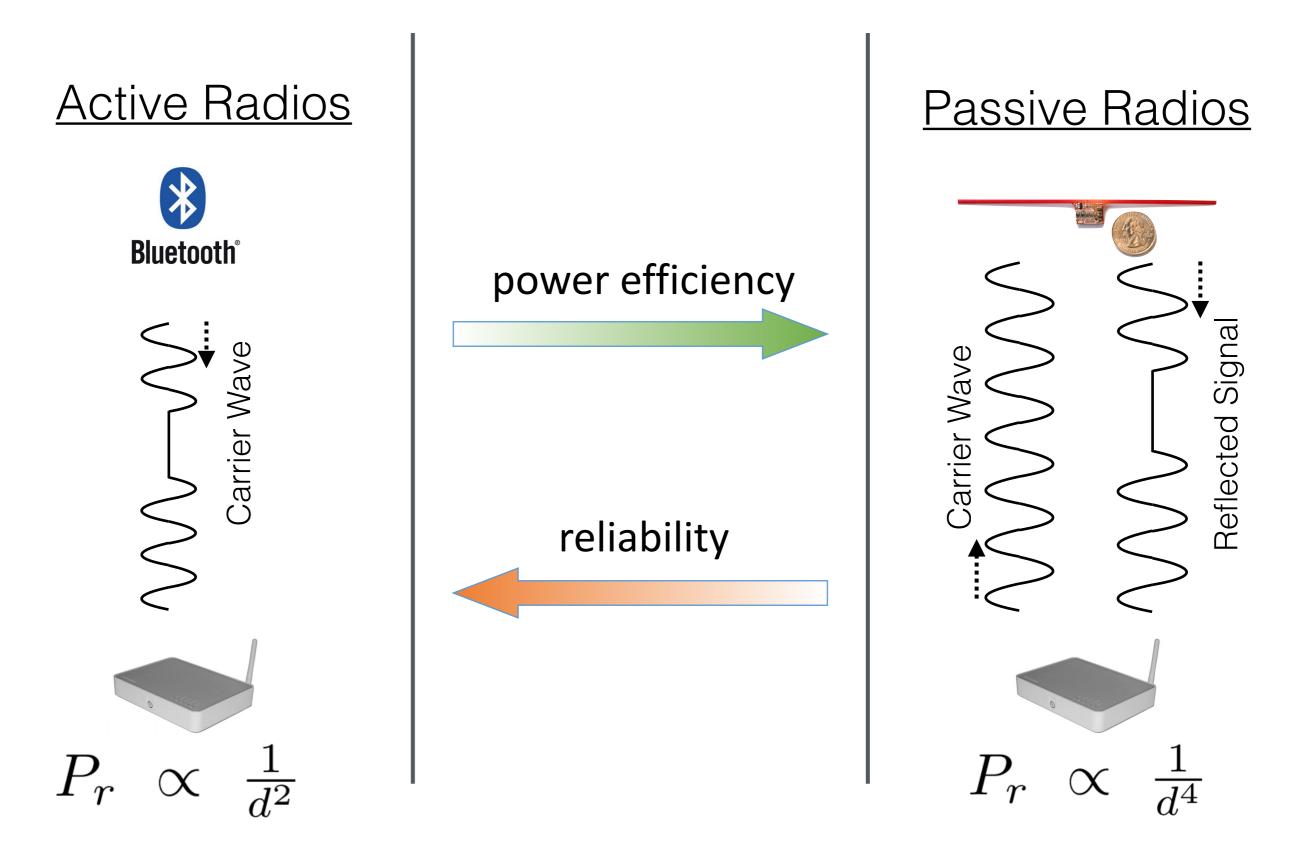


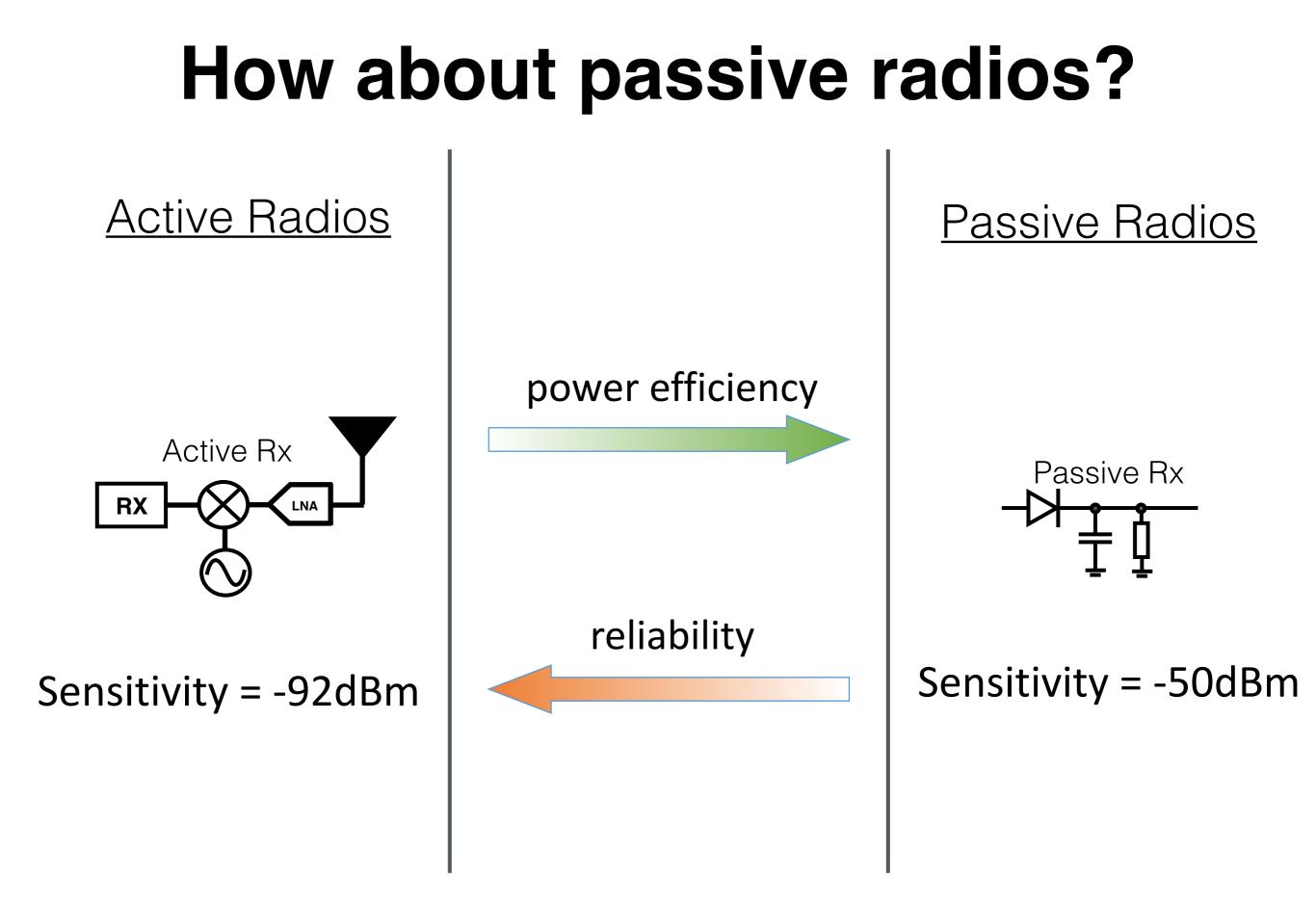
Envelope Detector RX

Can we use passive radios?

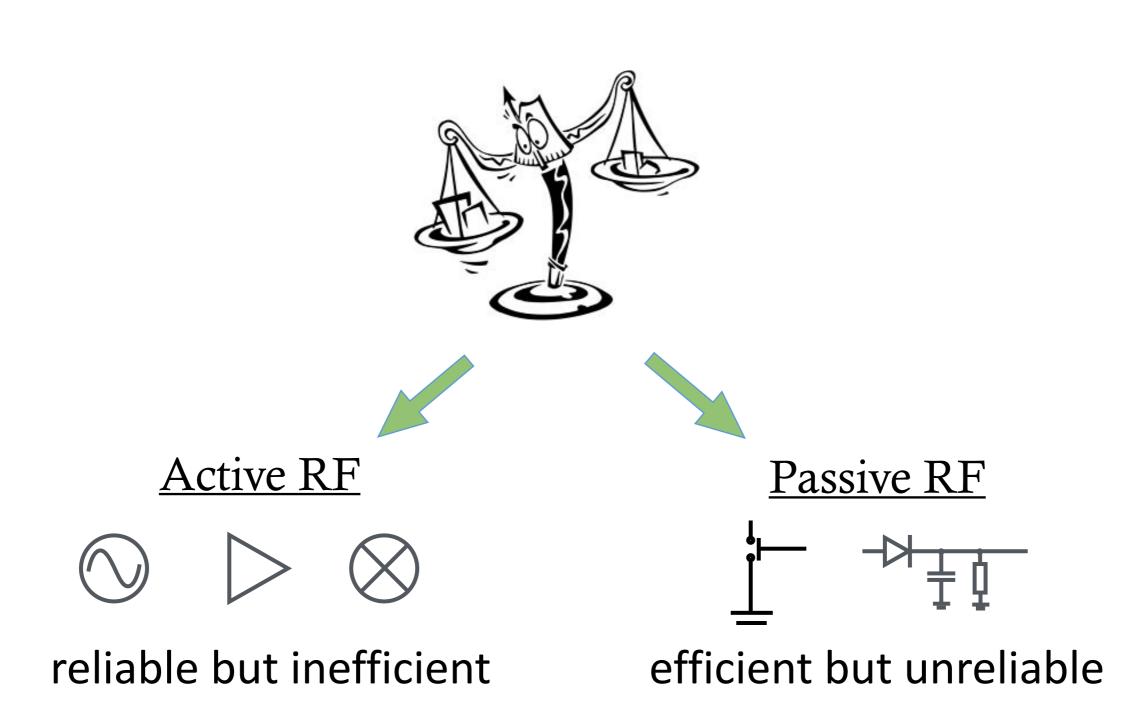


How about passive radios?

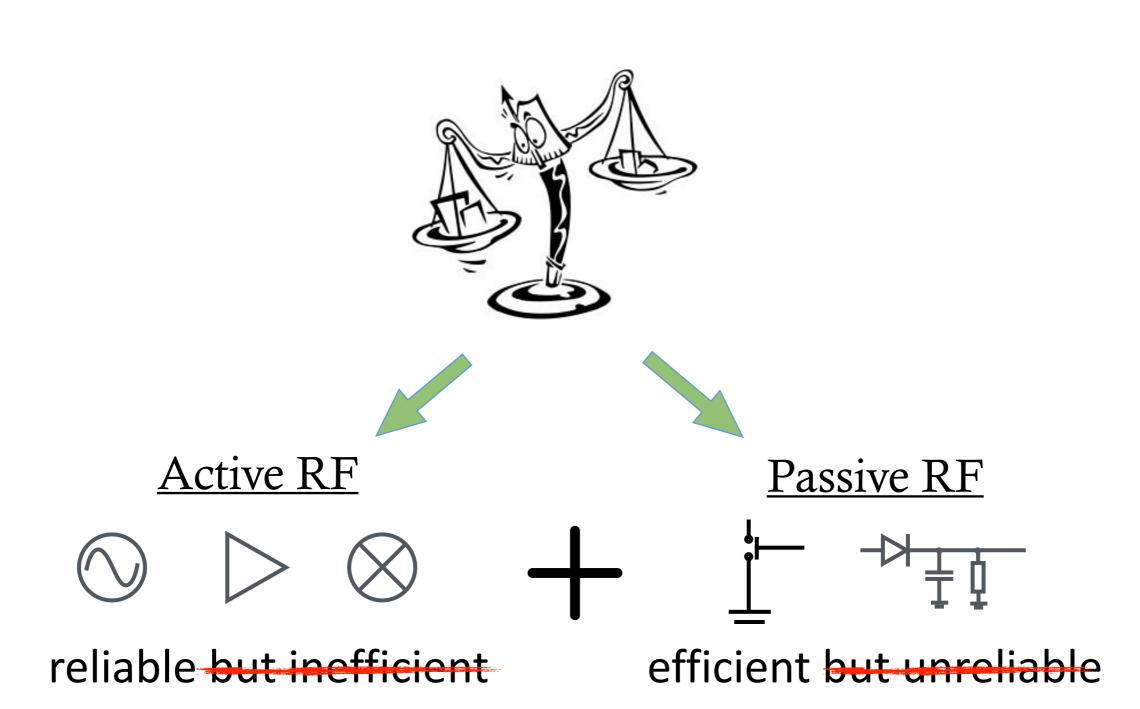




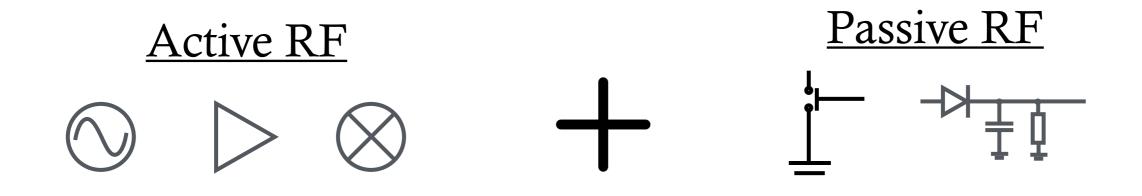
Key Challenge

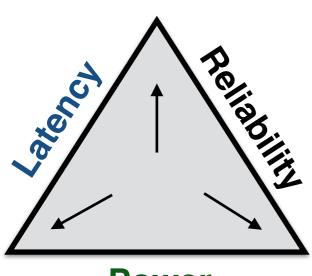


Key Challenge



Polymorphic Radios

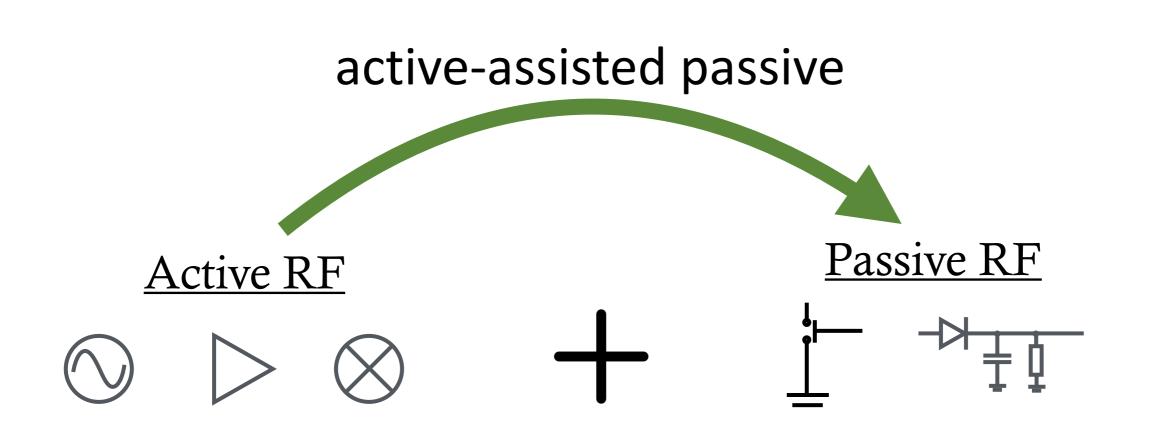




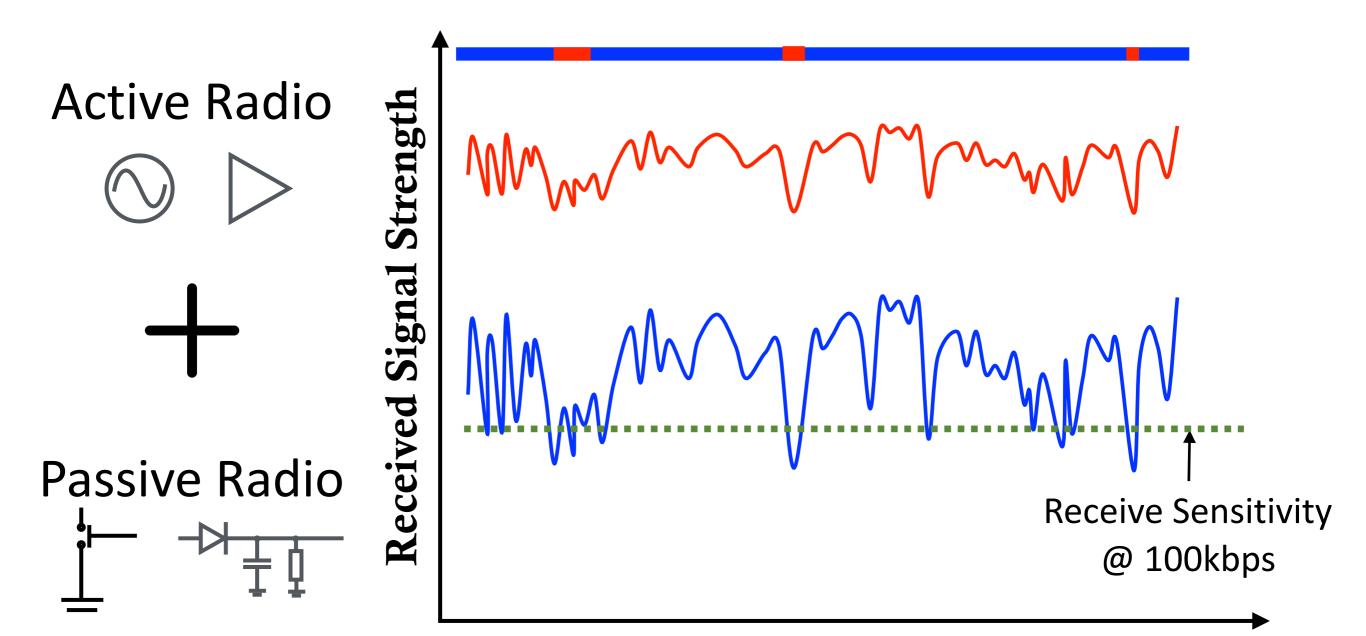
Polymorphic radios: Combine active and passive building blocks to design low-power streaming radios.

Power

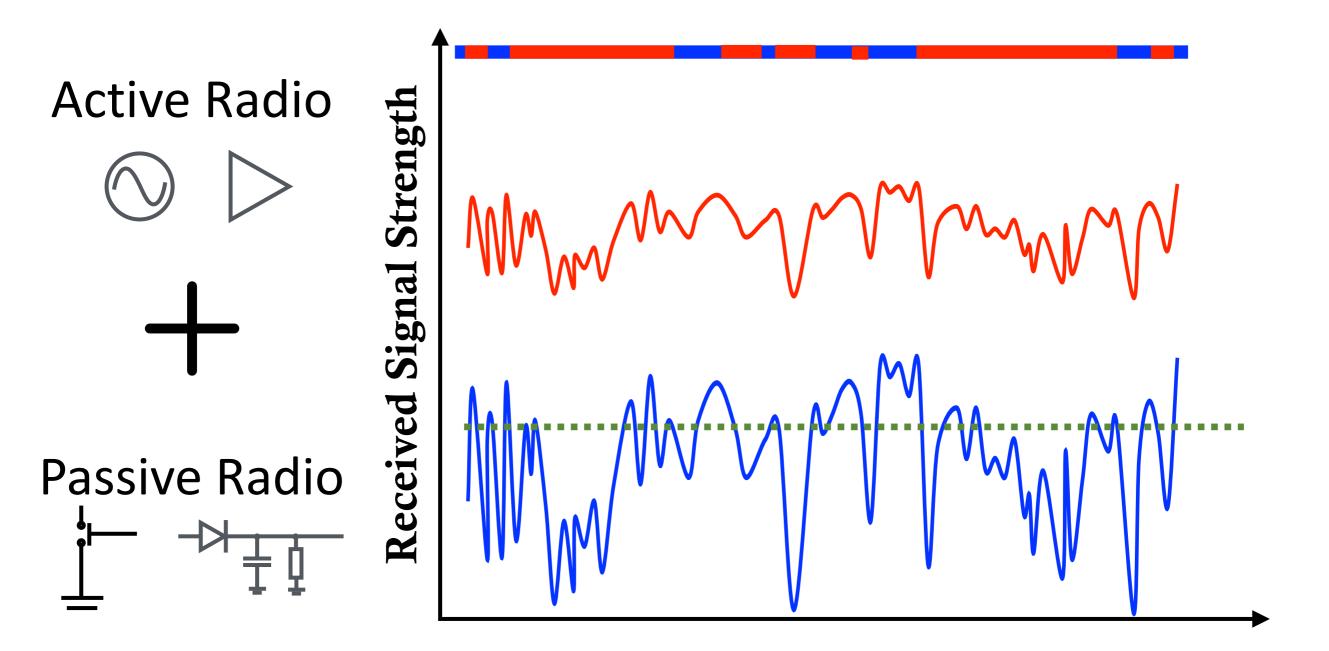
Two modes of operation



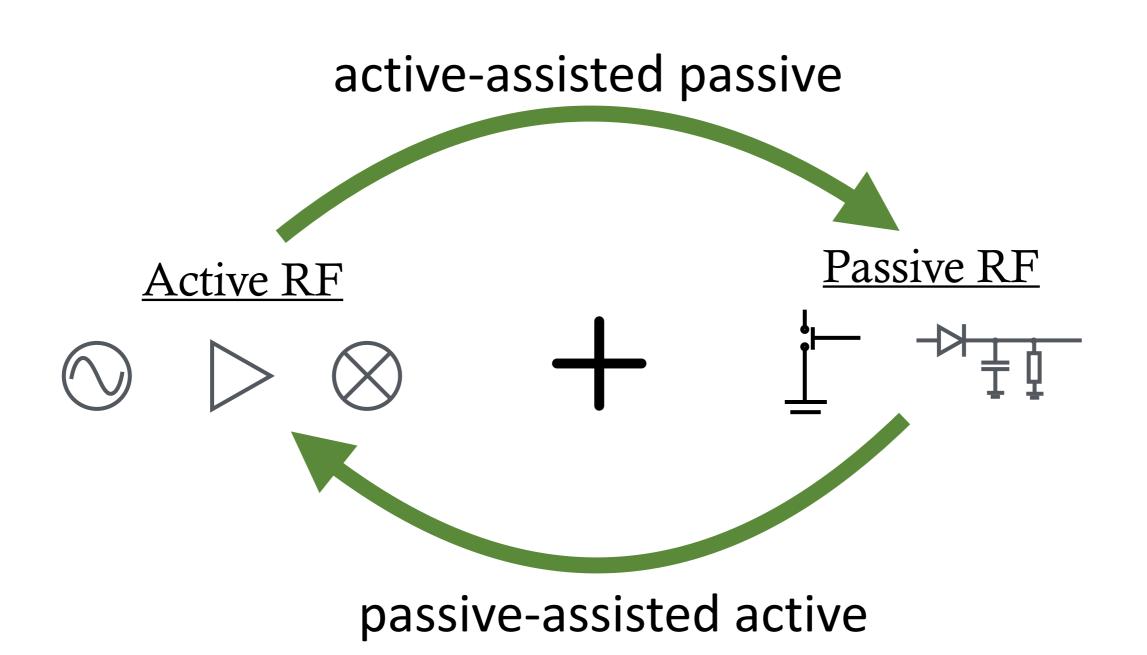
Mode 1: Active-assisted Backscatter



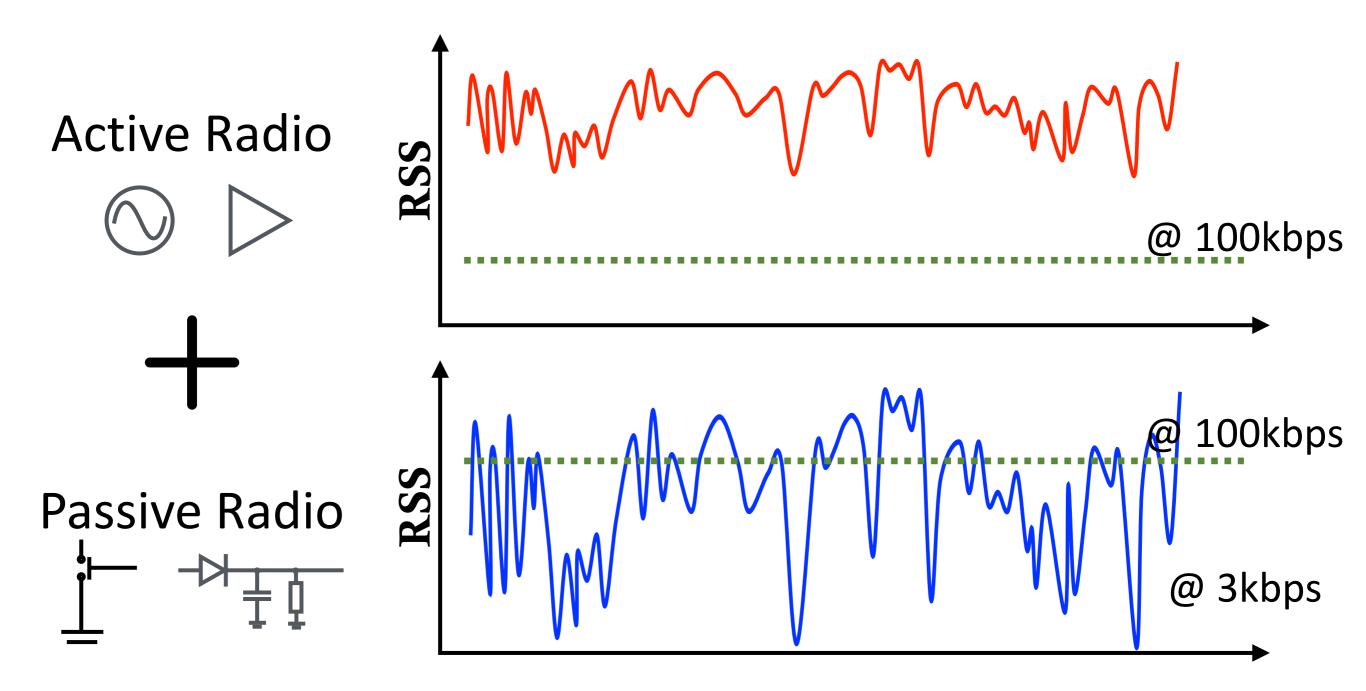
Mode 1: Active-assisted Backscatter



Two modes of operation

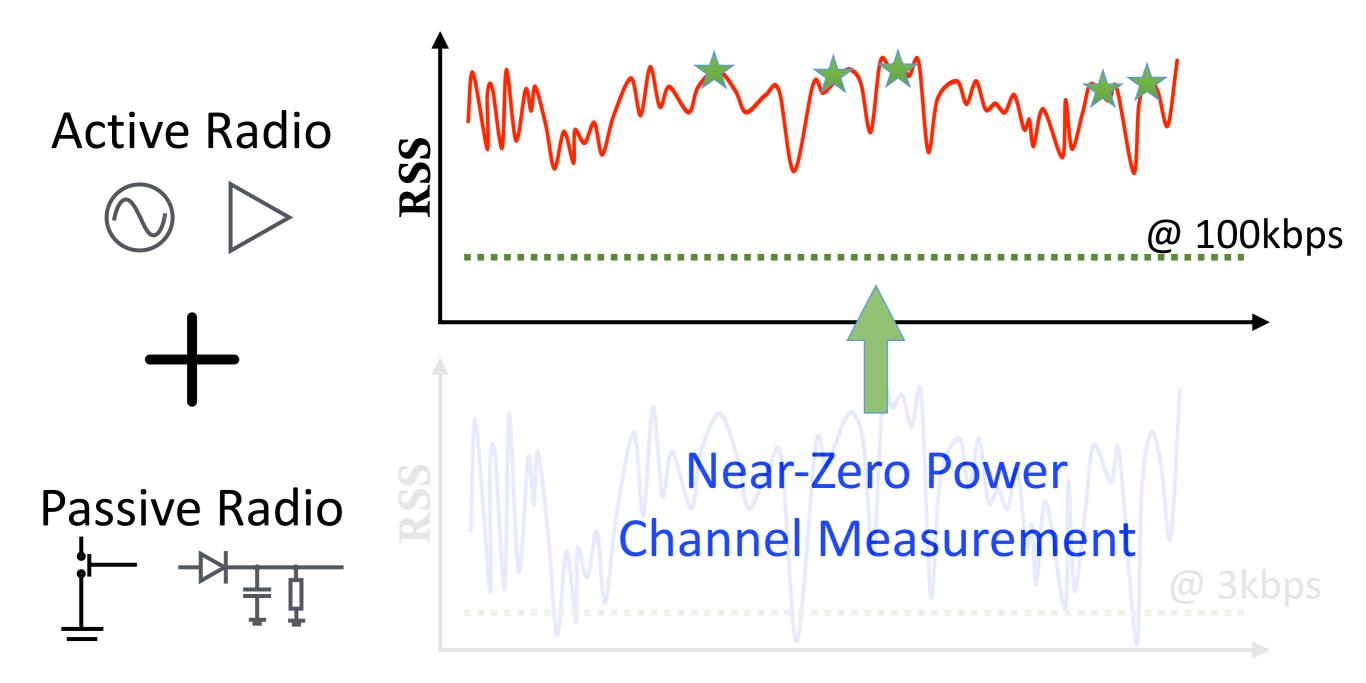


Mode 2: Backscatter-assisted Active

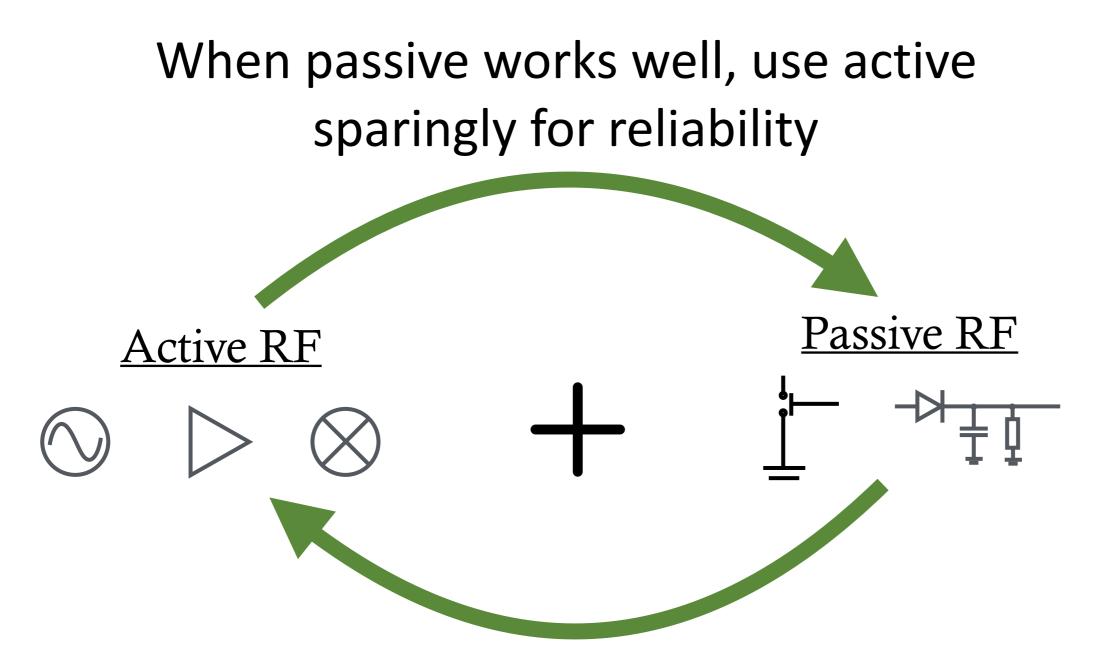


Rx sensitivity depends on energy-per-bit

Mode 2: Backscatter-assisted Active

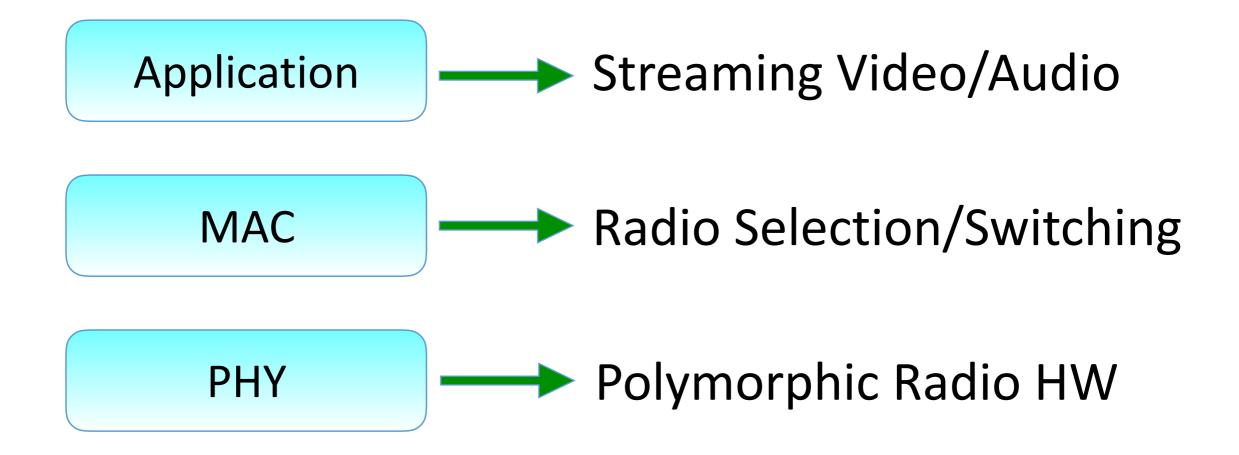


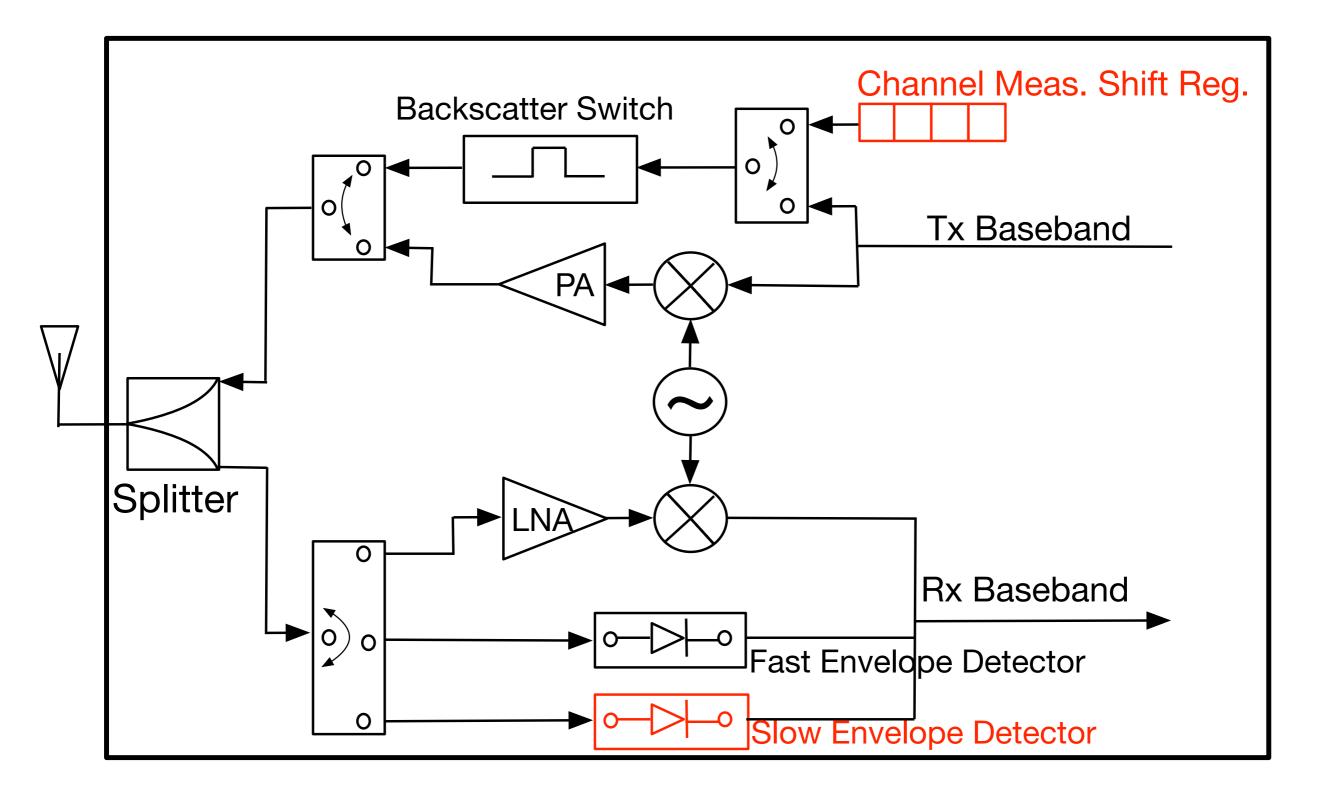
Polymorphic radio in a nutshell

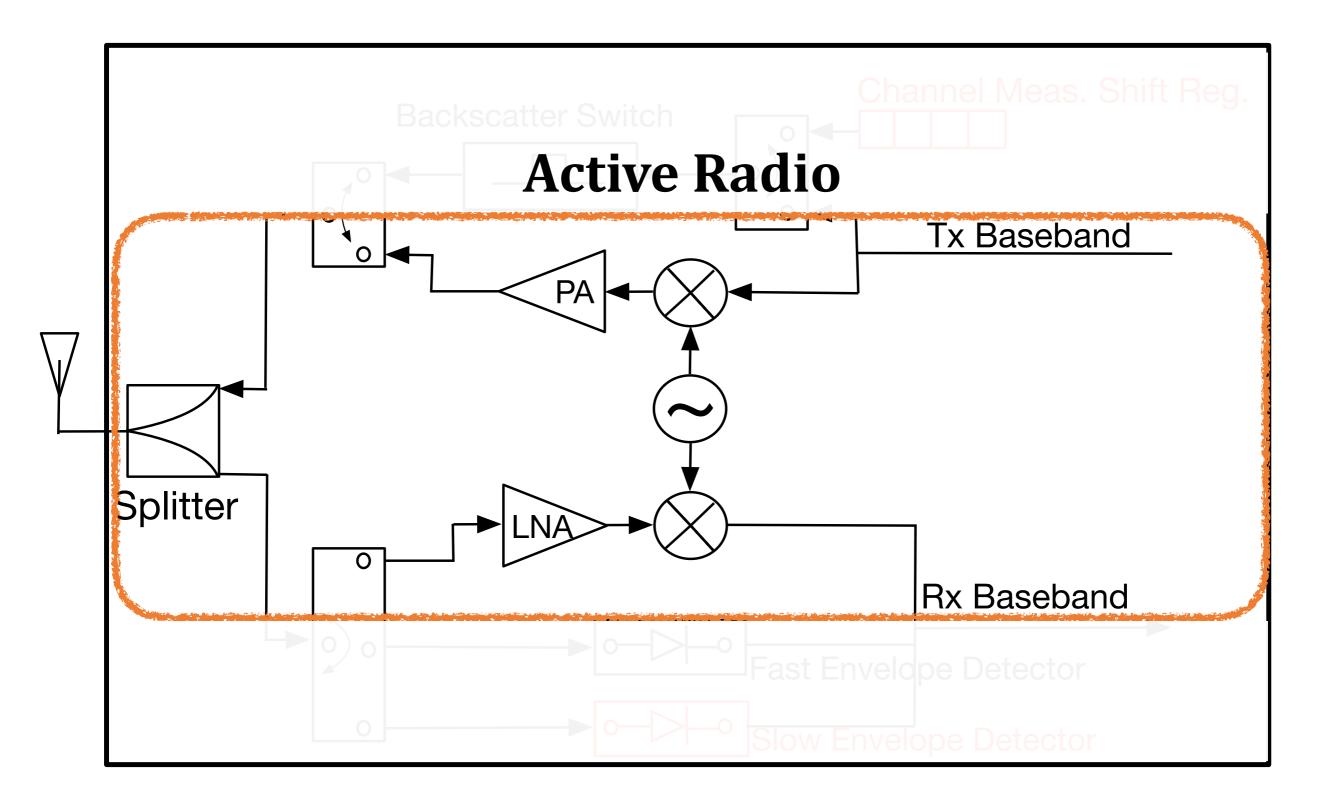


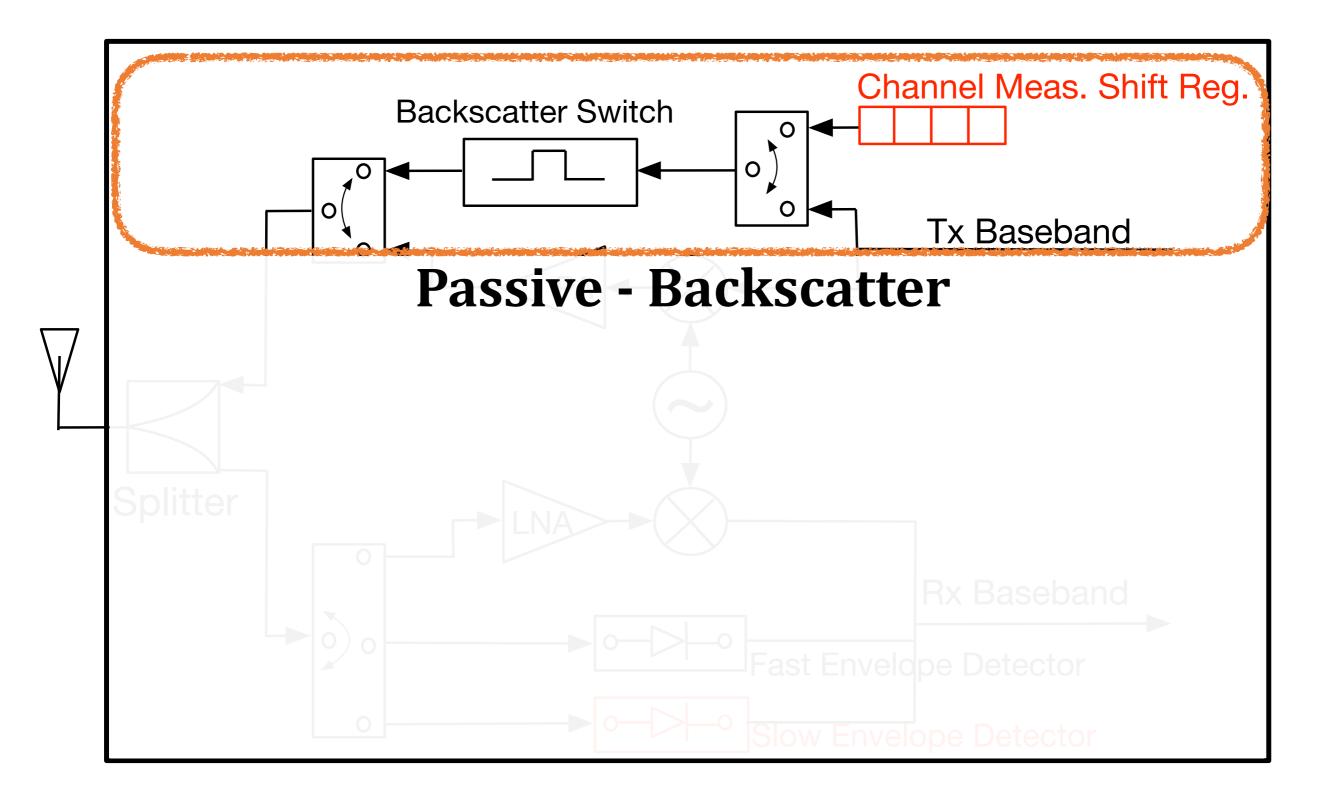
When passive works poorly, use to monitor channel and optimize active duty-cycling.

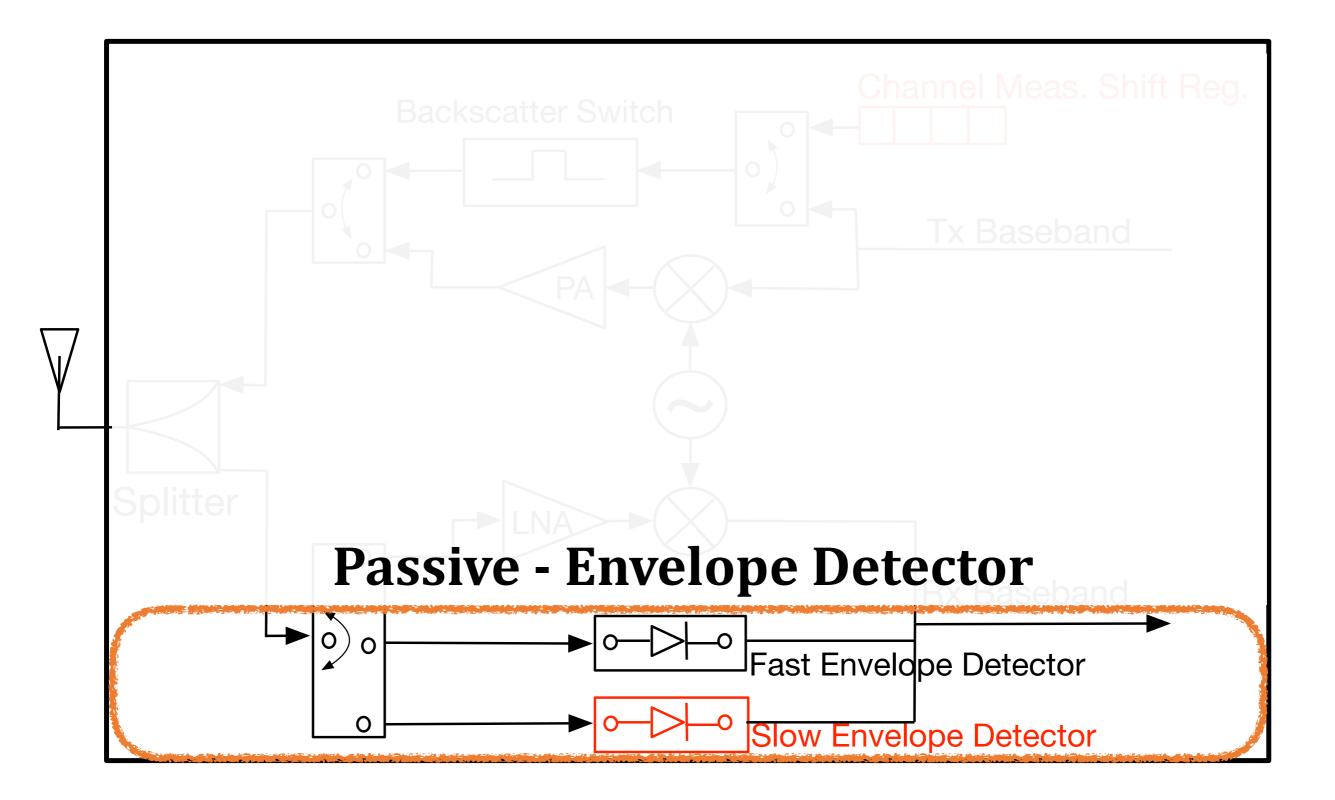
Roadmap: Network Stack



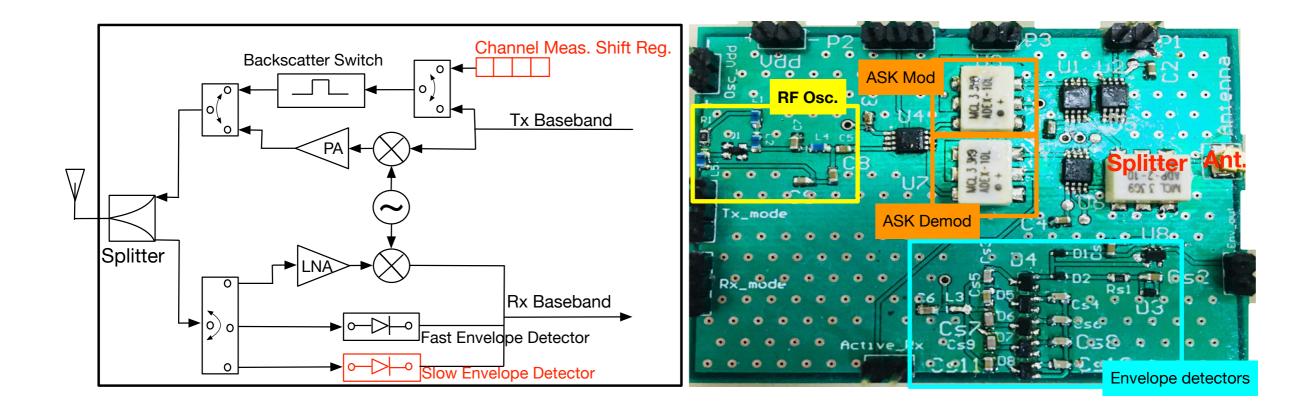






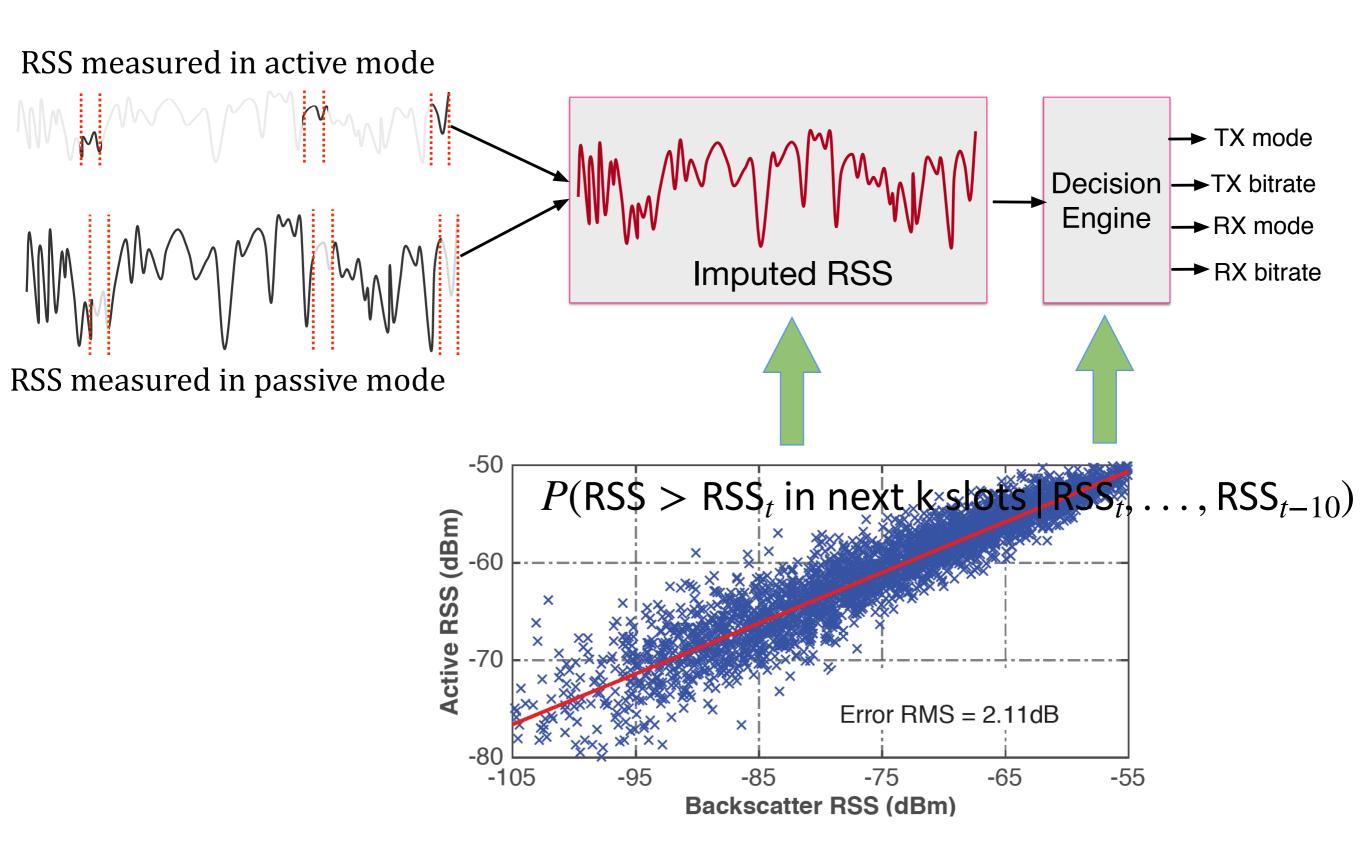


Hardware Benchmarks



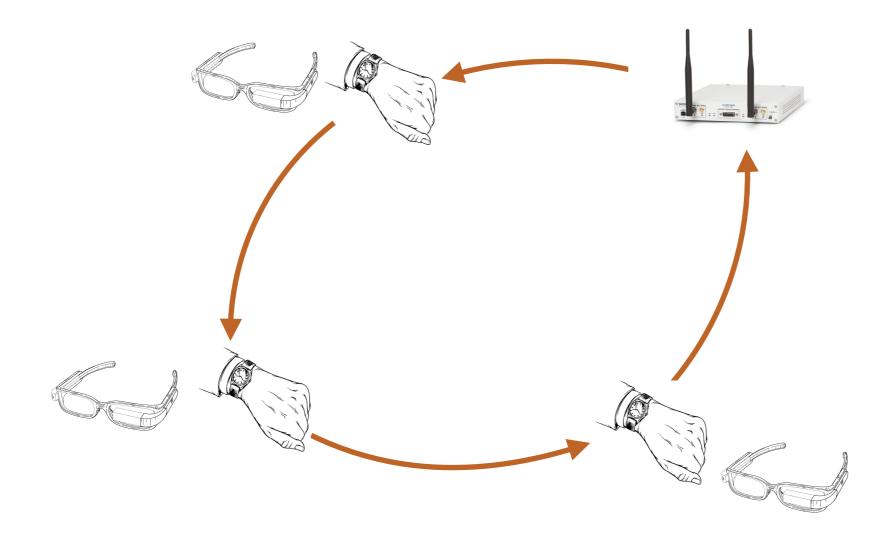
| Mode Switching - Latency | 30µs |
|--------------------------|-----------------------------------|
| Active Mode | 5.2mW @ 1.1dBm, 900MHz |
| Backscatter Mode | 10μW (measurement) 50μW (data) |

MAC - Decision Engine

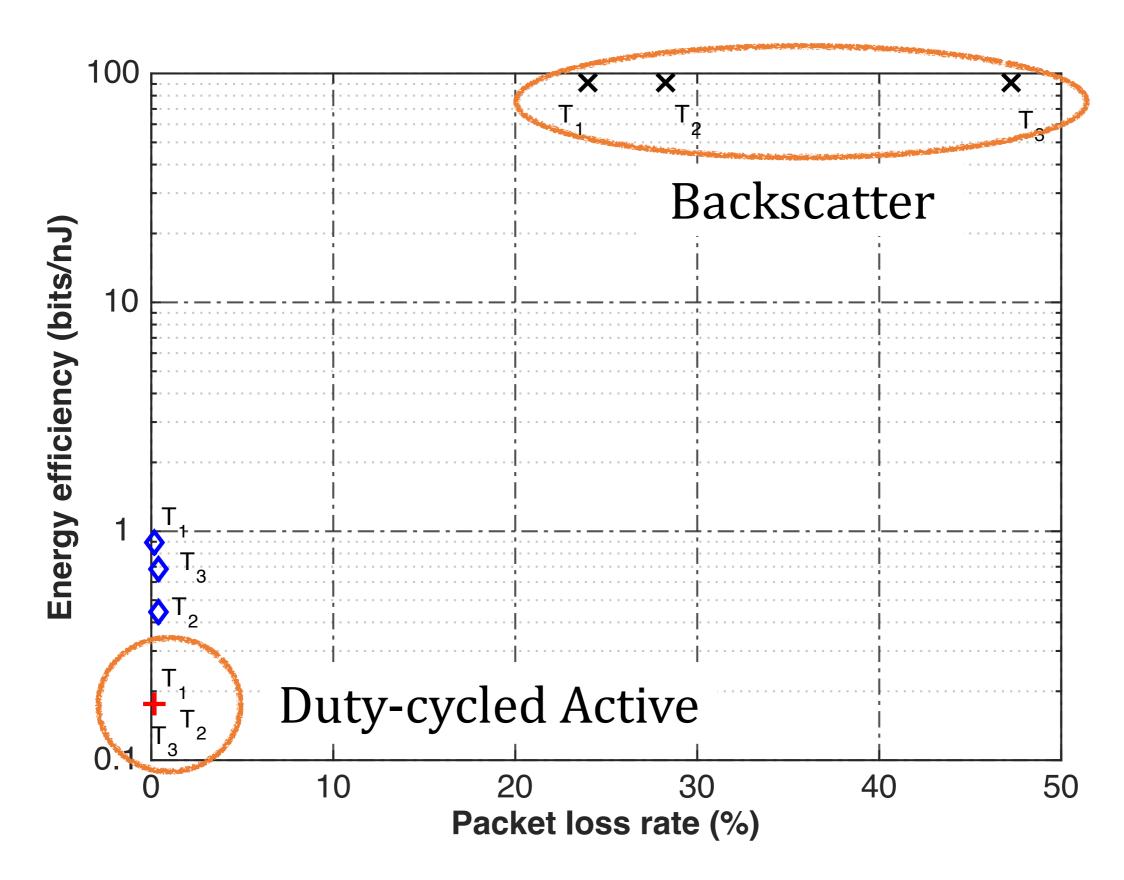


MAC Evaluation - Datasets

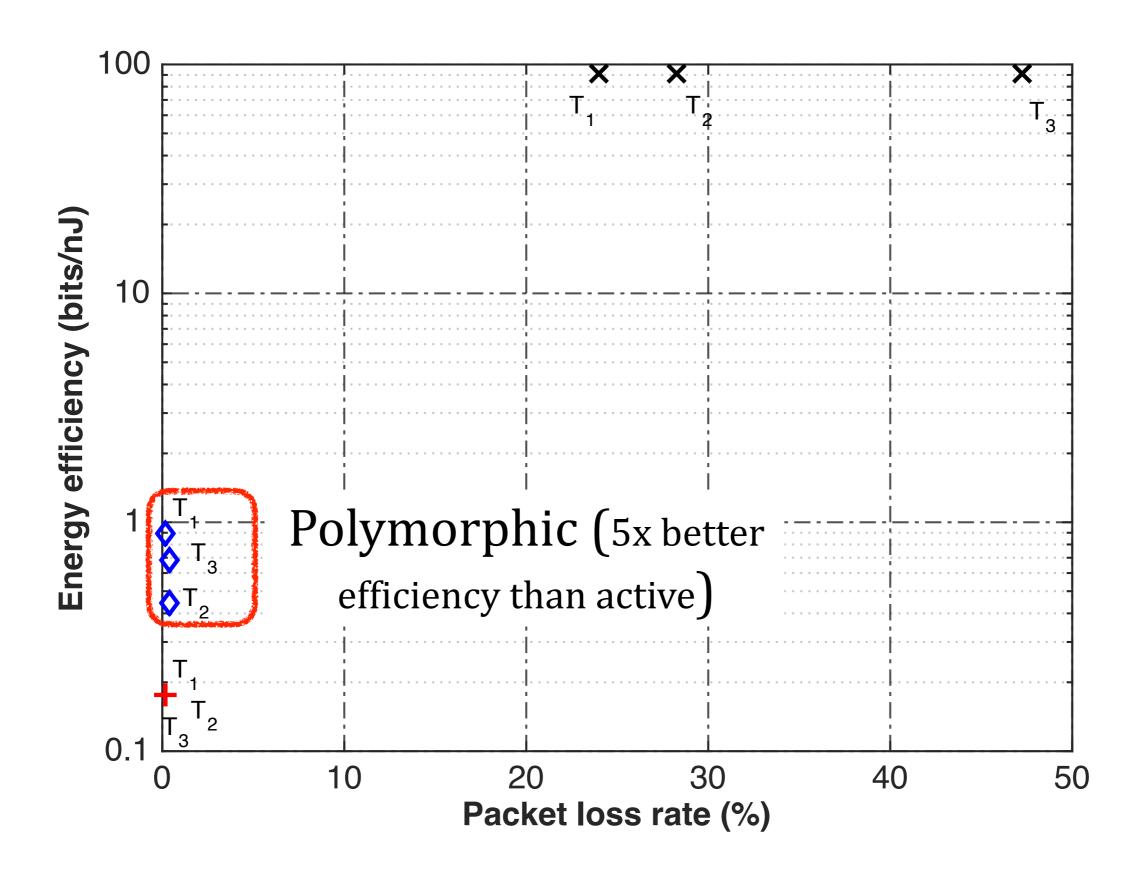
| Wrist IMU | Streaming IMU data @ 100 samples/sec from a Smartwatch |
|-----------------|--|
| Lapel Audio | Streaming audio @ 4kHz sampling rate from a Lapel accessory (dialog) |
| Eyeglass camera | Streaming video @ 30fps from low power camera on an eyeglass |



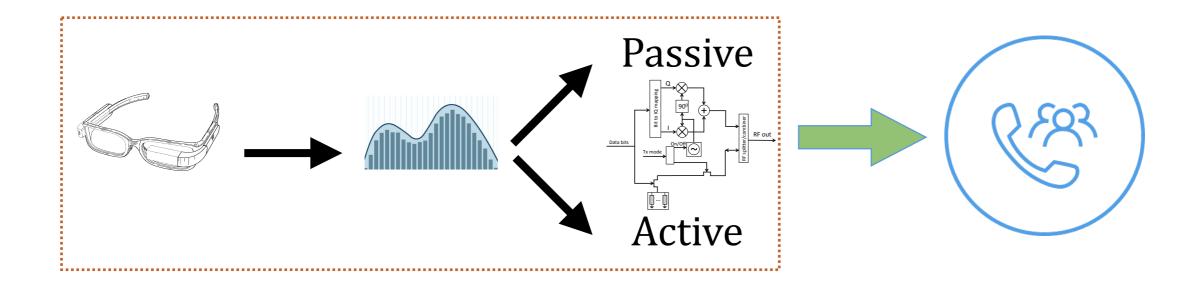
Energy-efficiency vs. Reliability



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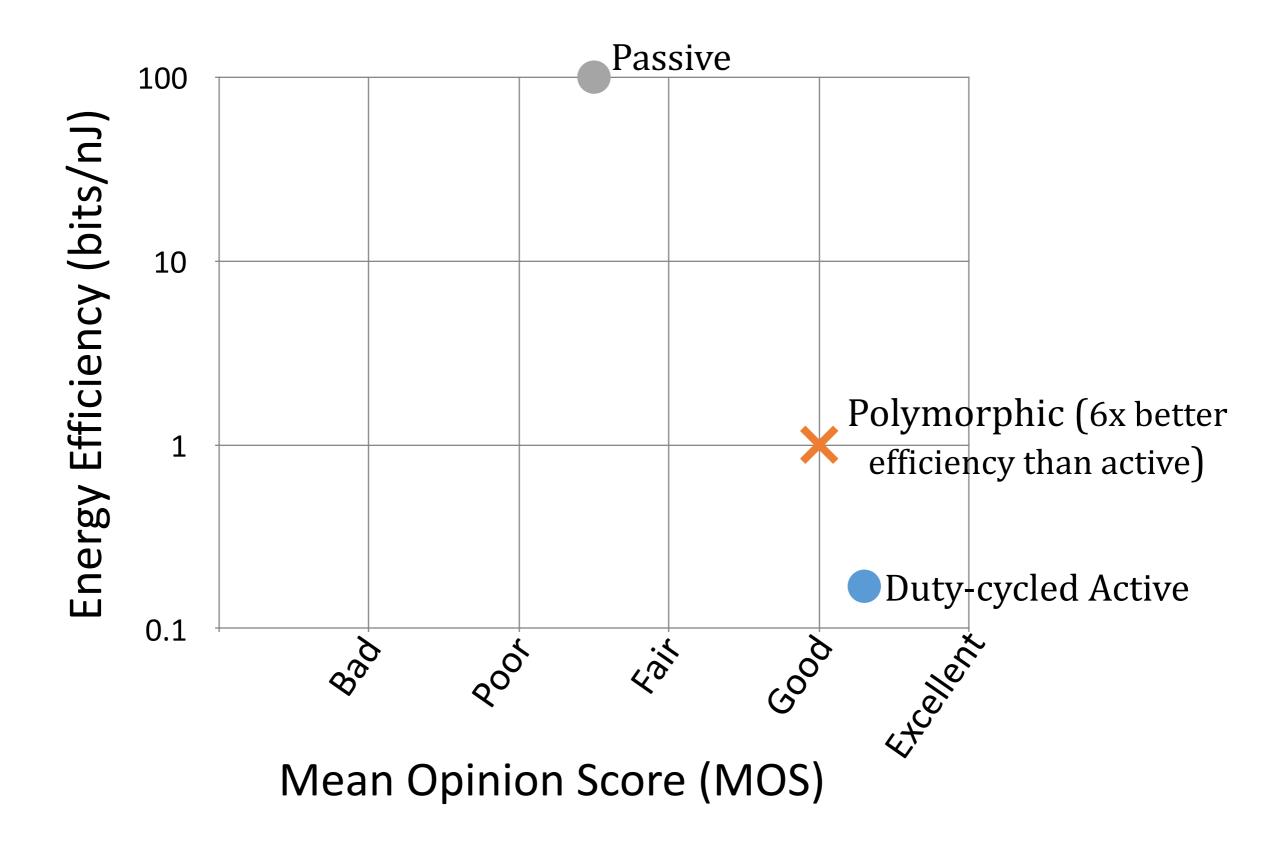


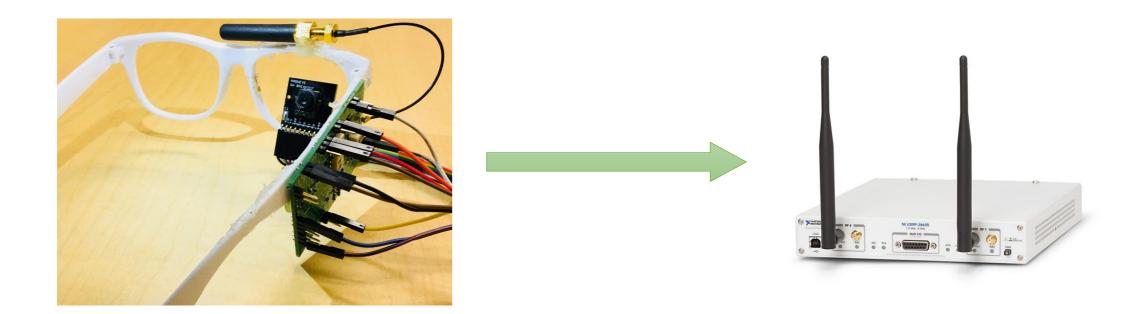
Application: Audio Streaming



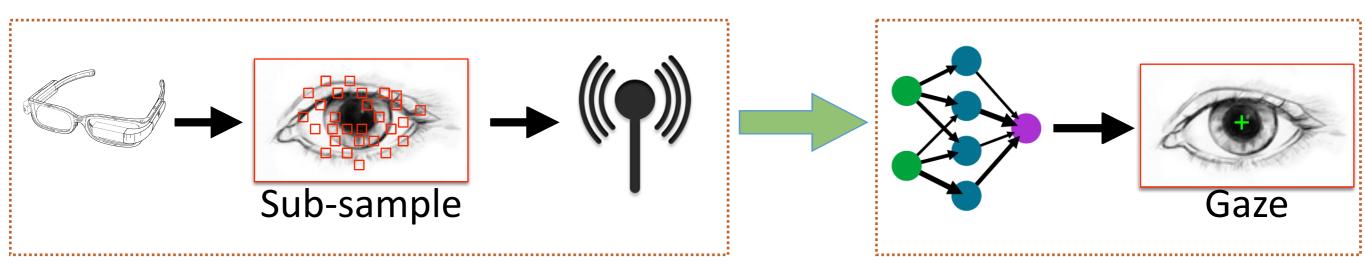
Goal: Demonstrate low-power yet high quality audio streaming using a polymorphic radio

Application: Audio Streaming

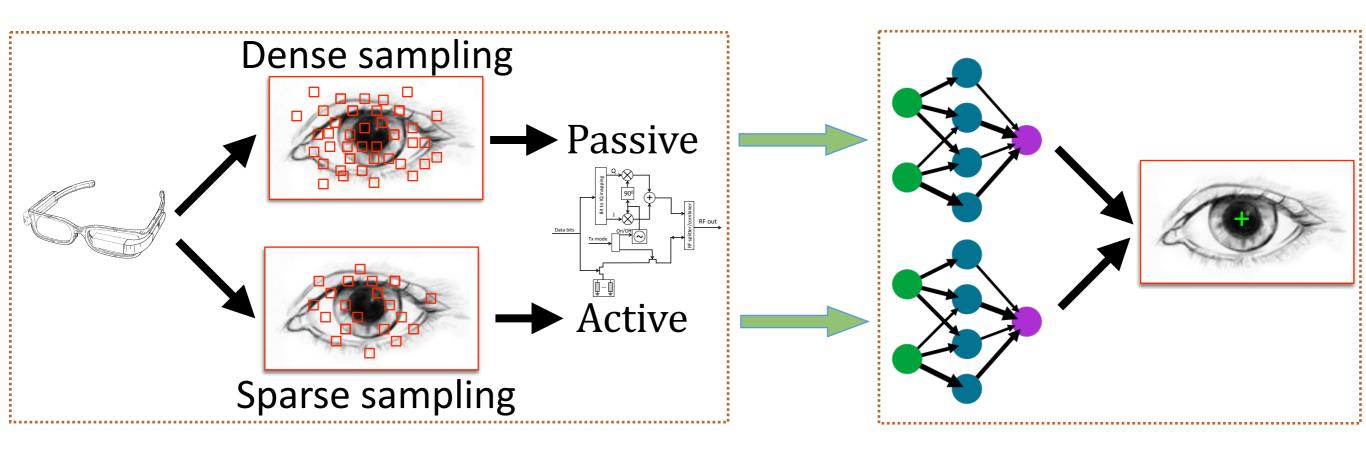




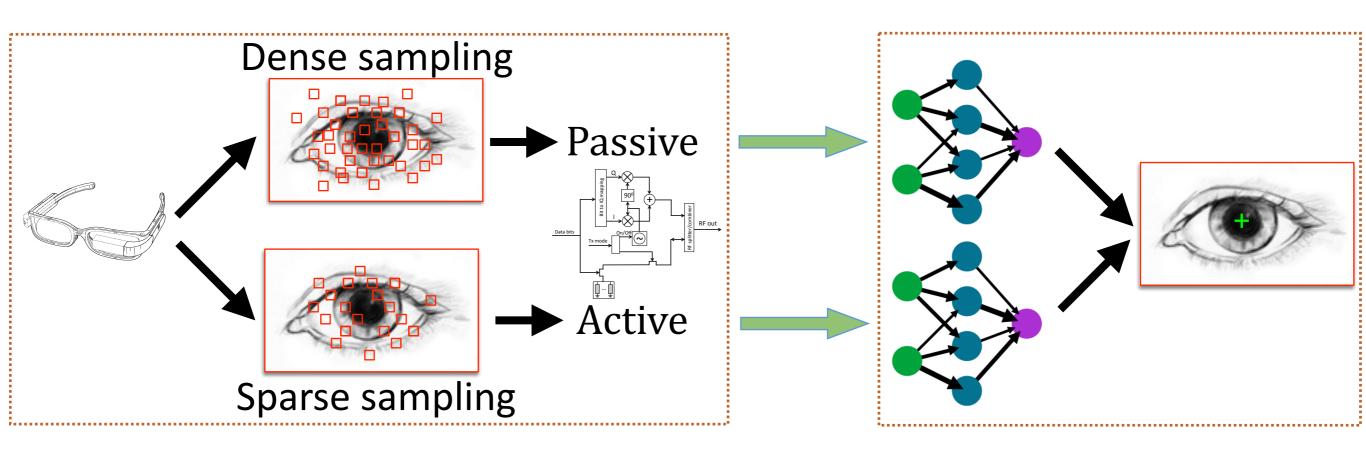
Goal: Demonstrate tradeoff between sensing cost and communication cost using a polymorphic radio

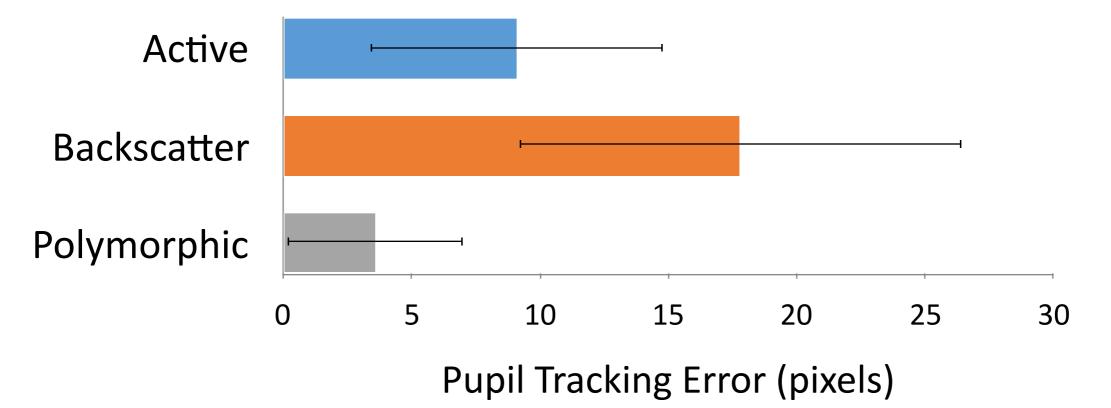


Goal: Demonstrate tradeoff between sensing cost and communication cost using a polymorphic radio

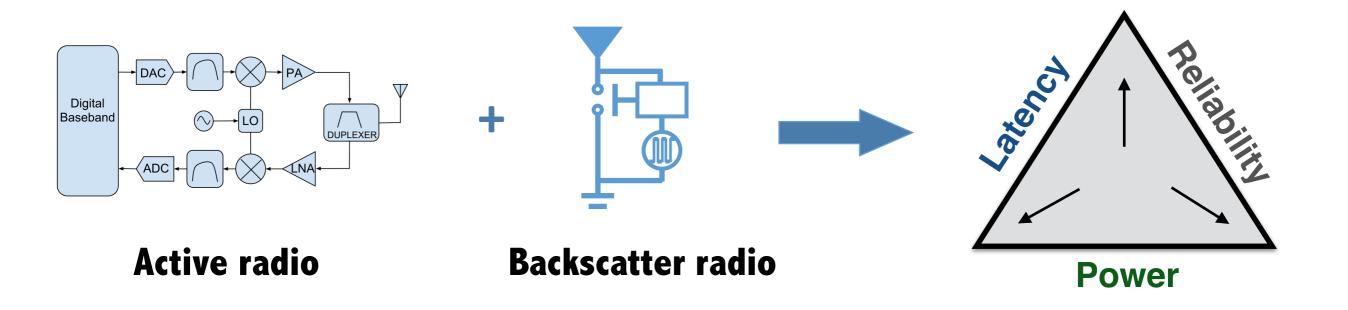


Passive radio has low cost, hence more energy is available for sampling, and vice-versa for active radio





Conclusions



Combining active and passive architectures allows us to design low-power streaming radios.